

# 世界建筑 导报

WORLD ARCHITECTURE REVIEW

2010:6/VOL 25

136

意大利迈丘设计事务所(METROSTUDIO)  
深圳市迈丘景观规划设计有限公司  
THE ISSUE: EVERY LINE HAS A MEANING

世界建筑导报

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## 意大利迈丘设计事务所 METROSTUDIO ITALY

意大利迈丘设计事务所（METROSTUDIO）由意大利注册建筑师及景观建筑师Antonio Inglese（安东尼奥）先生2000年在意大利萨雷诺创立，是意大利知名建筑设计及景观规划设计机构。

迈丘先后与欧洲著名设计机构A+K, Guido Hager, Hans Hollein, Helmuth Richter, Iodicearchitetti, Centola&Associati, MilanoProgetti S.p.a., 3Garchitetti, Hilson&Moran, Erregi Group合作，项目遍及意大利、法国、奥地利、荷兰、迪拜、中国等世界各地。

迈丘于2009年进入中国大陆市场，并建立深圳市迈丘景观规划设计有限公司。进入中国以来，迈丘一直坚持创新，推广欧洲现代设计理念，以“每一根线条都有它的意义”为设计手法，成为国内顶尖的专业设计事务所。

迈丘公司的设计涵盖了规划，建筑，景观，室内，工业设计等各项领域，在每个领域都获得了业内的认可，尤其以建筑和景观规划见长，项目范围涉及城市规划，城市设计，历史文化保护，滨水景观，酒店，商业开发，别墅区及大型综合性小区，公园等市政设施，以及风景区和渡假村的规划与设计。迈丘公司现已有员工50多人，设计团队包括几十位来自世界各地的规划师，建筑师，景观设计师，室内设计师，工程师，以及施工图设计师，设计力量十分雄厚。

### 近年主要项目如下

**规划及城市设计项目：**  
意大利萨勒诺滨海城市设计，2007  
Urban plan of salerno province, Italy 2007  
武汉草庙集镇景观规划，2009（与筑博合作）  
Wuhan tan miao ji town landscape planning, 2009  
武汉珞珈学院大学城景观规划，2009(与筑博合作)  
Wuhan luojia college landscape planning, 2009  
山东龙口南山西海岸人工岛群规划设计，2010  
Shandong longkou nanshan west coast artificial island planning  
舟山朱家尖大青山旅游规划设计，2009(与铭聿合作)  
Zhoushan zhujiajian daqingshan landscape planning  
青浦新城滨水城市设计，2008  
Qingpu new town urban design  
宝安中区滨海公园景观规划设计（与奥雅合作）  
BaoAn Seafont Park, Shenzhen, China, 2007-2009  
高邮湖西片区城市规划，2008(与阿特金森合作)  
Masterplan of gaoyou huxi district, China, 2008  
绍兴两湖区域景观规划，2010（与深圳大学合作）  
Masterplan of shaoxing lianghu district, China, 2010  
宝安中心区建筑风貌研究与设计，2010  
Baoan centre district architecture facade research

**建筑设计项目：**  
意大利维也纳小区规划，2005  
Vienna residential design, Italy 2005  
意大利萨勒诺酒店项目，2003  
Salerno hotel design, Italy 2006-2008  
深圳盐田区珠宝城建筑设计，2008(与城建院合作)  
Shenzhen yantian quwei rebuilding  
深圳南山区丽水路街道综合整治，2009（与中外建合作）  
Shenzhen nanshan district lishui road rebuilding

深圳龙岗228工业园改造设计，2010  
Shenzhen longgang 228 industry rebuilding  
深圳南山区同发路街道综合整治，2009  
Shenzhen nanshan tongfa road rebuilding  
贵阳天邑别墅建筑规划设计，2009(与赛美合作)  
Guiyang tianyi villa design, China, 2009

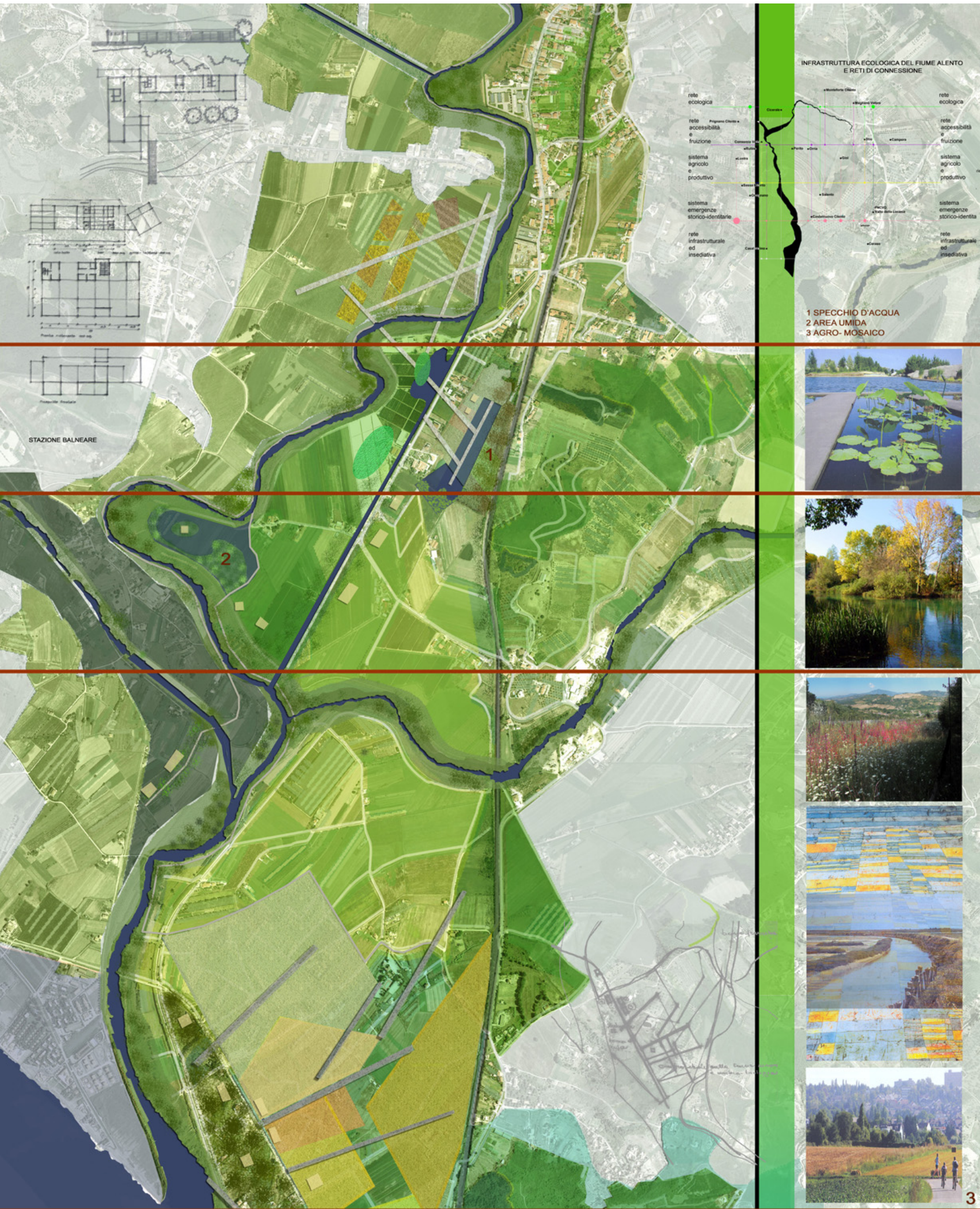
**景观设计项目：**  
萨勒诺运动公园景观设计，意大利，一等奖，2008-2009  
New Sport Park in Salerno, Italy 2008-2009  
萨勒诺高尔夫球场设计，意大利，2007  
Salerno Golf Course design 2007  
唐山地震遗址公园景观设计，2007  
Tangshan earthquake memorial park design  
长沙创远湘江壹号别墅景观设计，2010  
Changsha chuanyuan villa landscape design  
深圳宝安体育馆周边景观设计，2010  
Shenzhen baoan gym park design  
长沙泊富广场景观设计，2010(与易道合作)  
Changsha bofu plaza landscape design  
浙江东吴国际广场景观设计，2010(与奥雅合作)  
Zhejiang dongwu plaza landscape design  
深圳彭年酒店度假村景观设计，2010(与中外建合作)  
Shenzhen pengnian hotel landscape design  
福建晋江劲霸男装厂房景观改造项目，2009(与中振源建合作)  
Fujian K-boxing factory rubuilding  
长沙九环紫荆城小区景观设计，2009-2010  
Changsha jiuhan residential landscape design  
包头凡尔赛官邸小区景观设计，2009  
Baotou Versailles residential landscape design

**室内设计项目：**  
深圳百丽历史展馆室内设计，2010  
Shenzhen Belle history exhibition interior design  
深圳依云伴山住宅室内设计  
Shenzhen yiyunbanshan interior design

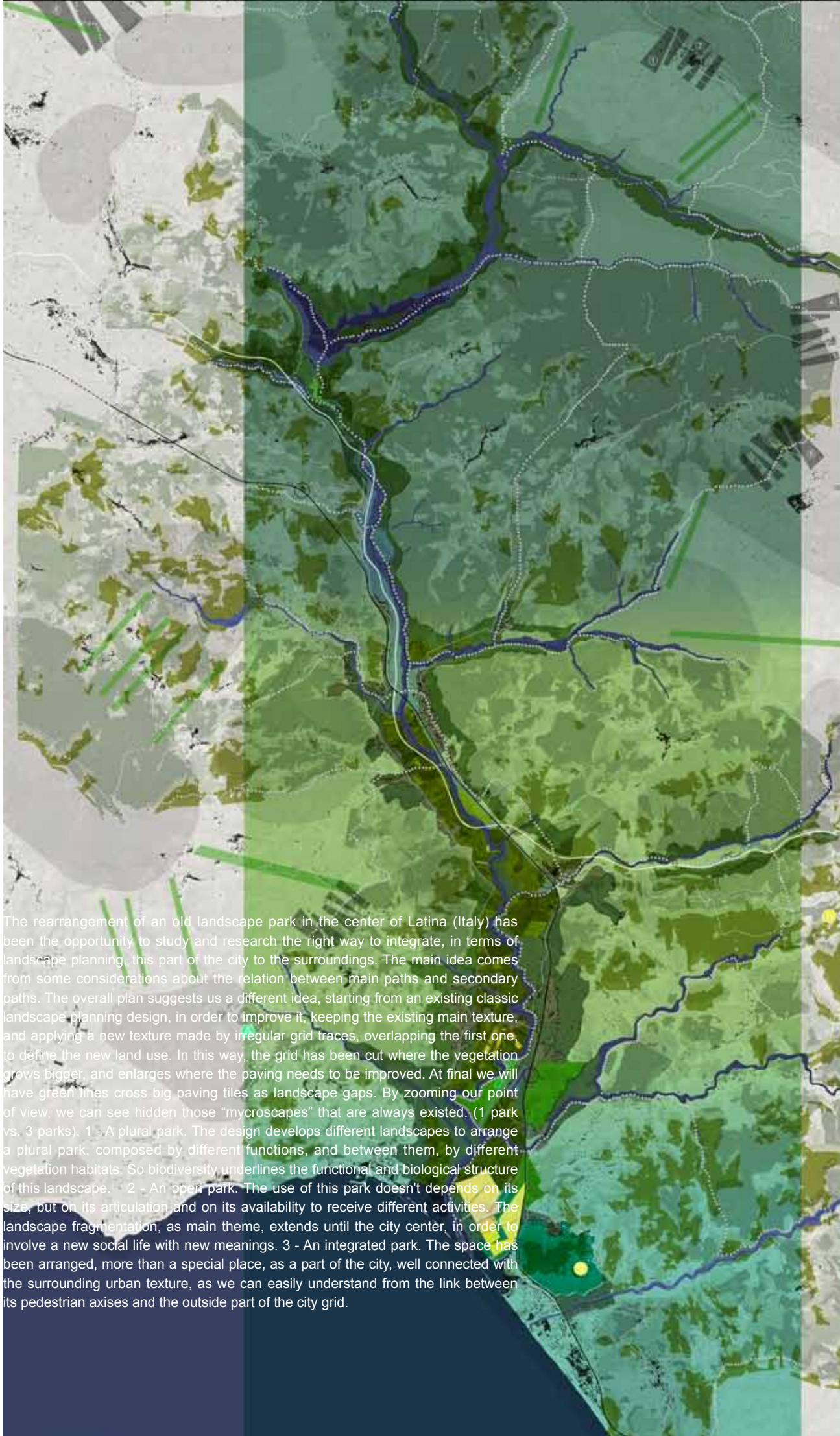


面积: 5ha  
地点: Latina (Italy)

Alento River Park Italy  
location: Latina (Italy)  
Area: 5ha



# INFRASTRUTTURA ECOLOGICA DEL PARCO FLUVIALE DELL'ALENTO



The rearrangement of an old landscape park in the center of Latina (Italy) has been the opportunity to study and research the right way to integrate, in terms of landscape planning, this part of the city to the surroundings. The main idea comes from some considerations about the relation between main paths and secondary paths. The overall plan suggests us a different idea, starting from an existing classic landscape planning design, in order to improve it, keeping the existing main texture, and applying a new texture made by irregular grid traces, overlapping the first one, to define the new land use. In this way, the grid has been cut where the vegetation grows bigger, and enlarges where the paving needs to be improved. At final we will have green lines cross big paving tiles as landscape gaps. By zooming our point of view, we can see hidden those "mycroscapes" that are always existed. (1 park vs. 3 parks). 1 - A plural park. The design develops different landscapes to arrange a plural park, composed by different functions, and between them, by different vegetation habitats. So biodiversity underlines the functional and biological structure of this landscape. 2 - An open park. The use of this park doesn't depends on its size, but on its articulation and on its availability to receive different activities. The landscape fragmentation, as main theme, extends until the city center, in order to involve a new social life with new meanings. 3 - An integrated park. The space has been arranged, more than a special place, as a part of the city, well connected with the surrounding urban texture, as we can easily understand from the link between its pedestrian axes and the outside part of the city grid.



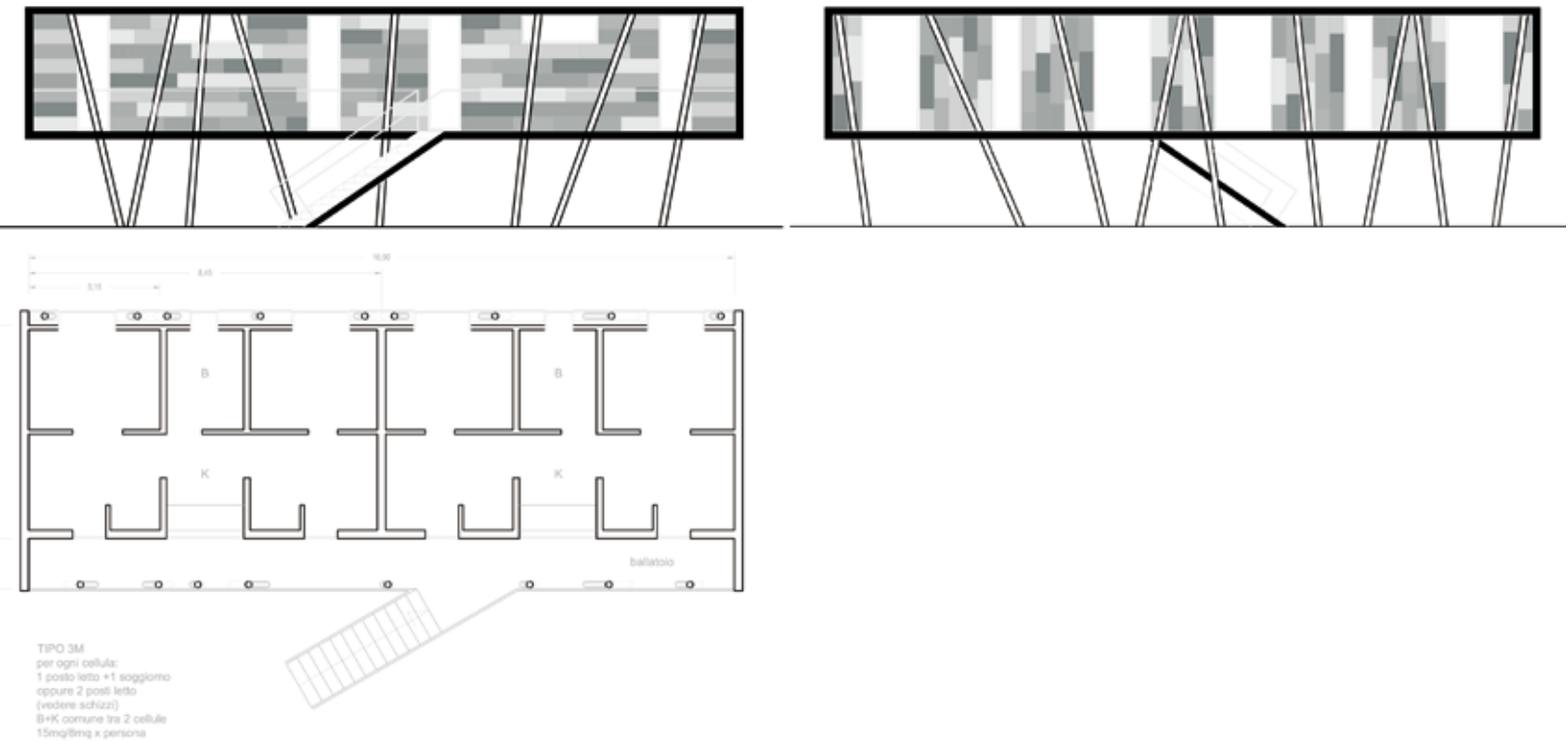






萨勒诺体育公园  
日期：2007-2009年  
面积：30公顷  
地点：意大利萨勒诺

Salerno Sport Park Italy  
year 2007-09  
area 30ha  
location Salerno (Italy)



重新设计一个30公顷工业用地，原属于位于萨勒诺的上方的体育和娱乐区的一个陶瓷厂。重建后包括一个橄榄球和田径的体育馆，以及一个溜冰场和一个骑马中心领域。该项目是基于的建筑学元素都是服从于景观的设计理念。被用作粘土开采的湖将会扩建并成为一个餐厅和一个木甲板。

陡峭的山坡上，有工业开采的结果，仍然作为一个景观设计。该公园沿袭了它的特殊性质通过一方面连接自然，与其他城市的显着影响的区域做对比。葡萄园和橄榄园的边缘的位置是一个重要的设计元素，凭借结合部分的农民将一起保护该遗址。

A redesign of 30 Ha industrial site, formerly belonging to a ceramic factory above the town of Salerno into a sport and recreational area. The revitalization includes a field for rugby and athletics with two gymnasium as well as a skating rink and a riding centre.

The project is based on the idea that the architectonic elements are subordinated to the landscape design. The lake that was created by the clay mining will be enlarged and become a centerpiece of the site with a restaurant and a wooden deck. The steep mountain side, a result of the industrial exploitation, remains as a landscape memorial. The park obtains its special character through the contrast between the connection to nature on the one hand and the areas with a pronounced urban influence on the other. The placement of vineyards and olive groves along the edges is an important design element, whereby the farmers would be partially integrated into the conservation of the site.







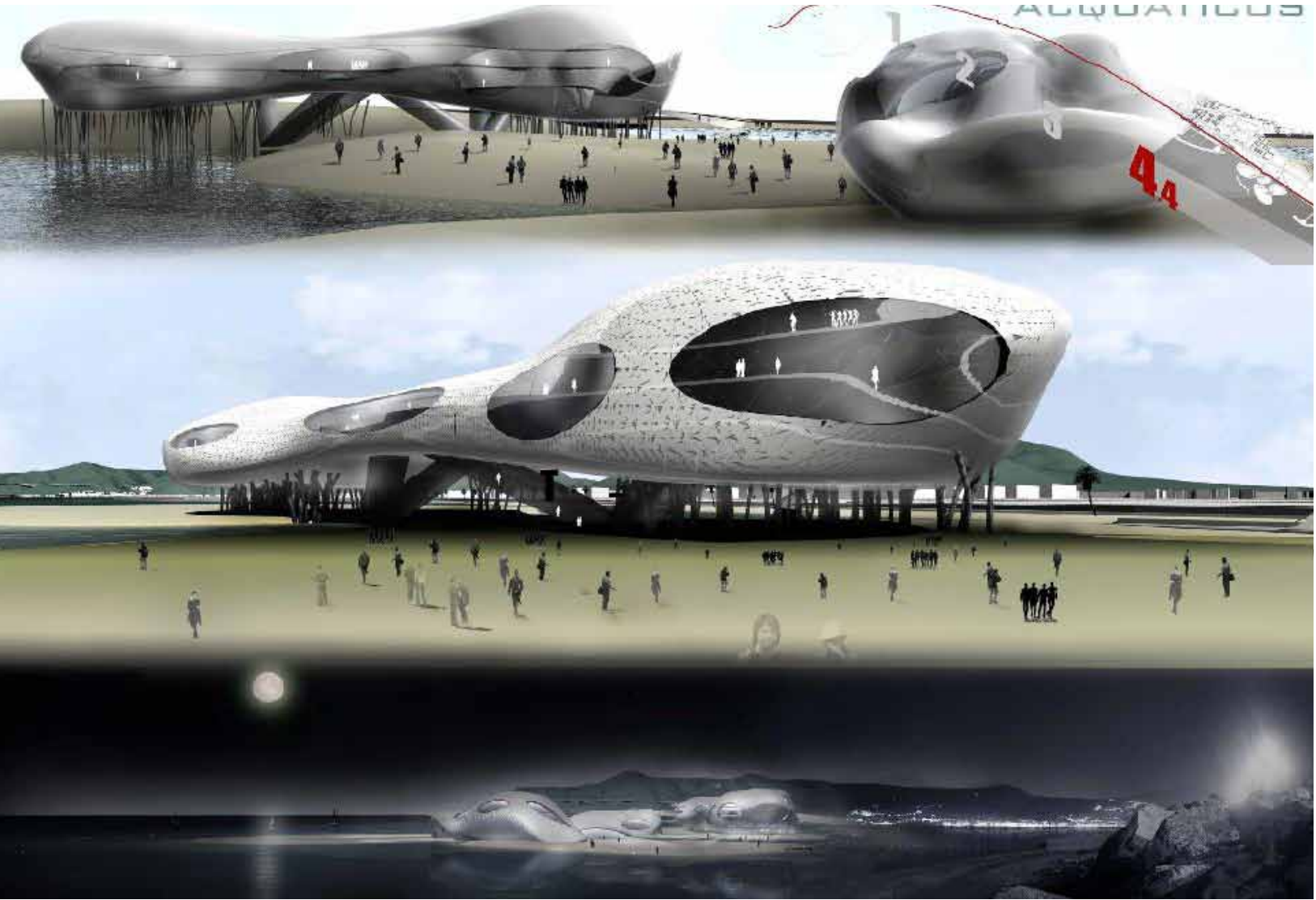


萨勒诺滨水区

日期：2008年  
面积：10公顷  
地点：意大利萨勒诺

Salerno waterfront Italy

year: 2008  
area: 10ha  
location: Salerno (Italy)



萨勒诺镇的生活，从商业到旅游规划职能的转变，作为一种文化和海上的城市。萨勒诺有了一些特殊性，使它成为一个最流行的城市在整个地中海，例如中央的地理位置，良好的气候，邻近国际旅游目的地，在服务 and 运输上拥有良好的质量。

该项目是使被海水吞噬和一些没有总体规划的海岸线得到统一调整。一个沿海岸的小岛屿组成的群岛的建设将让更多的水和土地整合在一起，观光和意见多元化的整合，吸引更多的沿海市民和游客。

控制大海侵蚀的措施是我们在这个项目的重点。通过研究海水电源线，我们利用海水本身的能力来重塑海岸线，增加一些沿海的岛屿和海滩。这样，我们展示了自然的力量，设计把自然本身与它的能量结合在一起。这是一个不同的方式的设计理念。设计师只是控制外形和正确的功能，利用海自身的自然力量完成工作。

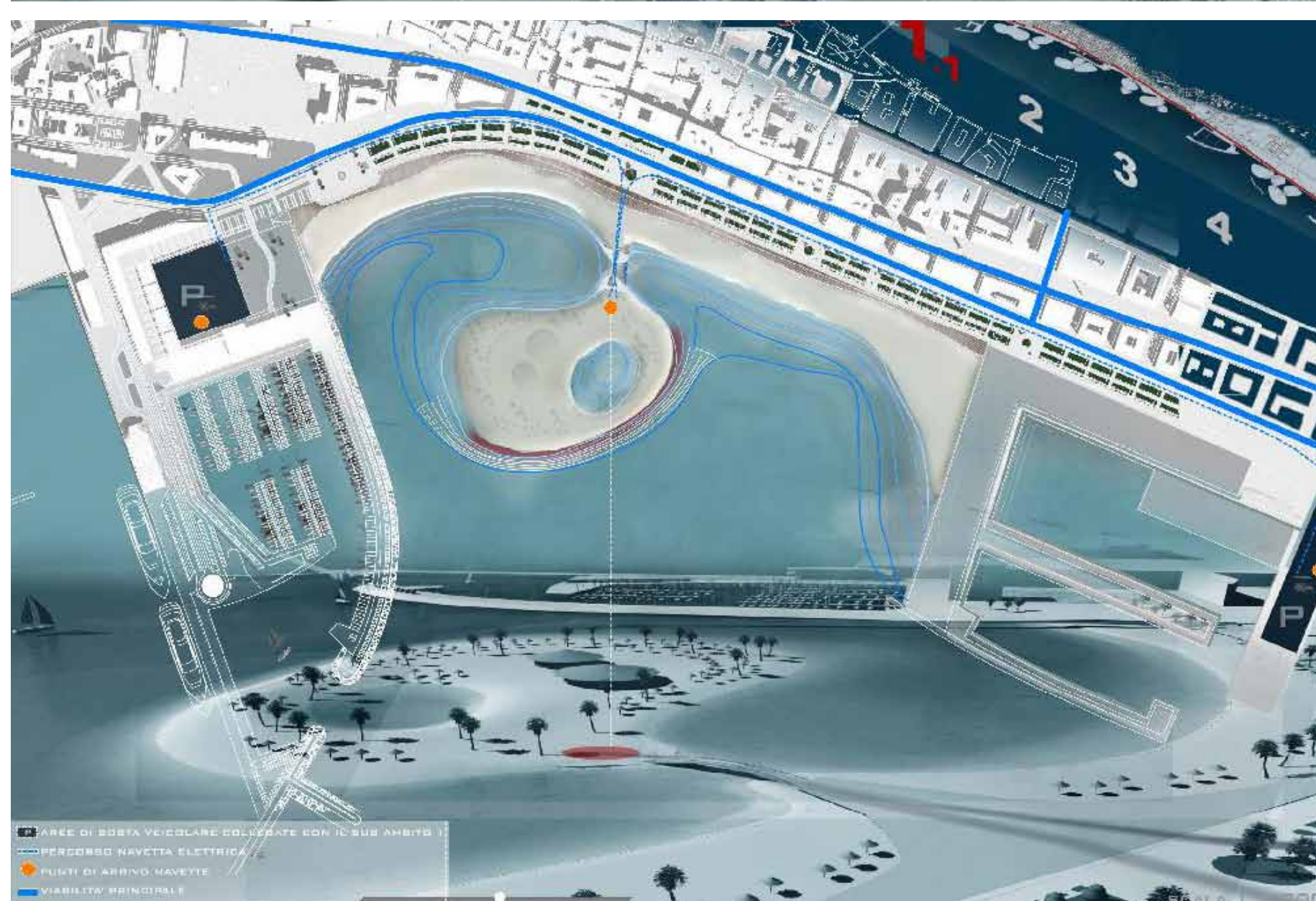
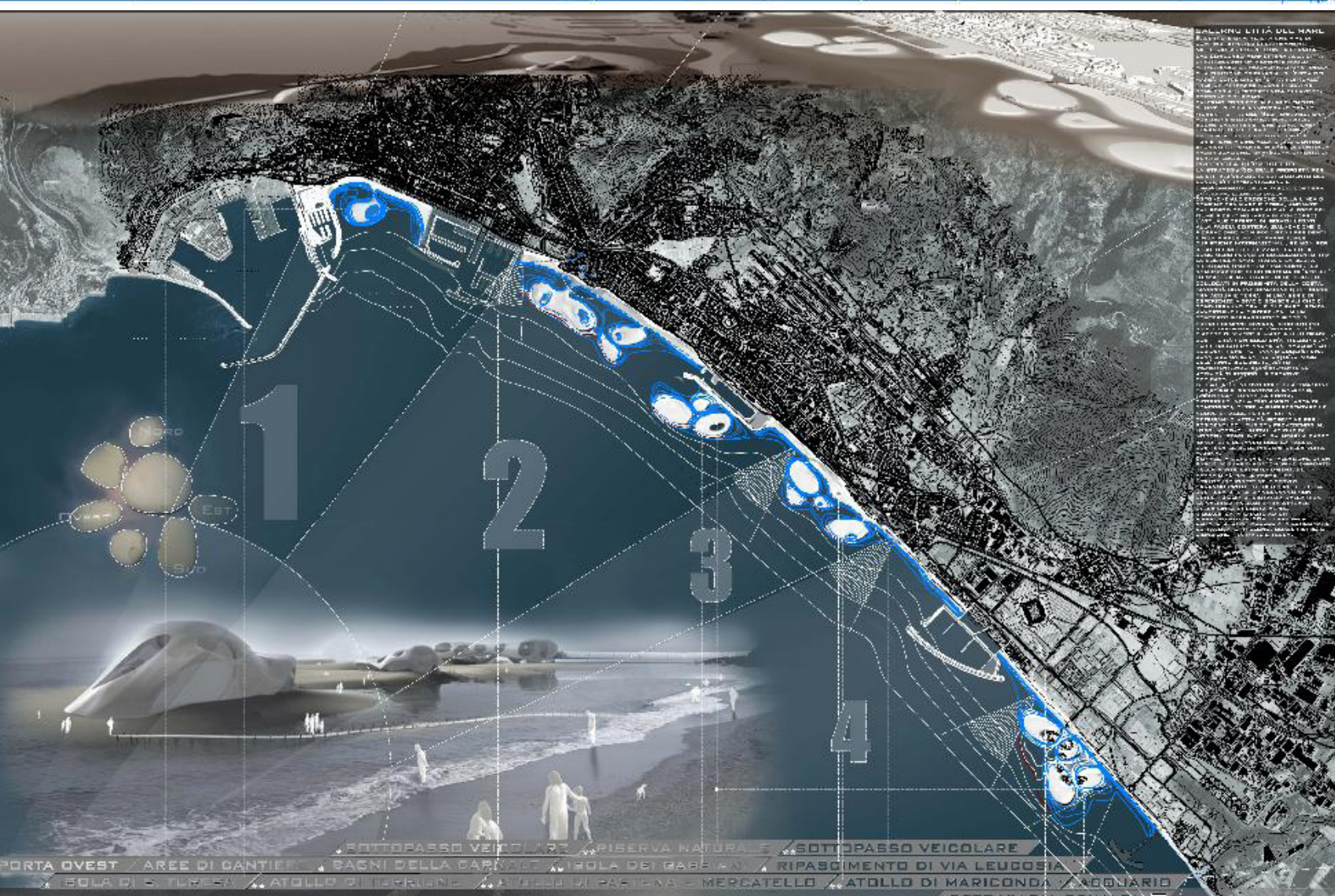
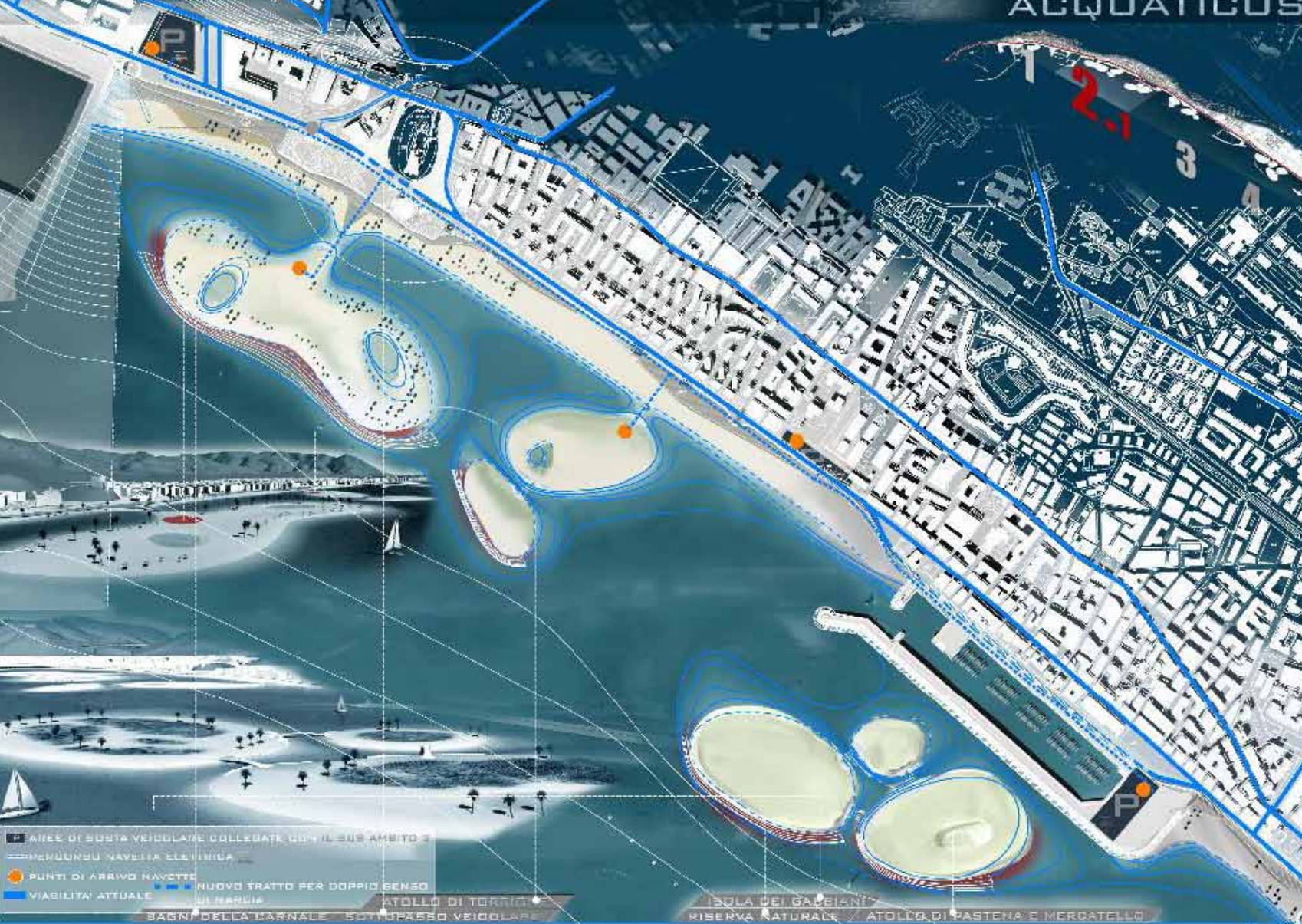
The town of Salerno is living a transformation from commercial to touristic planning function, as a cultural and sea based city. Salerno have got some peculiarity that make it one of the most growing popular city in the Mediterranean, such as central geographic position, good climate, proximity to international touristic destinations, good quality in service and transportation.

The project is to unify the heterogeneous coast line damaged by the sea erosion and by some adjustment without a general plan. The construction of an archipelago of little islands along the coast will allow more integration between water and land, a plurality of sightseeing and views, making the coast more attractive for the citizens and the tourists.

The control of the sea erosion is the main point we focused on this project. By researching the seawater power lines, we used their power to reshape the coastline, adding some beach islands all along the coast. In this way we show the power of nature, as the design has been made by the nature itself with its power. It is a different way to do design. The designer just control the right shape and the right function, the natural power of the sea completes the job.



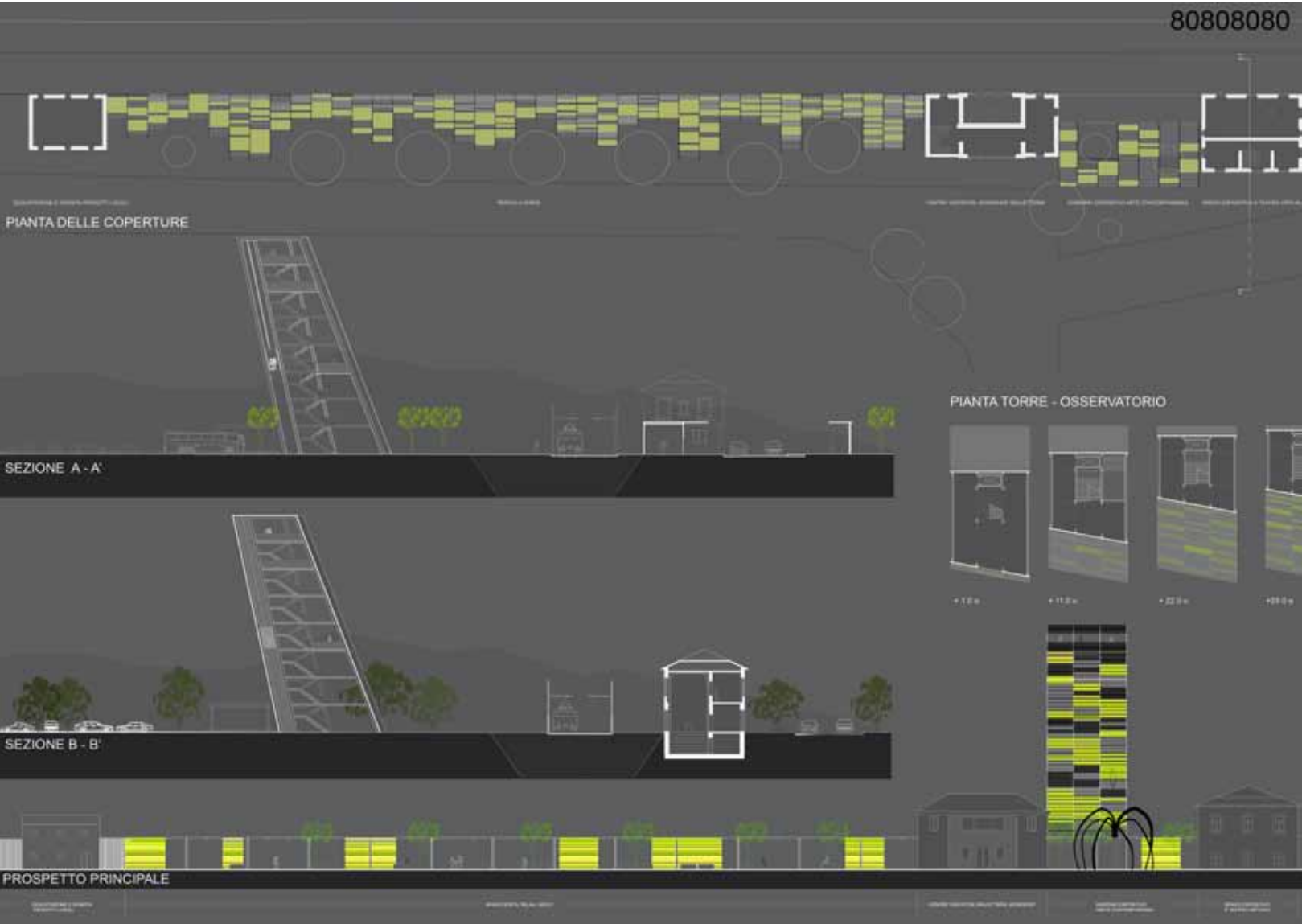






佩斯敦考古公园规划  
日期：2010年  
面积：20公顷  
地点：意大利佩斯敦城

Paestum Archeological Park  
year: 2010  
area: 20ha  
location: Paestum (Italy)



本项目是意大利佩斯敦城的一个考古公园的新规划，以其古希腊神庙和现有的古城遗迹著称。主要是集中重建公园附近的村庄，试图让现有的公园扩大，形成绿廊联通周边景观，直到西面的地中海和东面的铁路。

改造商业空间是主要目的，方便更多的旅游发展。望塔的设计考虑了人不同的欣赏考古公园的角度。这个塔被设计为可移动的，所以它可以到根据每年情况，移动到最有趣的观赏点。整个重建计划包括酒店周边的一个18洞的高尔夫球场和具有自行车环绕系统的古城墙。

The project is about a new planning around the archeological park in Paestum, well known for its ancient greek temples and the existing old city. The main idea focus on the redevelopment of the villages around the park, trying to reconnect each part with a green net that surrounds the park and extends its branches until the Tirrenian Sea on the west, and until the main railway on the east.

The improvement and rearrangement of the commercial areas is the main goal, in order to allow more tourist development. After this, an observation tower has been designed for the people who want to see the archeological park from a different point of view. The tower has been designed with light mobile structure, so that it can be moved place by place according to the yearly economic and touristic development and to the most interesting point of view. The whole redevelopment includes a golf course with 18 holes nearby the hotel area and a circular biking system around the park ancient walls.





日期: 2008年  
面积: 13公顷  
地点: 西班牙塔霍

日期: 2008年  
面积: 13公顷  
地点: 西班牙塔霍

面积: 13公顷

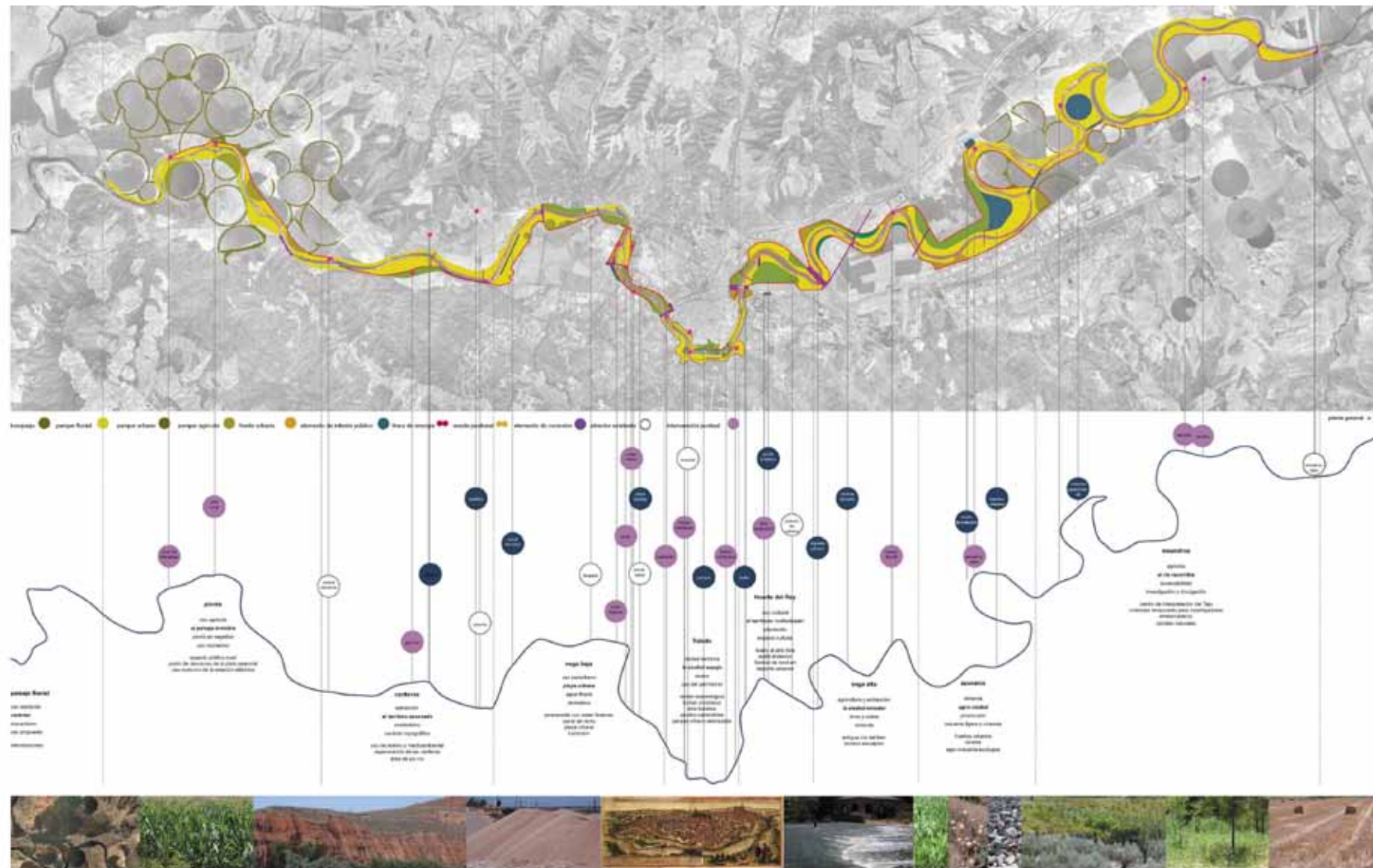
地点：西班牙塔霍

year: 2008  
area: 13ha  
location: Toledo (Spain)

year: 2008

area: 13ha

location: Toledo (Spain)



塔霍河（西班牙语塔霍）横跨西班牙的主要城市，与托莱多城市接壤，离首都马德里不远处。

塔霍河通过大坝等净水系统的转换为西班牙包括阿马德里和葡萄牙在内的中心地区提供了饮用水。同时水流动产生的动能满足了大量能源供给。在各个大坝之间它伴随一个非常狭窄的河流流向，而在霍塔河的入口处是港口城市里斯本的所在地。

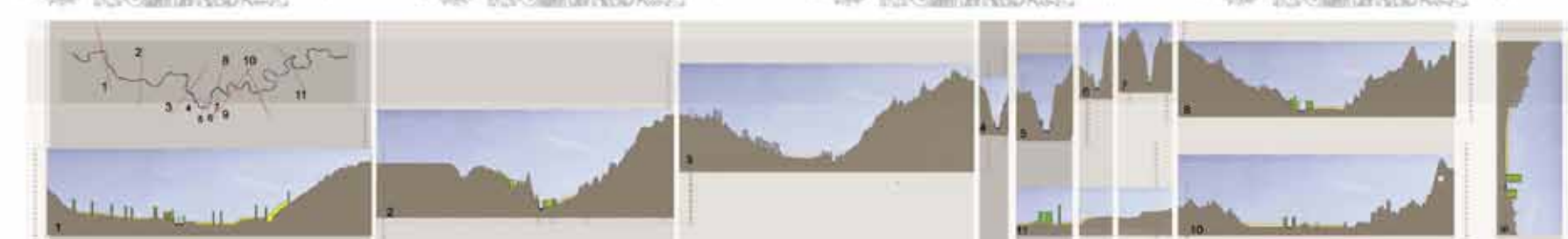
设计概念选取了霍塔河中一滴水从源头到支流流动的轨迹。通过研究为每个滨水城市节点的水流加速过快问题提供了解决方案。一滴水的概念来自现有景观系统的领域中河流附近的灌溉系统。有了这个观念强的新托莱多城市的发展将融入湿地，现代农业技术领域和人文景观公园，并最终将连接其旧的供水系统。

The river Tagus (spanish Tajo), across the main cities of Spain, touch the city of Toledo, not far from the capital Madrid.

The Tagus is highly utilized for most of its course. Several dams and diversions supply drinking water to most of central Spain, including Madrid and Portugal, while dozens of hydroelectric stations create power. Between dams it follows a very constricted course. At its mouth is a large estuary on which the port city of Lisbon is situated.

Conceptually, the proposal follows the path of a drop of water as it flows through the Tajo River and its tributaries near Toledo. The study proposed designs at each location that offer solutions in rapidly growing urban nodes all along the river area. The drop of water concept comes from the large existing landscape circles as the trace of irrigation systems located nearby the river. With this strong concept the new Toledo city development will be merged into wetland areas, modern agricultural technology areas and cultural landscape parks, and it will be finally connected to its old water system.





## 柏林博物馆竞标

日期：2007年

面积：2公顷

地点：德国柏林

## Berlin museum competition

year: 2007

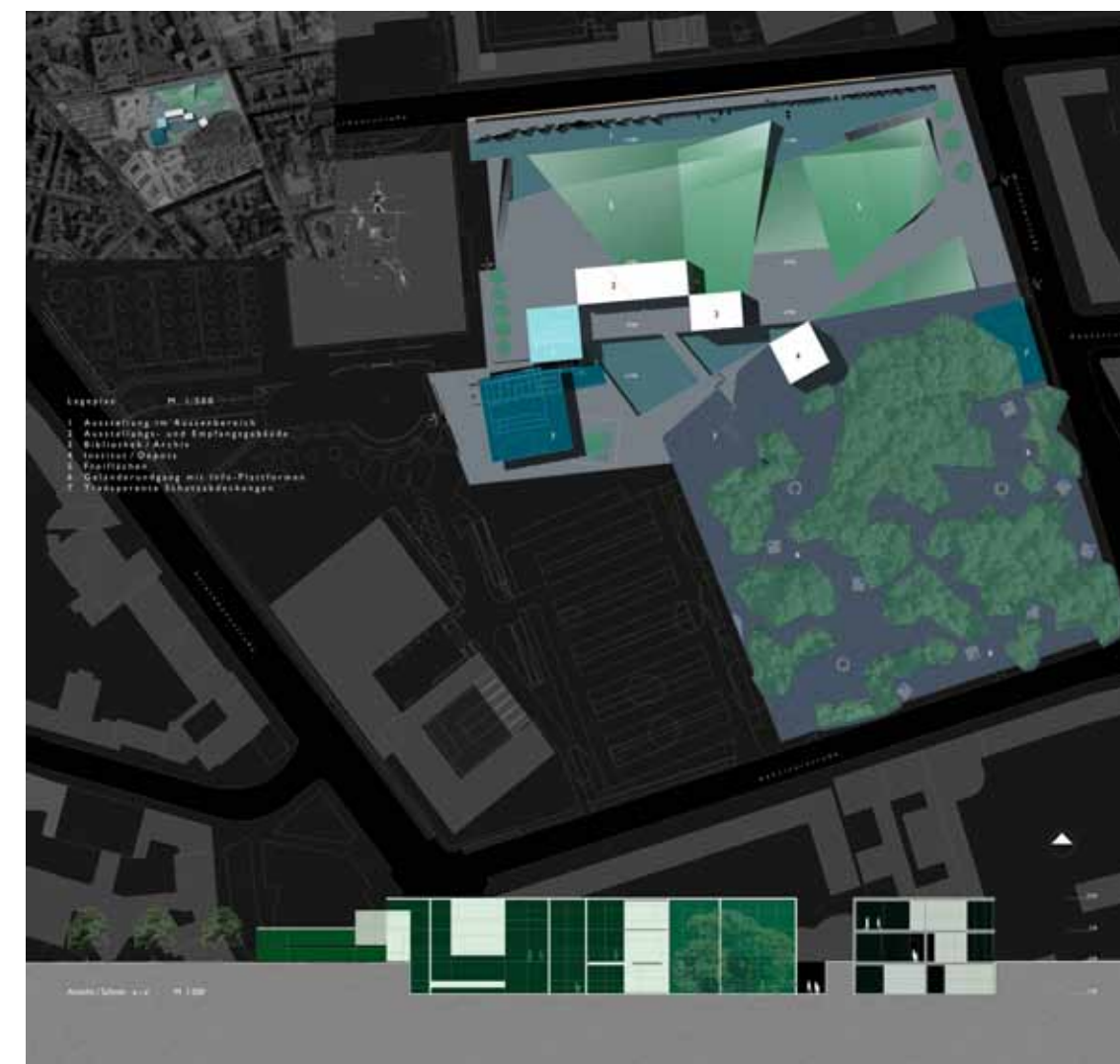
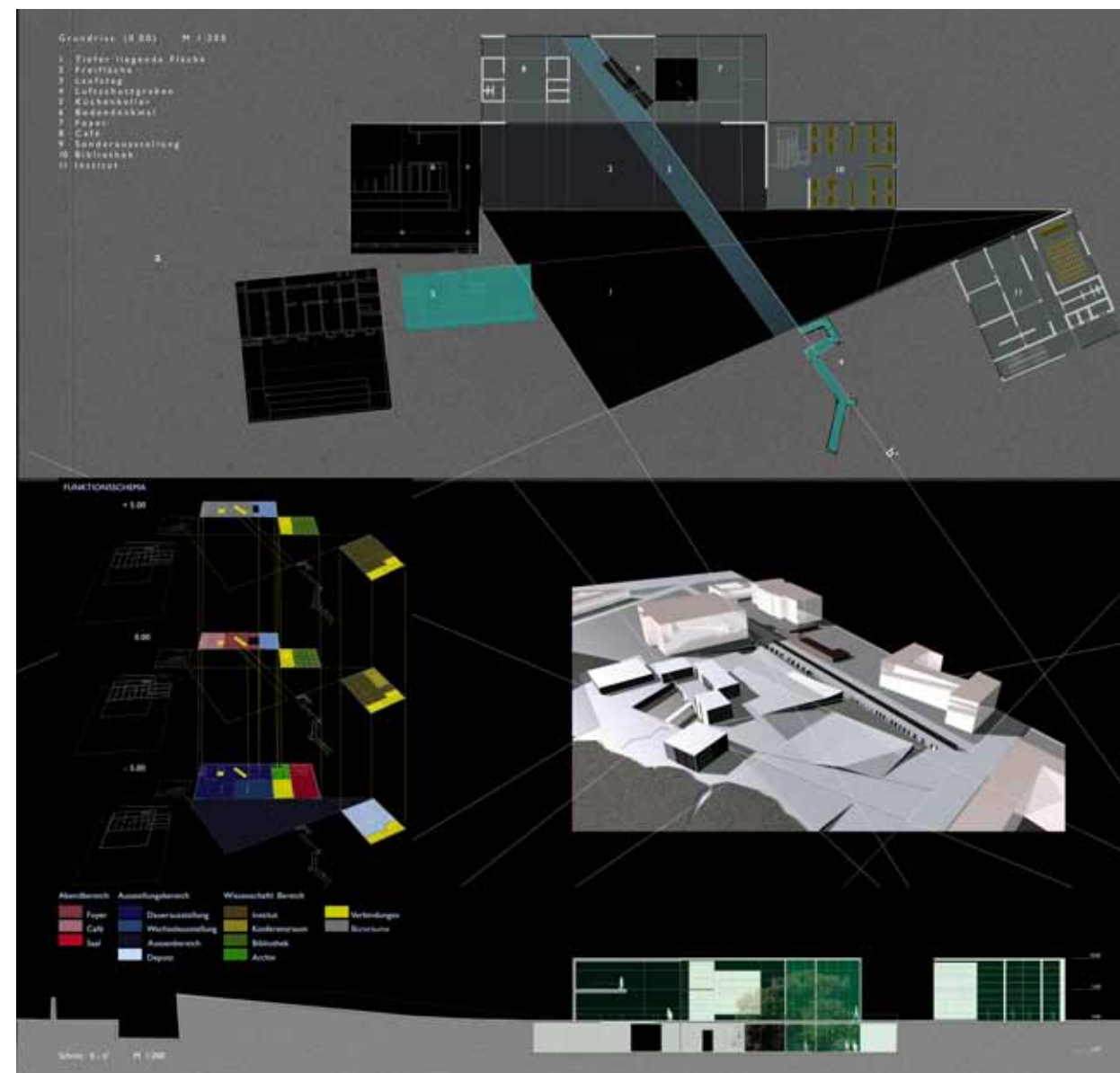
area: 2ha

location: Berlin (Germany)

恐怖组织根据地纪念馆，是第三公共设计开发团队为了纪念柏林在第二次世界大战中的特殊意义而设计的作品，在其之后设计了李伯斯金的犹太人博物馆和艾森曼大屠杀的纪念碑。它出名的原因在于希特勒的总部设在柏林，这里是当时人们被抓后严刑拷问的地方。现存的场地将以原样一直被保留下去，以铭记当时屈服于德国人的罪行。甲方组织了竞赛，彼得·祖索尔以一个有趣的建筑设计概念赢得了竞赛，但是他们在建造成本涨到超过两倍以后就取消了这个项目。在这之后，又有一个超过300个国际公司参加的新项目诞生，我们的提案已经在第二阶段被选中。

项目的创意注重的是拒绝单一的地方性概念，以强调从不同的点考虑从而加强多样化。新的设计把较低的水平面和较高的水平面联系起来，从而强调了可以透过障碍物的视觉效果。

结构的主要轴线没有设计在中心位置上，而是设计成具有一定缓和性的转折线。建筑要先显现地面模型并具有完整性，不要遗留任何缺口。



The Topographie des Terrors, is the third public design development in memory of the second world war in Berlin, after Libeskind Jewish museum and Eisenman holocaust memorial. It has been famous because was Hitler's headquarter in Berlin and the place where the people went to be tortured after their catch. The existing site has been kept for longer in such a way of submission for the memory of german guilty. The clients run a first competition, won by Peter Zumthor with an interesting architecture development, but they cancelled the project after the construction fee raised up more than double. After this, a new competition was attended by more than 300 international firms. Our proposal has been chosen on the second stage.

The idea of the project relies on the denial of the original place, in order to reinforce the diversity of different points of reference. The new planes connect lower levels with upper levels and thus emphasize a view that glides over several barriers.

The main axes of the composition do not follow a central location, but draw a mild transition of surfaces. The constructions emerge from the model of the ground and are completely integrated, leaving no cutting edges behind.



意大利拉丁公园

日期：2006年  
面积：5公顷  
地点：意大利拉丁

latina Park Italy

year: 2006  
area: 5ha  
location: Latina (Italy)

在拉丁（意大利）中心的一个老景观公园的重建是学习和研究如何正确的整合景观的机遇，在景观设计的方法中，这是从城市到外围设计的一部分。

其主要思想来源于一些关于主线和次线的关系的考虑。总体规划表明我们采用的是一个不同寻常的想法，从现有的经典景观规划设计的出发，为了改善它，保持现有的主纹理，并应用由不规则网格做出来的新的纹理，再搭接现有的，确定了新的土地用途。这样，被网格切断的植被变得更加壮大，并扩大铺装需要改进的地方。最后我们将绿色的条形种植穿过大铺装带作为景观带。通过我们扩大的角度来看，我们可以看到隐藏在里面的那些永远存在的“microscapes”

1 一个多样化公园。  
不同景观的设计开发从而形成一个多元化的公园，由不同功能组成，在它们之间，是不同植被的栖息地。因此，生物多样性突出了这一景观功能和生物结构。

2 - 一个开放式公园。  
这个公园的使用并不取决于它的大小，但可以运用它的结构性和它的可用性而承受不同的活动。景观分化，为主要主题，延伸到城市中心，以便赋予新的含义在新的社会生活身上。

3 - 一个综合性公园。  
空间被重新设计，其意义比特殊的地更加重要，作为城市的一部分，很好的连接了城市周边的肌理，因为我们很容易理解人行轴线和城市网格外的一部分之间的联系。

The rearrangement of an old landscape park in the center of Latina (Italy) has been the opportunity to study and research the right way to integrate, in terms of landscape planning, this part of the city to the surroundings.

The main idea comes from some considerations about the relation between main paths and secondary paths. The overall plan suggests us a different idea, starting from an existing classic landscape planning design, in order to improve it, keeping the existing main texture, and applying a new texture made by irregular grid traces, overlapping the first one, to define the new land use. In this way, the grid has been cut where the vegetation grows bigger, and enlarges where the paving needs to be improved. At final we will have green lines cross big paving tiles as landscape gaps. By zooming our point of view, we can see hidden those “microscapes” that are always existed.

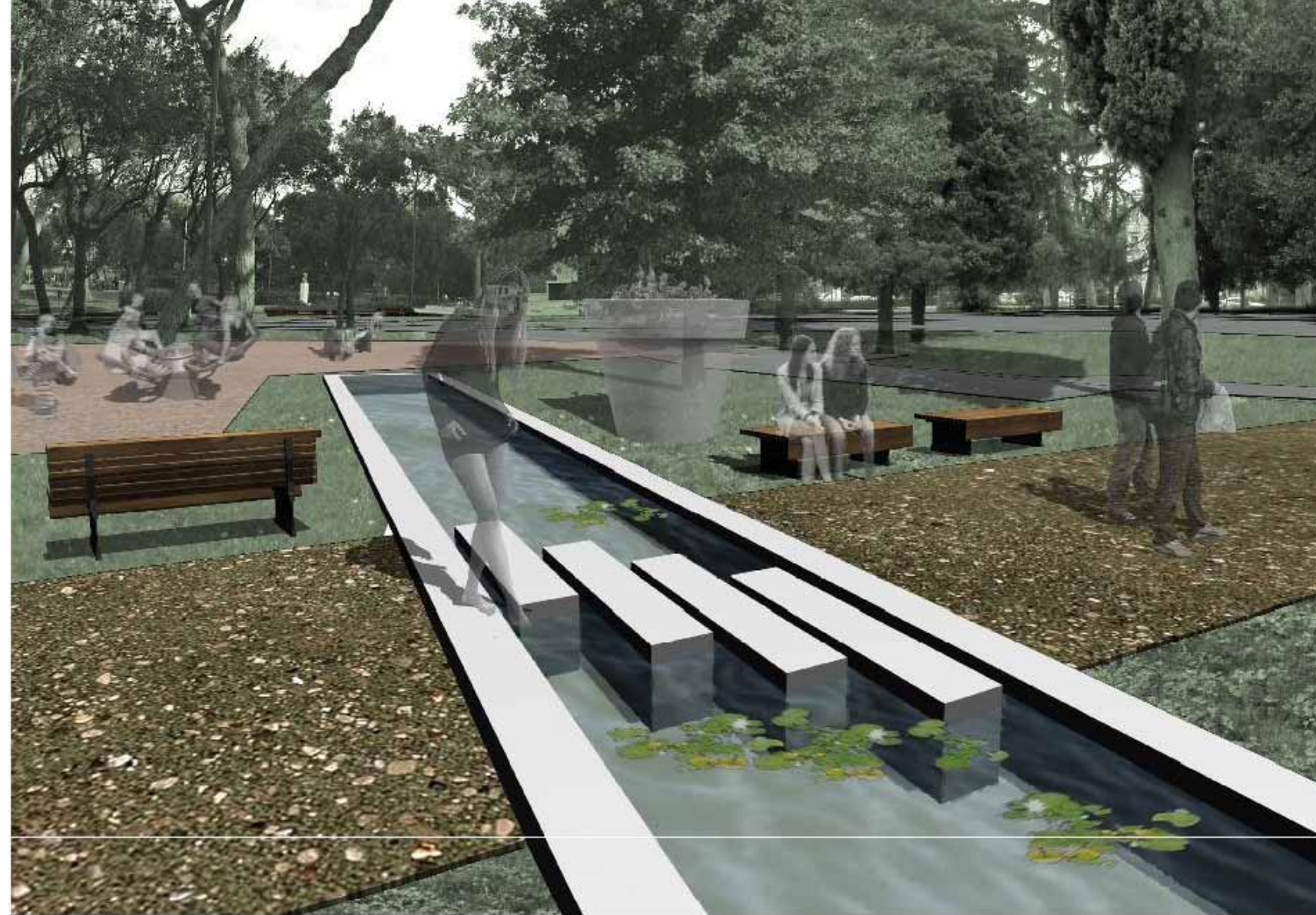
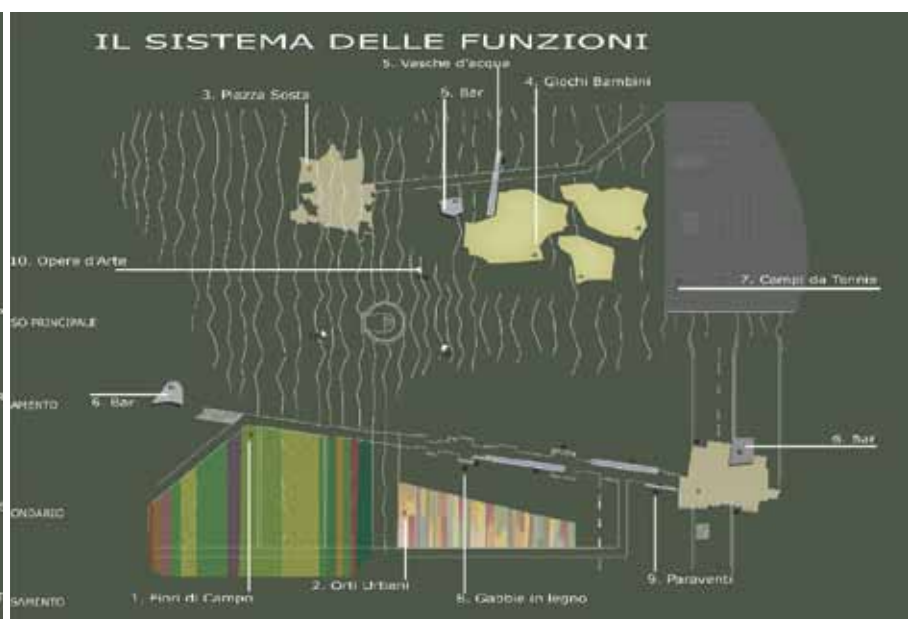
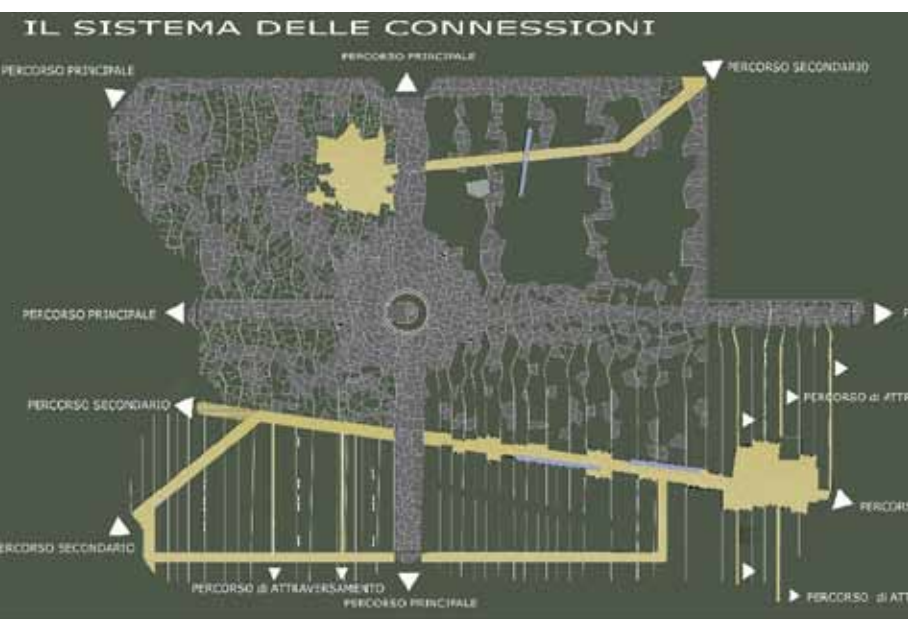
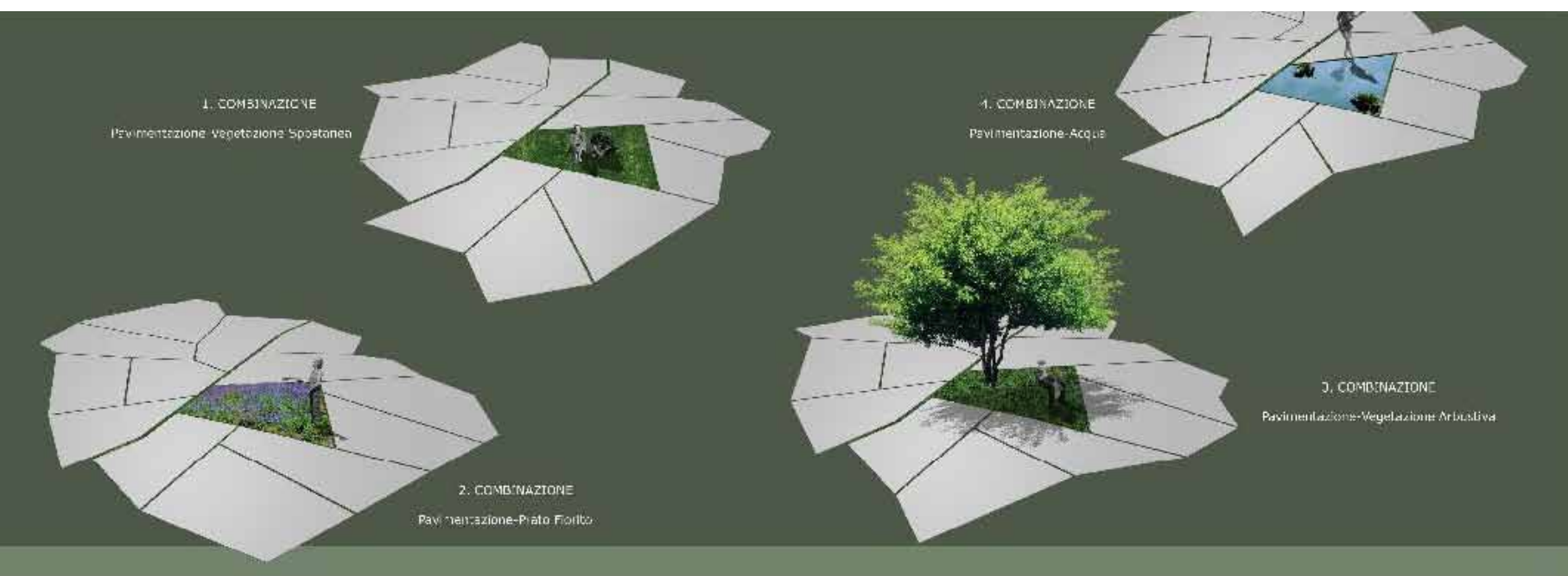
1 - A plural park.  
The design develops different landscapes to arrange a plural park, composed by different functions, and between them, by different vegetation habitats. So biodiversity underlines the functional and biological structure of this landscape.

2 - An open park.  
The use of this park doesn't depends on its size, but on its articulation and on its availability to receive different activities. The landscape fragmentation, as main theme, extends until the city center, in order to involve a new social life with new meanings.

3 - An integrated park.  
The space has been arranged, more than a special place, as a part of the city, well connected with the surrounding urban texture, as we can easily understand from the link between its pedestrian axes and the outside part of the city grid.



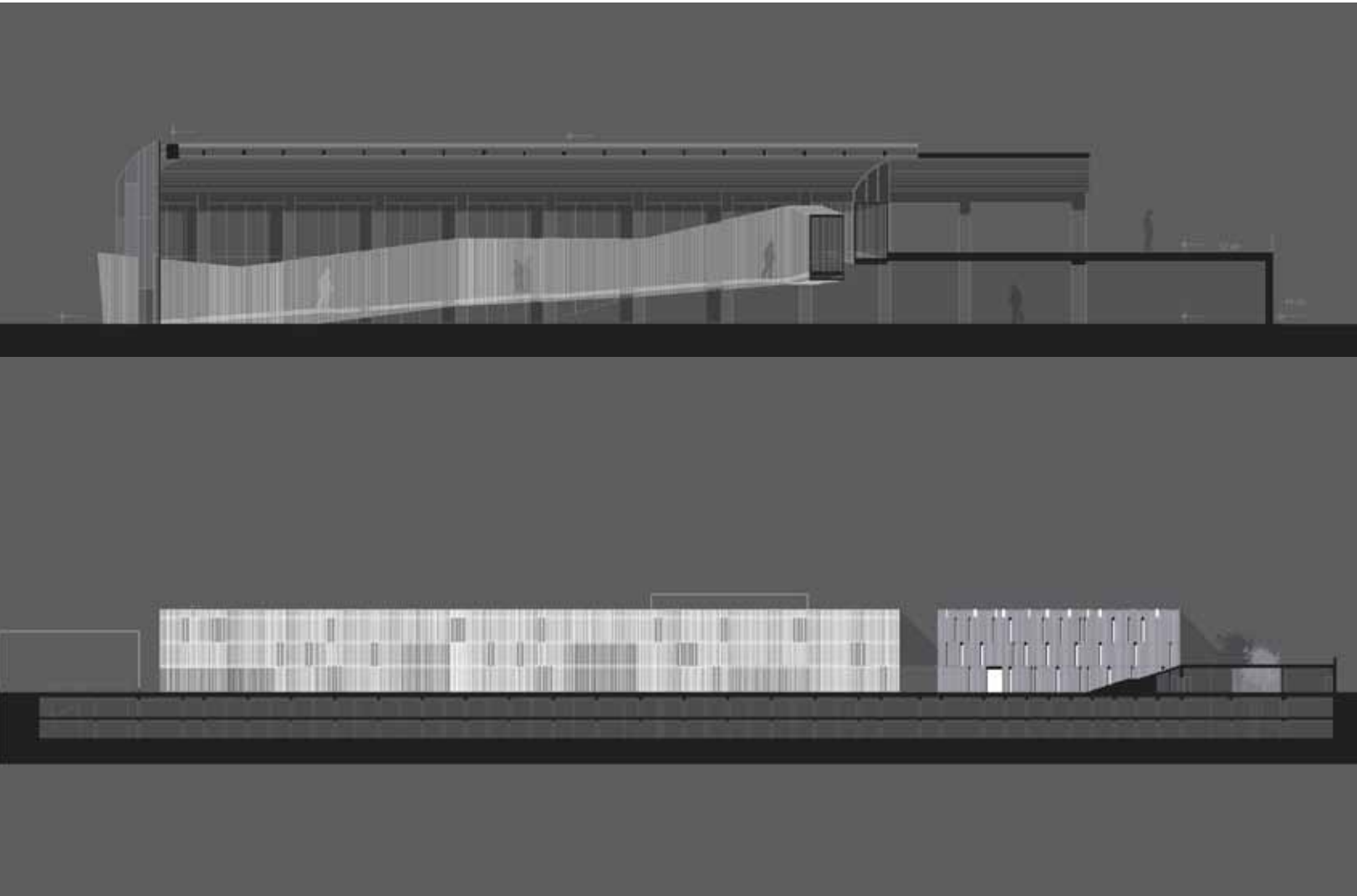






儿童公园与办公楼  
日期：2009年  
面积：2公顷  
地点：意大利Frattamaggiore

Children Park and office Building Italy  
year: 2009  
area: 2ha  
location: Frattamaggiore (Italy)



儿童公园的设计有办公室和活动地方，包括一个儿童博物馆，并且已经被开发为一个公共活动场地，让人们能更容易一起参与进来，享受他们的自由空间，并建立起一个不同的社会生活。

在广场的中心是一个较大的居民空间，作为人们的主要活动区域环绕所有的建筑物，以新颖的景观特色为原型设计，是建筑物的户外休闲空间，从而景观设计在一个独立的大且绿的空间里。

古典花园，由小路、水和植物构成，通过现代技术用一组透明的方格里种植地中海植物，然后一列列排在很小的地方放在椴树的树荫下来诠释。借用一个晶莹的方格作为容器，花园与它的小路、水和植物，从而成为一个塑料雕塑元素，在晚上采用人工照明。

像素花园已经诞生了，因此，也展示了他们所要求那样具备有不同的功能，例如十字路口，休息的地方和视觉体验的地方。

The design of this children park with office and living spaces, including a children museum, has been developed for a common place, where people join together very easily, arrange their own events, and build a different social life.

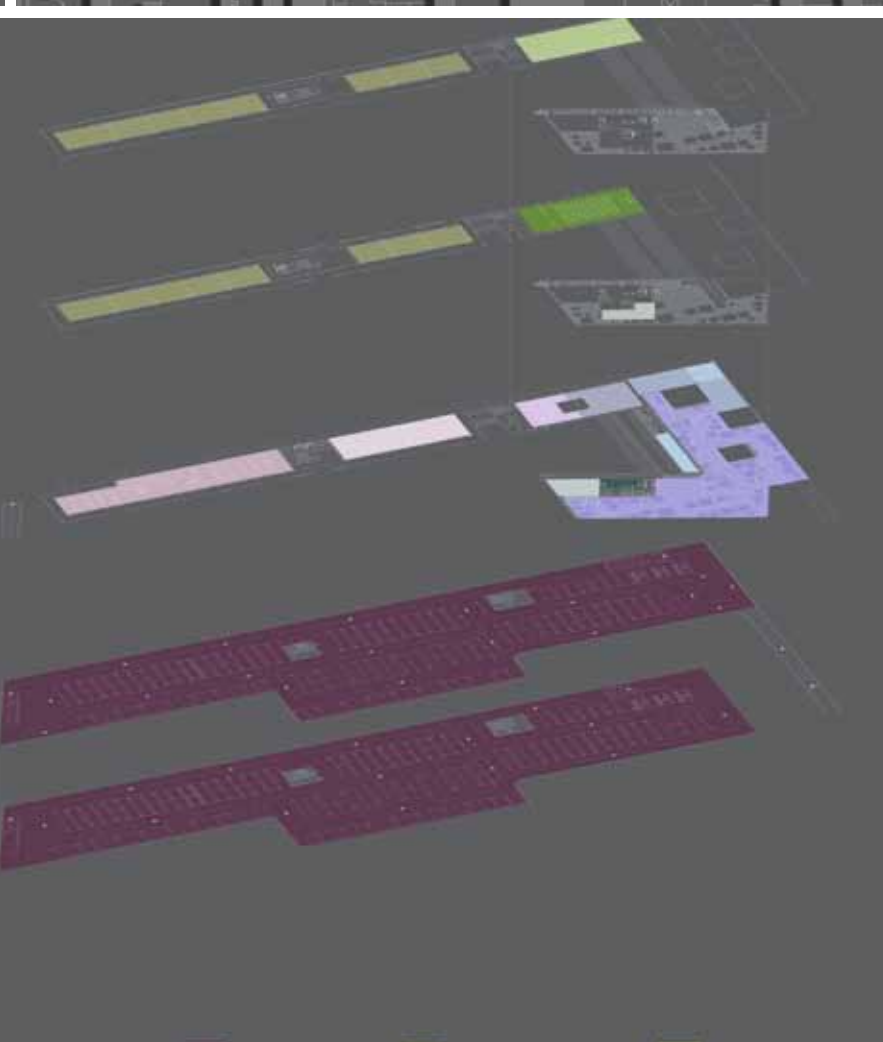
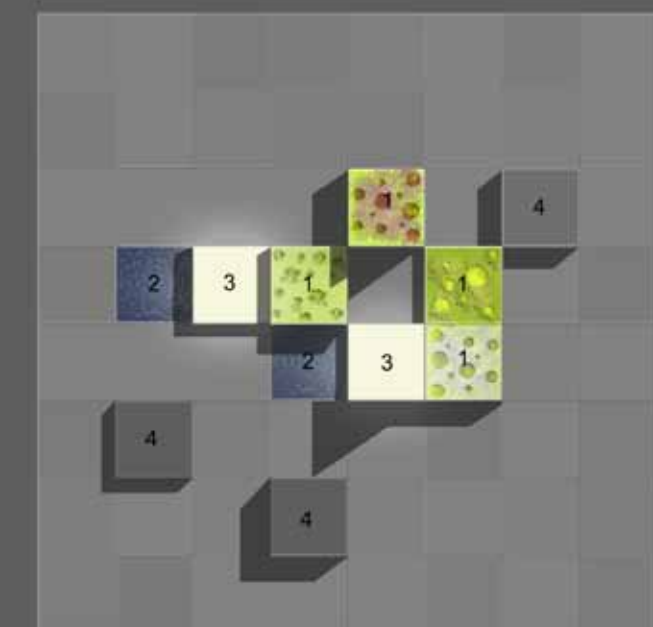
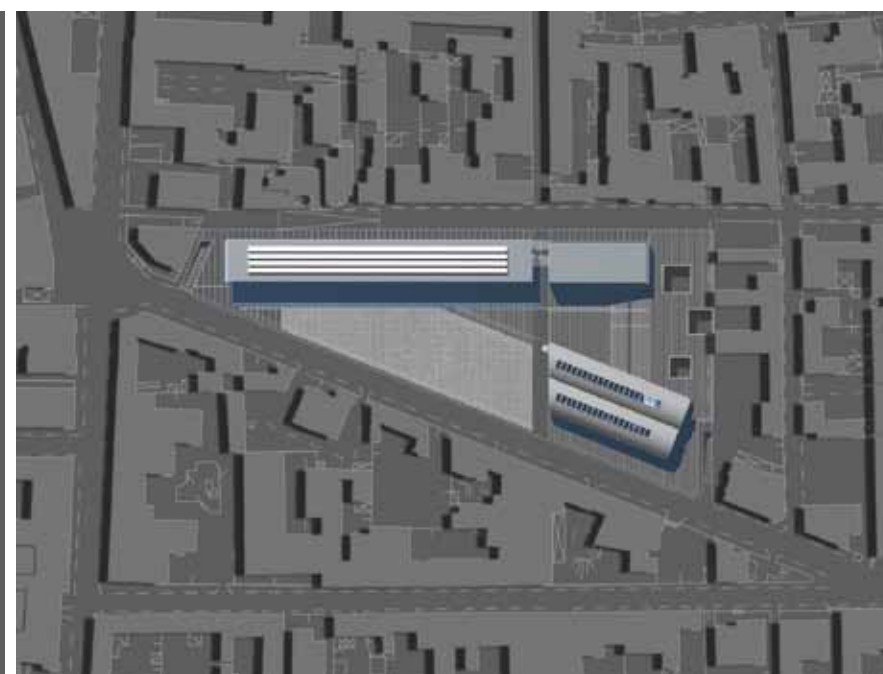
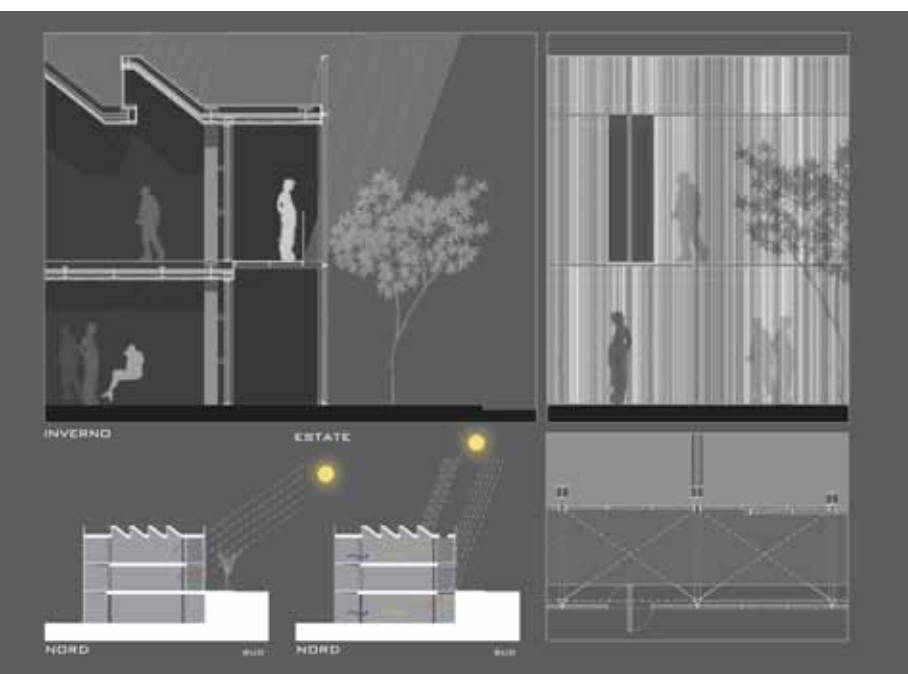
The bigger urban space, as main area of all the activities of the surrounding architecture, is made of the original landscape feature, in the center of the plaza, as the offset footprint of the buildings, in order to arrange the landscape into a unique big green space.

The classic garden, made of paths, water, planting, has been translated, through the modern technology, into a group of transparent boxes, that contain mediterranean planting or become seatings, until they arrange small spaces, under the shadow of the Tilia trees. By using a fragmentation with experimental boxes as containers of nature, the garden keeps its paths, water, planting, but becomes a plastic sculptural element, showing the artificial lighting at night.

The "PIXEL GARDEN" is born, therefore, from the request to show a space open to different functions, such as a crossing, resting, and visual experience place.







1 Scatola di polycarbonato forato contenente essenza mediterranea

2 Vasche di acqua

3 Scatola luminosa in polycarbonato contenente led

4 Seduta monolitica in pietra naturale

Parcheggio interrato	Ristorazione	Attività commerciali	Attività commerciali
	Bar	Cineteca	Mediateca
	Caffetteria	Nursery	
	Bookshop		
	Laboratori		
	Depositi		
	Museo dei bambini		
	Ingresso		
	Biglietteria		

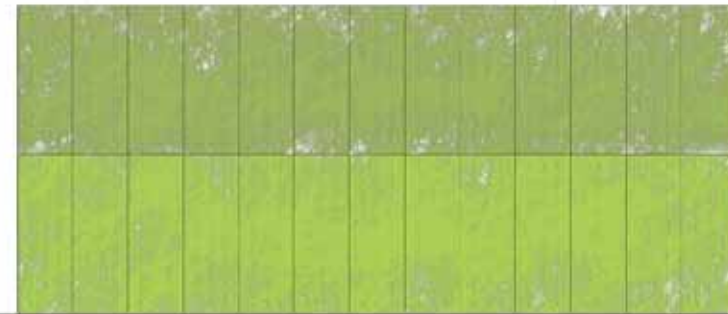




brise soleil in legno

cavi in inox

piante rampicanti



vetrata d'angolo



doghe in legno

finestra



vetro  
pannelli in corten con differenti trattamenti



doghe in legno



telai in legno

brise soleil in legno

telai in legno

telai in legno



在福尔米亚(意大利)昔日的新医院，已经被伦佐·皮亚诺的监督下完成设计，它为规划和建筑做了战略系统。我们的景观设计，以他的纯景观环绕建筑的主要思想作为指导来改善，为了保持对自然的正确理解，融入了当地处理景观技巧的主要手法，然后以一个不同的方式重新排列它们。

我们的设计融入了现有的景观，以一种现代的语言景观来重新安排并完成局部的景观设计。景观之间和基础设施的关系决定我们如何开展工作。景观设计通过一系列视觉关系和不同的视觉感受的不同点在建筑之间延伸。多排很长的椴树和多组的长角荚树群，比如多彩缤纷，具有味觉和条纹的植物，或是地中海植物，根据已有的自然景观来设计。医院的第一层的八个院子的植物配置主要强调它们的视觉和味觉。为了达到这一目的，我们在每个庭院中种植不一样的气味的植物，从而使在医院的人们能放松精神。

主要的图案保持也记忆的阴谋的土地,通过几何形状和交叉的播种条纹。  
主要设计主要是仍然是保留了图案式景观的设计，其表达语言是几何形状和交叉的条纹。终于，即使部分的植被由于建筑物的原因被切断，新的景观将会提高超过50%的最后种植系统。

The former new hospital in Formia (Italy), has been designed under the supervision of Renzo Piano, who did the strategy system for planning and architecture. Our landscape design, improved and followed his main ideas to have a pure landscape surrounding the buildings, in order to keep the right feeling of nature, catching the main landscape local skills, and thinking how to rearrange them in a different way.

Our design into the existing landscape has defined a modern language landscape that rearrange and complete the local planting. The relation between landscape/ planting and infrastructure/hospital is the main request we worked on. The landscape design stretches the architecture in a group of visual relations and different points of view for different visual experiences. Long rows of Tilia trees and groups of Ceratonia Siliqua trees, such as colored and smelling stripes, or mediterranean planting, design the natural/artificial landscape keeping the existing one. Eight courtyards at the first level of the hospital are designed to walk through them emphasizing the sight and the sense of smell. For this reason, into each of the courtyards, we planted different smell plantings, in order to move the mind of the people who use the hospital.

The main design keeps also the memory of the plotting land, through the geometry of stripes with crossing plantings. Finally, even though some mart of the vegetation will be cutted because of the architecture, the new landscape will rise up more than 50% the final plantig system.





日期: 2010年  
面积: 20公顷  
地点: 意大利佩斯敦城

日期: 2010年  
面积: 20公顷  
地点: 意大利佩斯敦城

面积: 20公顷

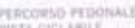
地点：意大利佩斯敦城

year 2010  
area 20ha  
location Paestum (Italy)

year 2010

area 20ha

location Paestum (Italy)

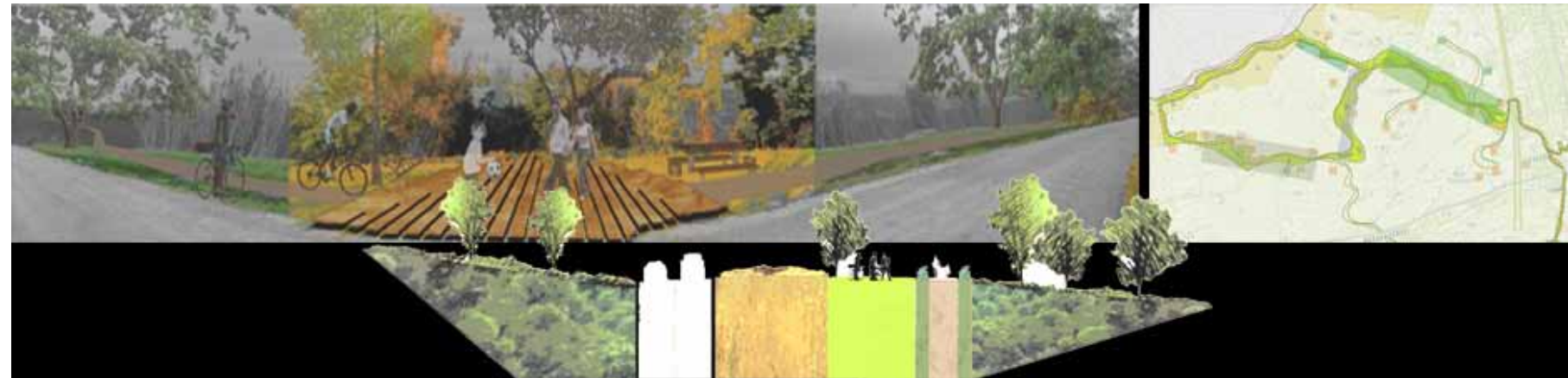


本项目是意大利佩斯敦城的一个考古公园的新规划，以其古希腊神庙和现有的古城遗迹著称。主要是集中重建公园附近的村庄，试图让现有的公园扩大，形成绿廊联通周边景观，直到西面的地中海和东面的铁路。

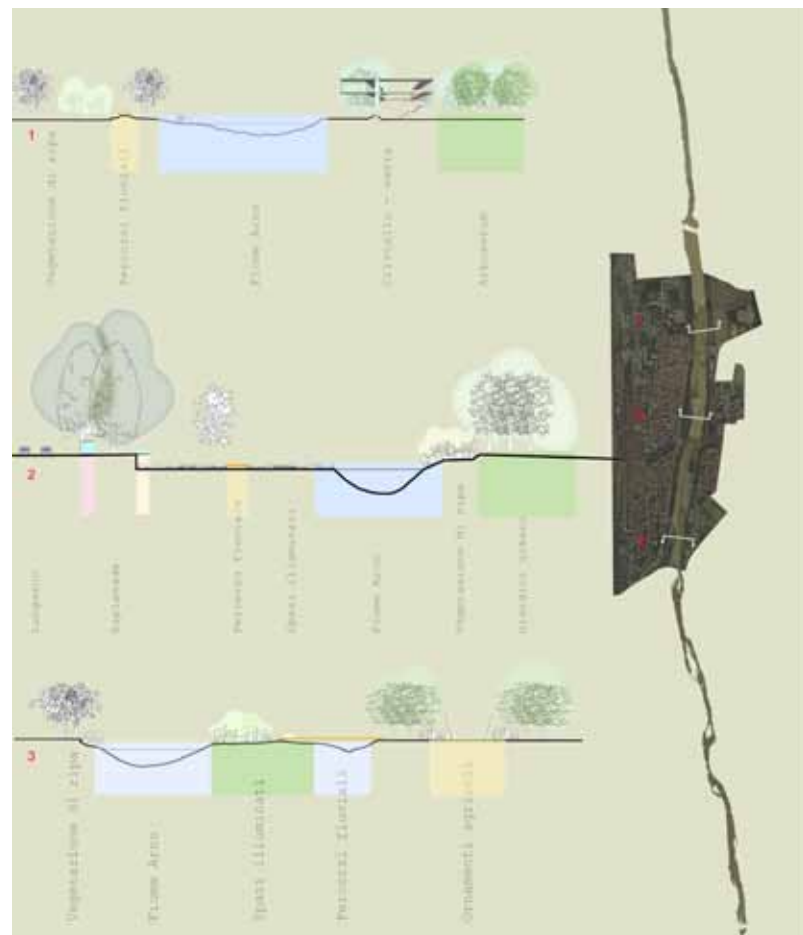
改造商业空间是主要目的,方便更多的旅游发展。望塔的设计考虑了人不同的欣赏考古公园的角度。这个塔被设计为可移动的,所以它可以到根据每年情况,移动到最有趣的观赏点。整个重建计划包括酒店周边的一个18洞的高尔夫球场和具有自行车环绕系统的古城墙。

The project is about a new planning around the archeological park in Paestum, well known for its ancient greek temples and the existing old city. The main idea focus on the redevelopment of the villages around the park, trying to reconnect each part with a green net that surrounds the park and extends its branches until the Tirrenian Sea on the west, and until the main railway on the east.

The improvement and rearrangement of the commercial areas is the main goal, in order to allow more tourist development. After this, an observation tower has been designed for the people who want to see the archeological park from a different point of view. The tower has been designed with light mobile structure, so that it can be moved place by place according to the yearly economic and touristic development and to the most interesting point of view. The whole redevelopment includes a golf course with 18 holes nearby the hotel area and a circular biking system around the park ancient walls.

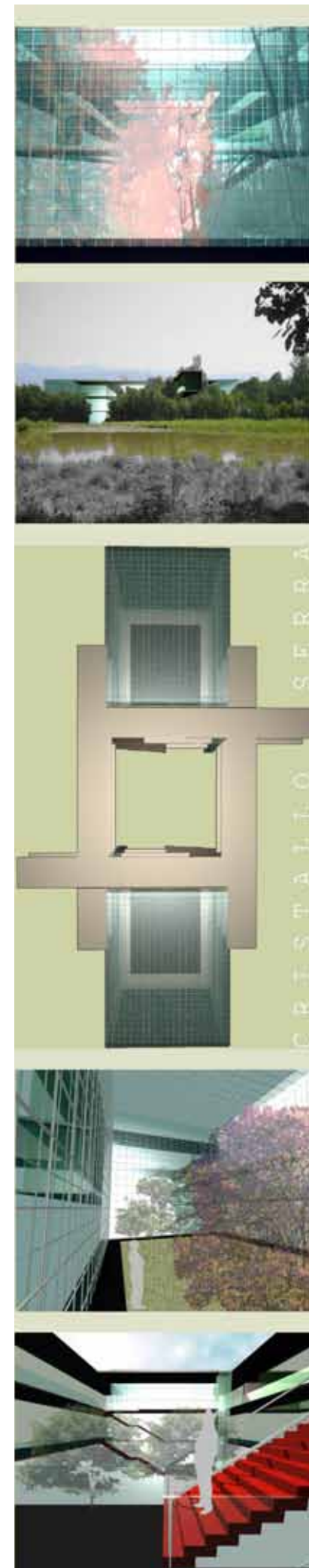






# LEGENDA

- 1 Cristallo - serra
- 2 Arboretum
- 3 Percorsi attraverso le isole
- 4 Esplanade
- 5 Spazi illuminati notturni
- 6 Finestre nella vegetazione
- 7 Ornamenti agricoli





加拿大展示花园

日期：2008年  
面积：200平方米  
地点：加拿大渥太华

Canada garden exhibition

year: 2008  
area: 200sqm  
location: Ottawa (Canada)

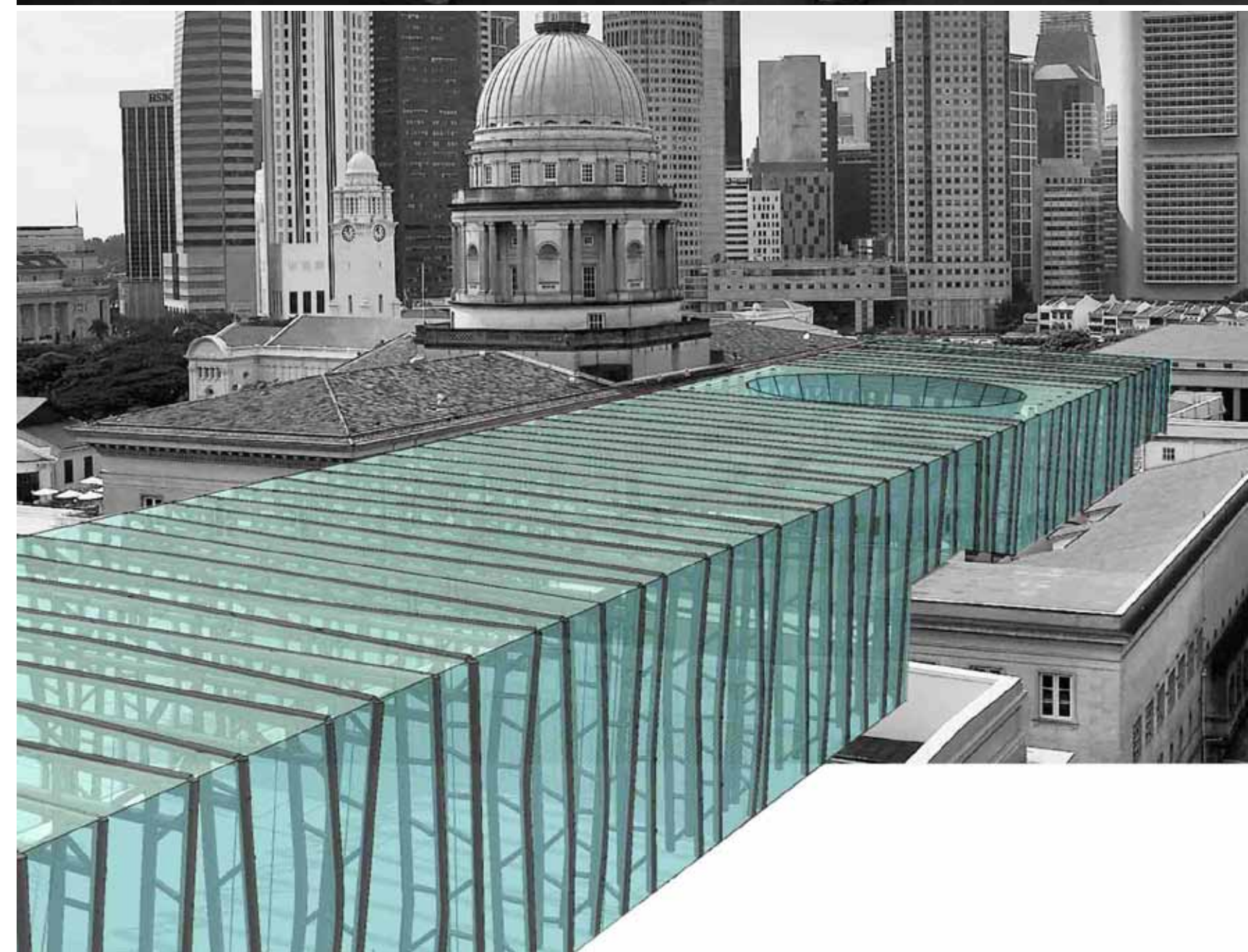
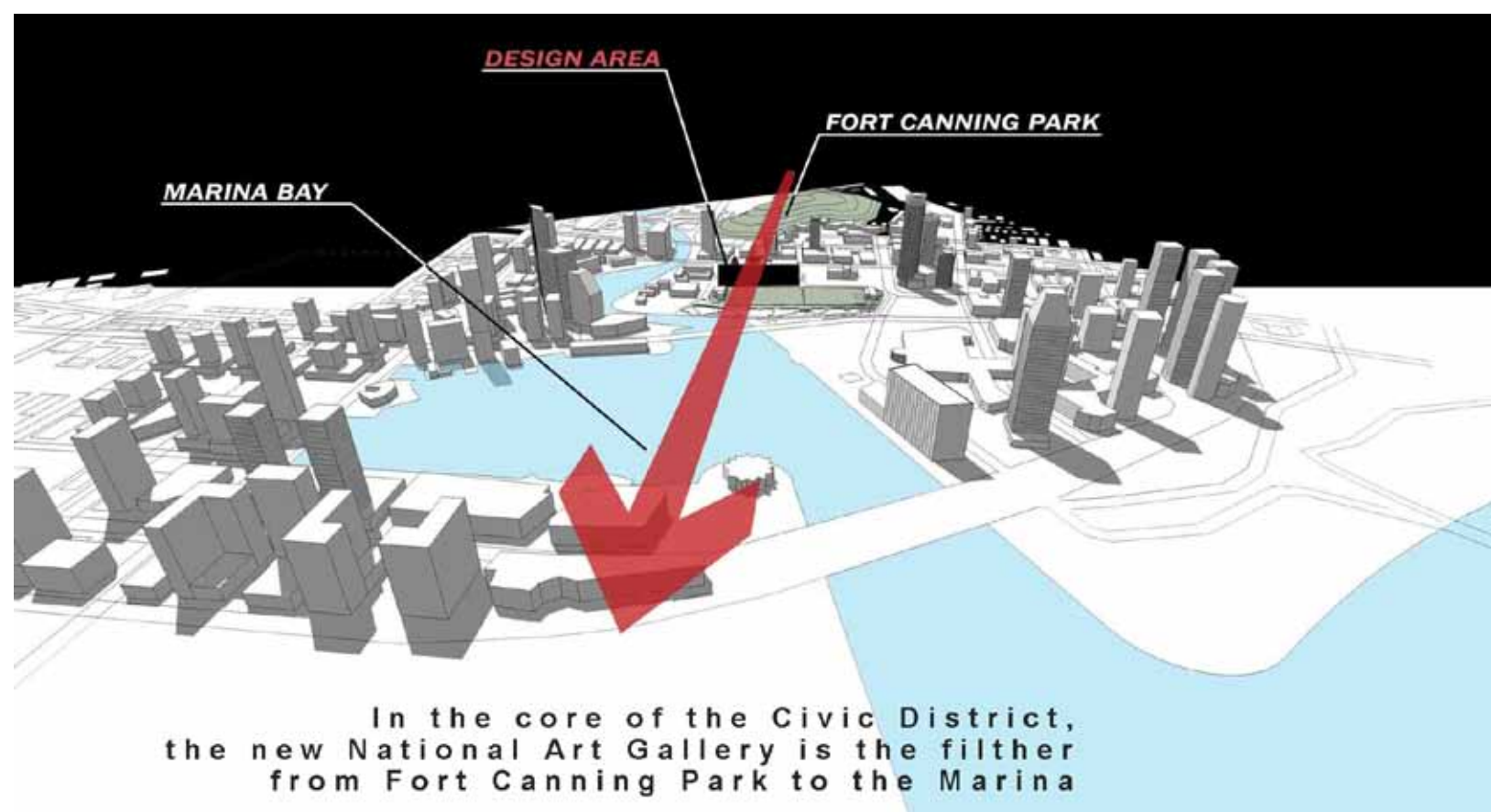


加拿大展示花园的设计选择了颇为独特的设计手法，他将大地艺术与庭院设计结合为一体为访客提供了非同寻常的感受。游客初入花园的体验，会感觉自己像蚂蚁或小昆虫一样跨越的巨大花朵并通过高高的叶子和草。我们将现实的事物都扩大20倍，所以大家会觉得在这个世界世界里越来越小，从另外一个角度来看，花是由钢做成的，而钢结构下面就是展示空间，他们会随风摇曳，同时他们像竹子一样的结构会因风吹过而发出声音。一系列的设计为步入花园的游客打造了非同寻常的神奇体验。

The exhibition garden design in Canada selected different ideas to have a fantastic show about land art and garden design. Our design idea is to give a strong different feeling to the visitors, once they are into the garden. People like ants or small insects will move across the huge fowers and through the high grass leaves. We resized everything 20 times bigger, so that everyone will feel smaller and smaller in a different world, from a different point of view. Flowers are made of steel and, having their real exhibition at the base of the steel structure, they can move in the wind through their bamboo stems with holes that sound on the blowing wind. A magic atmosphere has been set up for people who wants to have a completely upside down experience.









深圳宝安区海滨广场及滨海休闲公园  
面积：79.4公顷  
地点：深圳市宝安区中心区



海浪自然 海浪是引发设计灵感最自然的语言，是人与大海对话最直 接最有冲击力的媒介。海浪总是将人们吸引到它的边缘体 会它的力量。海浪潮汐，月球引力形成的现象，对沙滩的冲刷形成伸展、柔软、流动沙子吸引我们很自然的从陆地走到海水中，我们用“放一些沙子在脚趾间”表示一种对那些居住于城 市的人们就已失去的投入大自然中的乐趣。

大地记忆  
不久前，这里是大海，海水被填土后，这块土地仿佛成了 海上漂浮的方舟，人们依然可以感觉到脚下大海的运动。 海风与海岸自然的交界处是海滨带“沙坝”形成的地段，它的背面是使植物得以在海滨环境生存的避风港，与海 岸线平行的沙坝是海岸自然的大地图纹。这些依托和保护 性的存在自然地唤起人们对庇护人类的大地的记忆。

历史传承  
依托大地，人们更渴望咫尺间亲近大海，宅前可以荡舟的红树林、远处的沙滩、能够找寻海蟹的海岸，长着海草的 礁石、灯塔、渔船……设计通过传承历史，师法祖先，实 现人类参与大海的片段。

大地舞台  
我们的设计正是为这块土地提供一个回归原始生态而又富 有现代质感的表达，打造一个可以无限亲近海洋的大地舞 台。

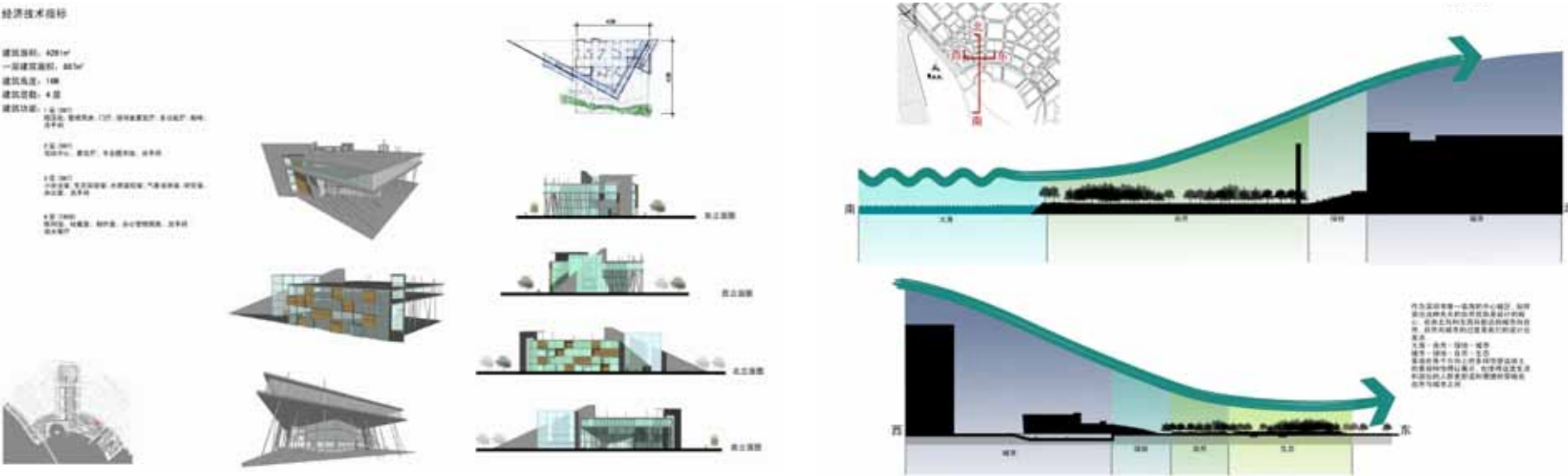
Bao'an Waterfront Square and Recreation Park  
area: 79.4ha  
location: Bao'an Central District, Shenzhen

Waves are the most natural language attracted design inspiration, is the most direct dialogue and impact of the media between man and the sea. Waves always attract people to its edge to experience its power. Attracting us went to sea from the land because morning and evening tides of waves, lunar attraction both phenomenon lead to extending by beach erosion, soft and flowing sand, we use "to put some sand between your toes," said those who are living in the city has lost bringing into the fun nature.

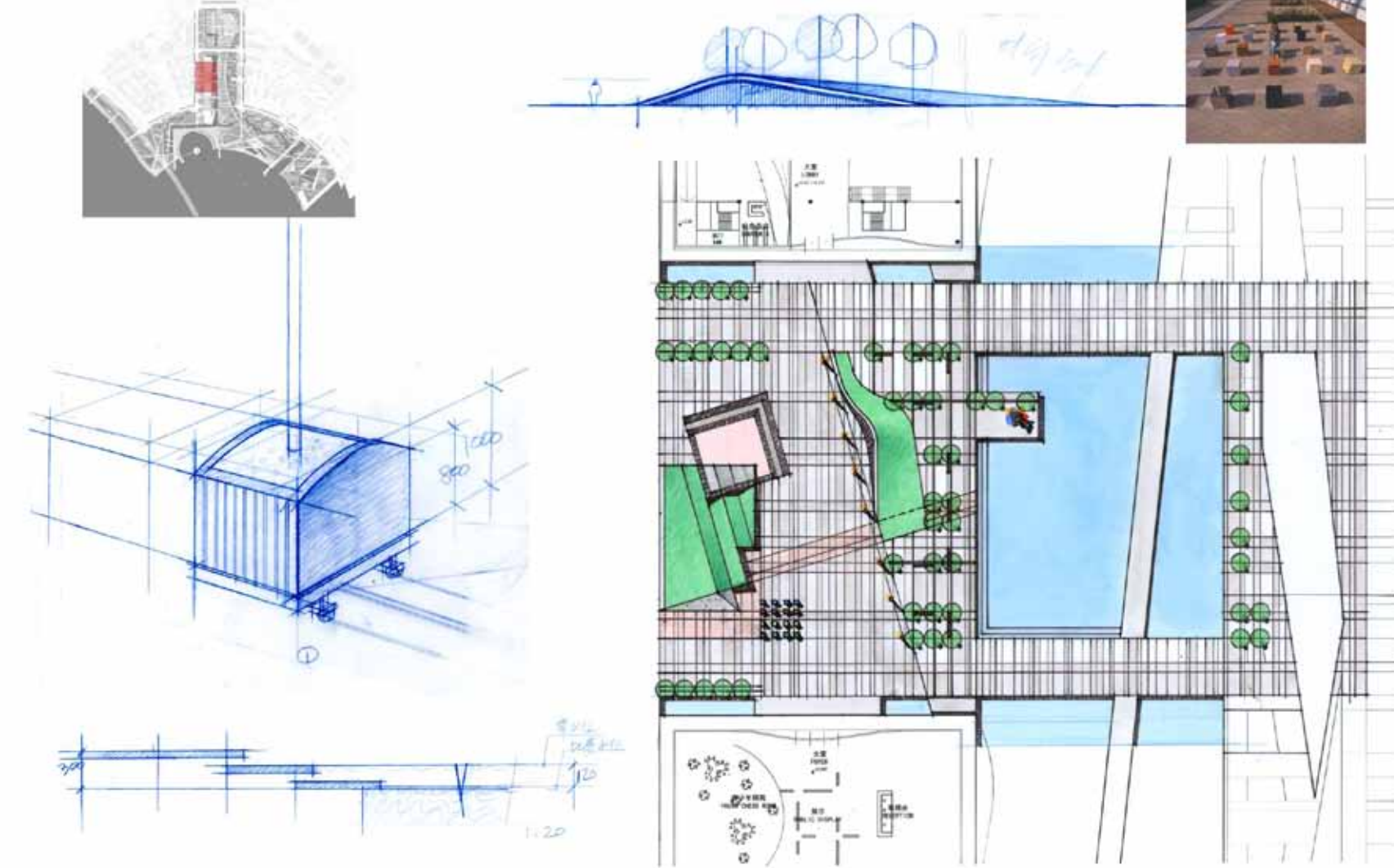
Not long ago, here is the sea, the sea was filling with soil, and land seems to have become floating ark on the sea. People can still feel the movement of the foot of the sea. The junction of sea wind and the natural coast is the zone that beach lead “sandbank” to come into being, its leeward side is a shelter to making the plants to survive in the coastal environment, and sandbank which parallel to the coastline is a earth picture of natural coast.

And the existence of relying and protection evoke earth memory of protecting people naturally by human  
Relying on earth, people are more eager to close the ocean, and the front of house can be boating. Red forest, a distance of the beach, the coast can find the sea crab, reef grows seaweed, lighthouses, fishing ... .. the design through the heritage of history, follow the example of our ancestors, realized an episode which human attach with the ocean.

Our design is to provide a expression for the land returned back to the original ecosystem and rich of the modern texture, to create a stage can infinitely close to the ocean.





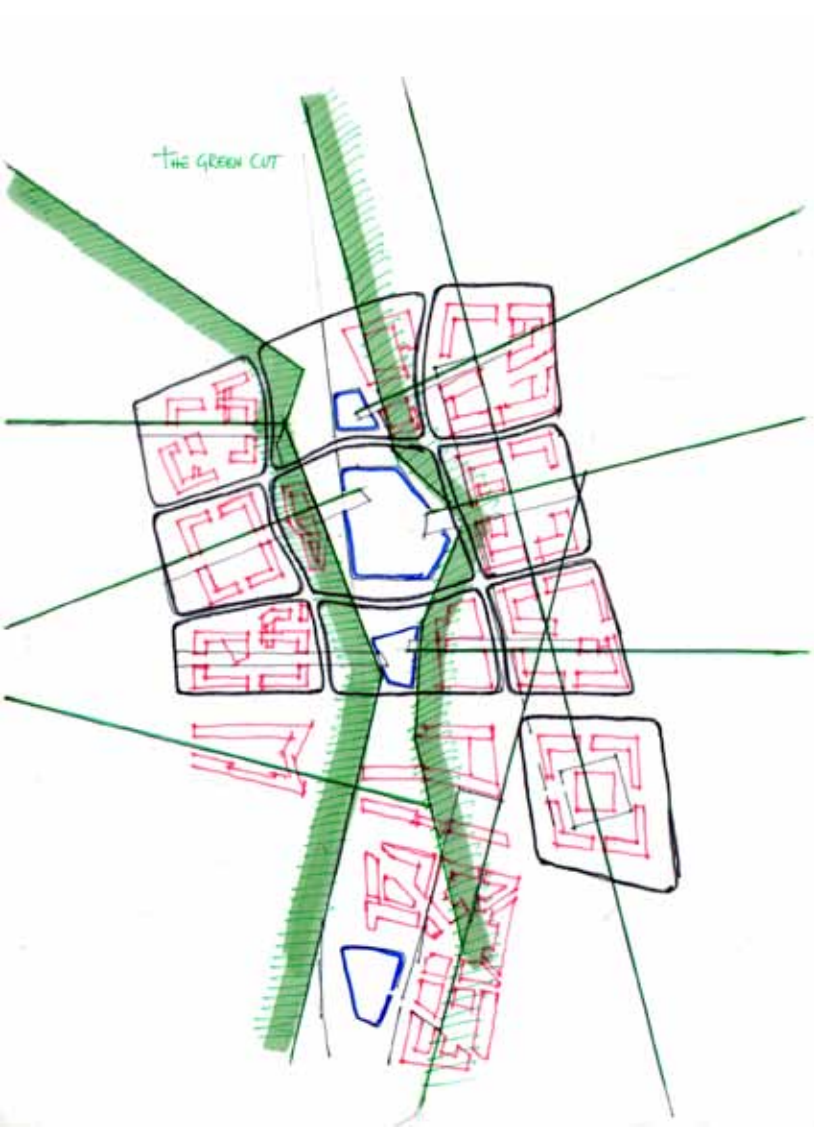








武汉珞珈学院景观规划  
面积：53公顷  
地点：武汉覃庙集镇  
与筑博合作



中间的核心区绿化把地块分为两块，城市生活通过绿化渗入校园，同时打通了山于水的连接，使之成为流动的绿带，基地西侧由于中学的存在，其界面是封闭的，东侧玉屏路是区域最主要的道路，其界面是开放的，是最好的展示面，南侧为城市金融商业核心区，使其必然成为最有活力的界面。

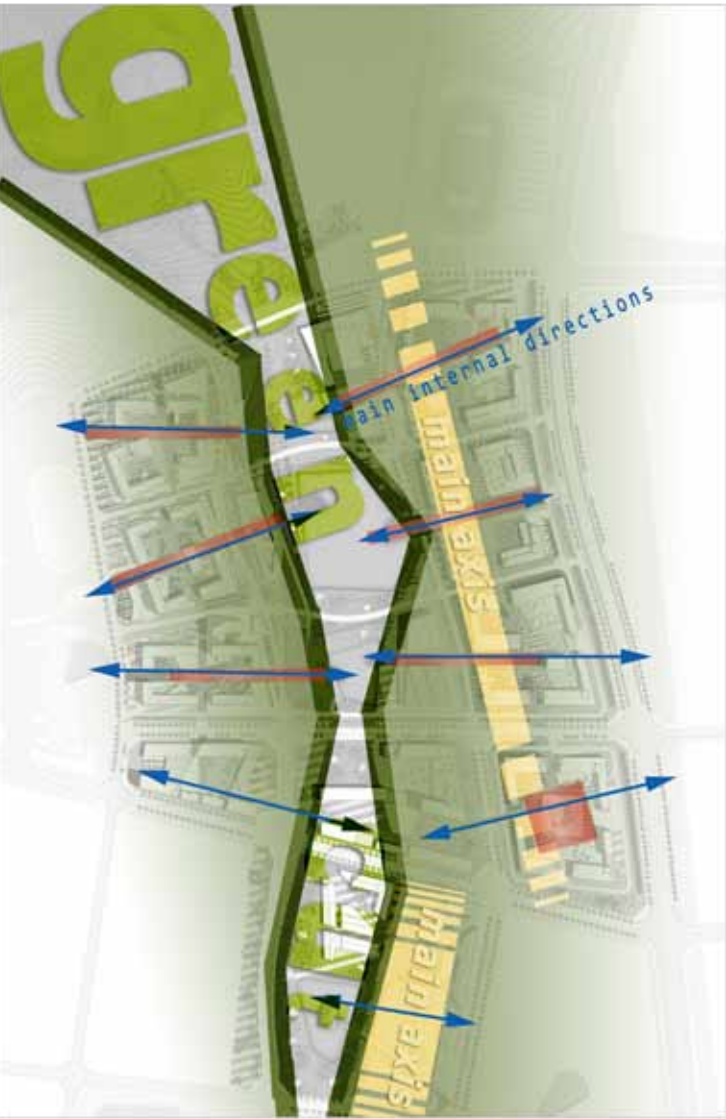
景观从山上延续下来，形成主要的景观轴线，此绿轴将珞珈学院分为教学区及生活区，公共建筑则漂浮在景观绿轴上。同时每个庭院都形成与中心景观相互连接次轴，使整个校园满足功能分区的基础上景观仍然形成一个整体。

Landscape Planning of Wuhan Luojia College  
area: 53ha  
location: Qinmiaoji Town, Wuhan  
in cooperation with Zhubo



Green to the core area of the middle is divided into two parts, urban life through the green into the campus, and opened up the mountain to connecting with water, making it to be the flow of green belt, as the base west of the existence of the school, the interface is closed , the east of Yu-Ping Road is the main road of area, its interface is open, is the best show face, financial and commercial city of the core area is located in south, it will inevitably become the most vigor interface.

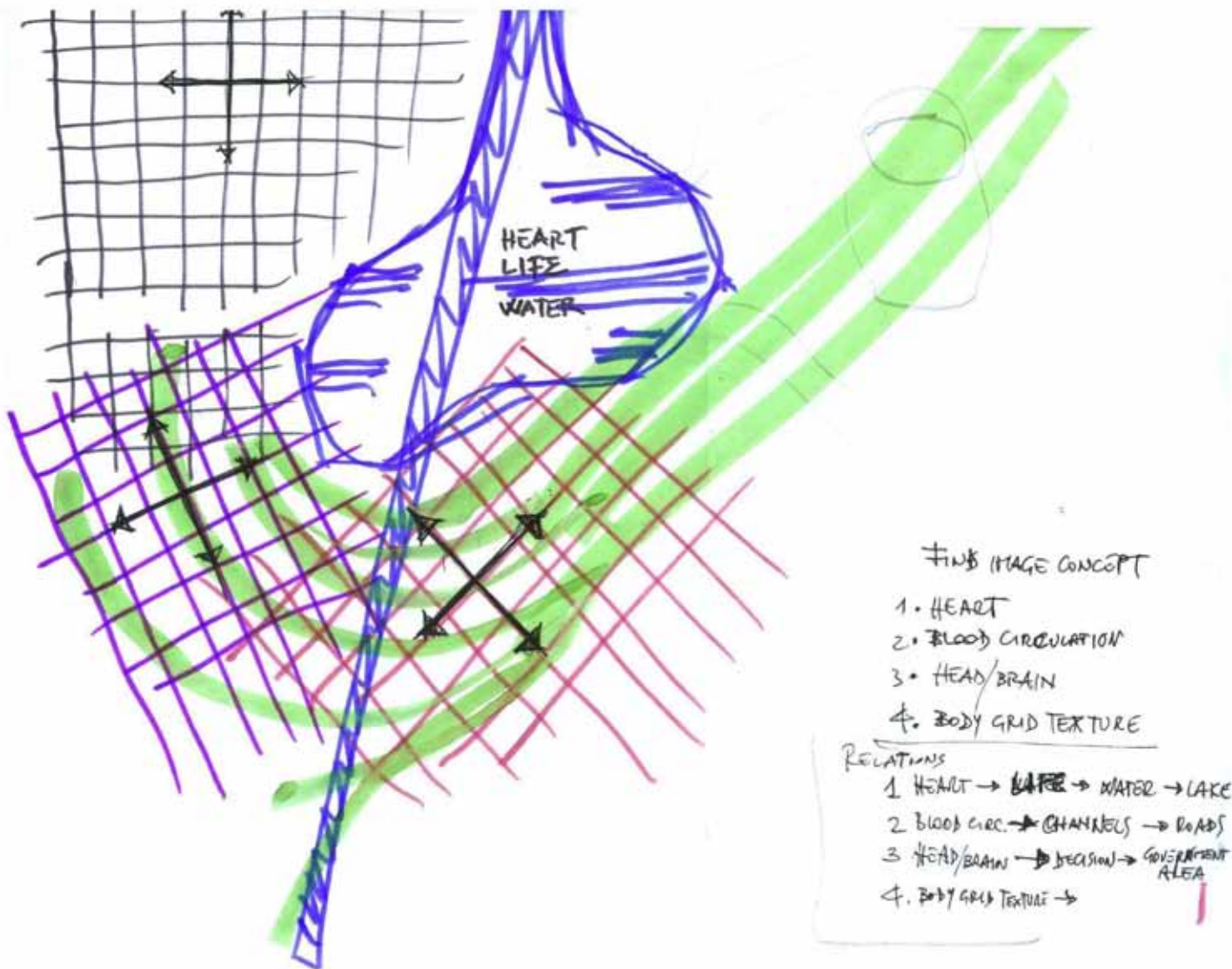
Landscape inherited from the mountain, forming the main axis of the landscape, the green axis divided Luojia College into teaching areas and living areas, public buildings were floating in the landscape green axis. At the same time each courtyard became sub-axis which connection with the center of landscape each other, so that the entire campus still forming a whole base on satisfying the functional area





高邮湖西规划  
面积：52.3平方公里  
地点：扬州高邮湖西片区

Gaoyou Huxi Planning  
area: 52.3square km  
location: Gaoyou, Yangzhou



从湖西的景观格局出发进行整体布局，城市架构遵循现状场地的机理，

把城市周围的自然景观，人文景观引入城市，达到空间上的相互交融和渗透。

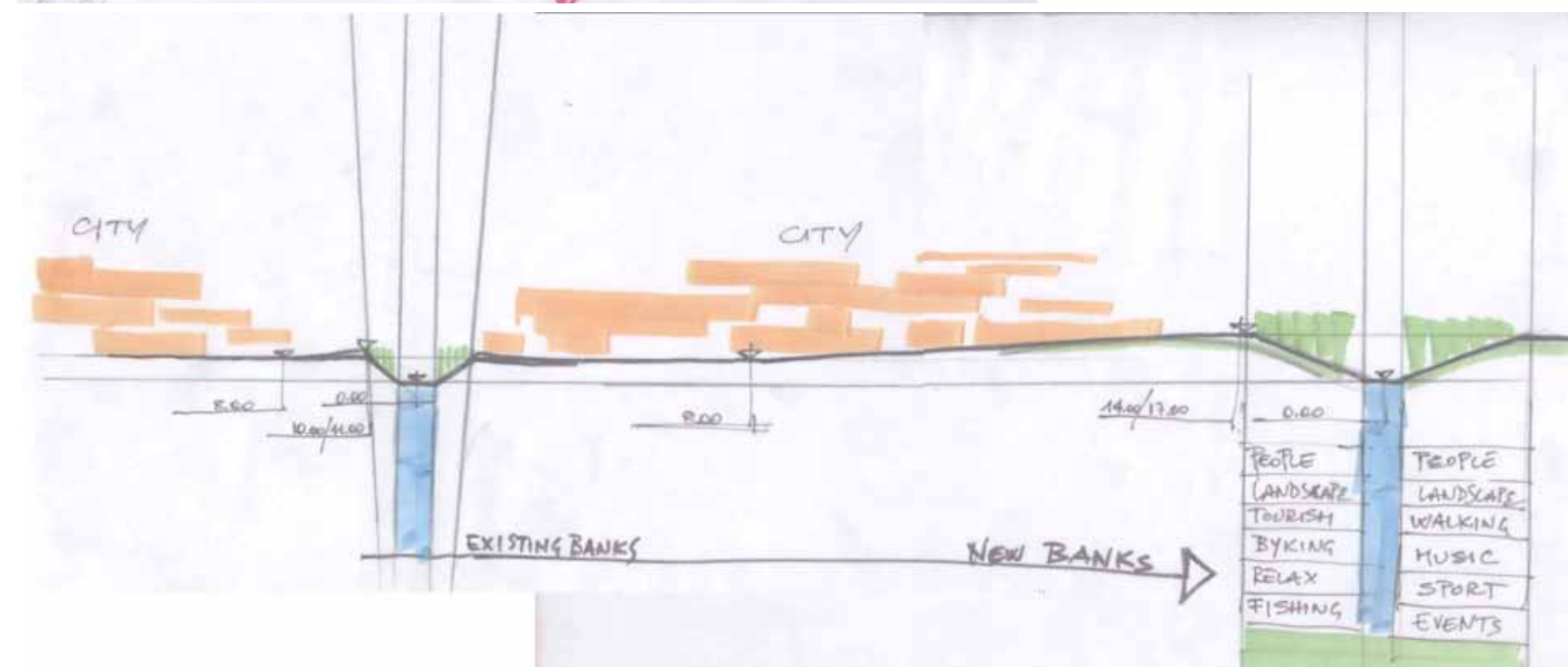
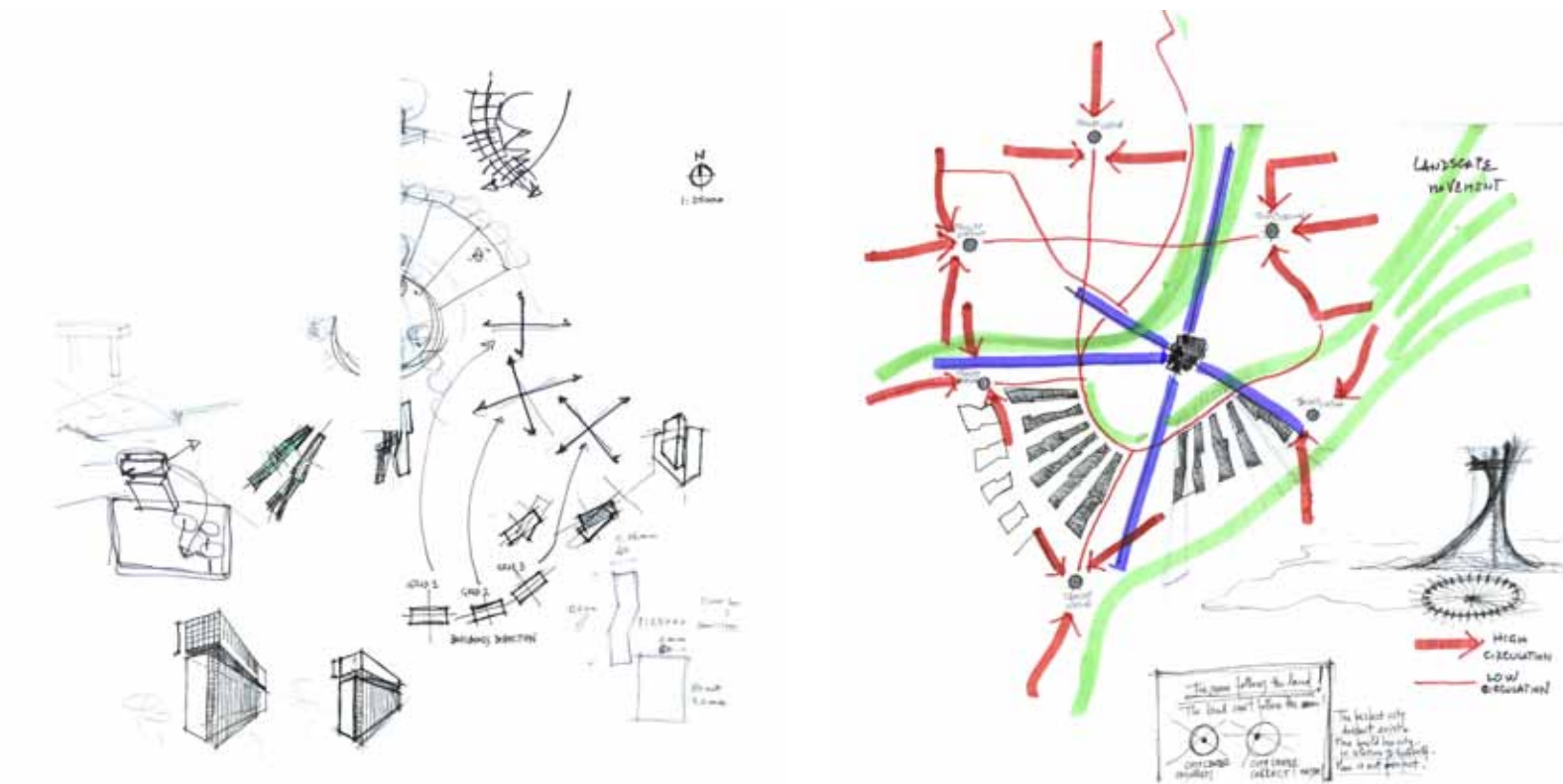
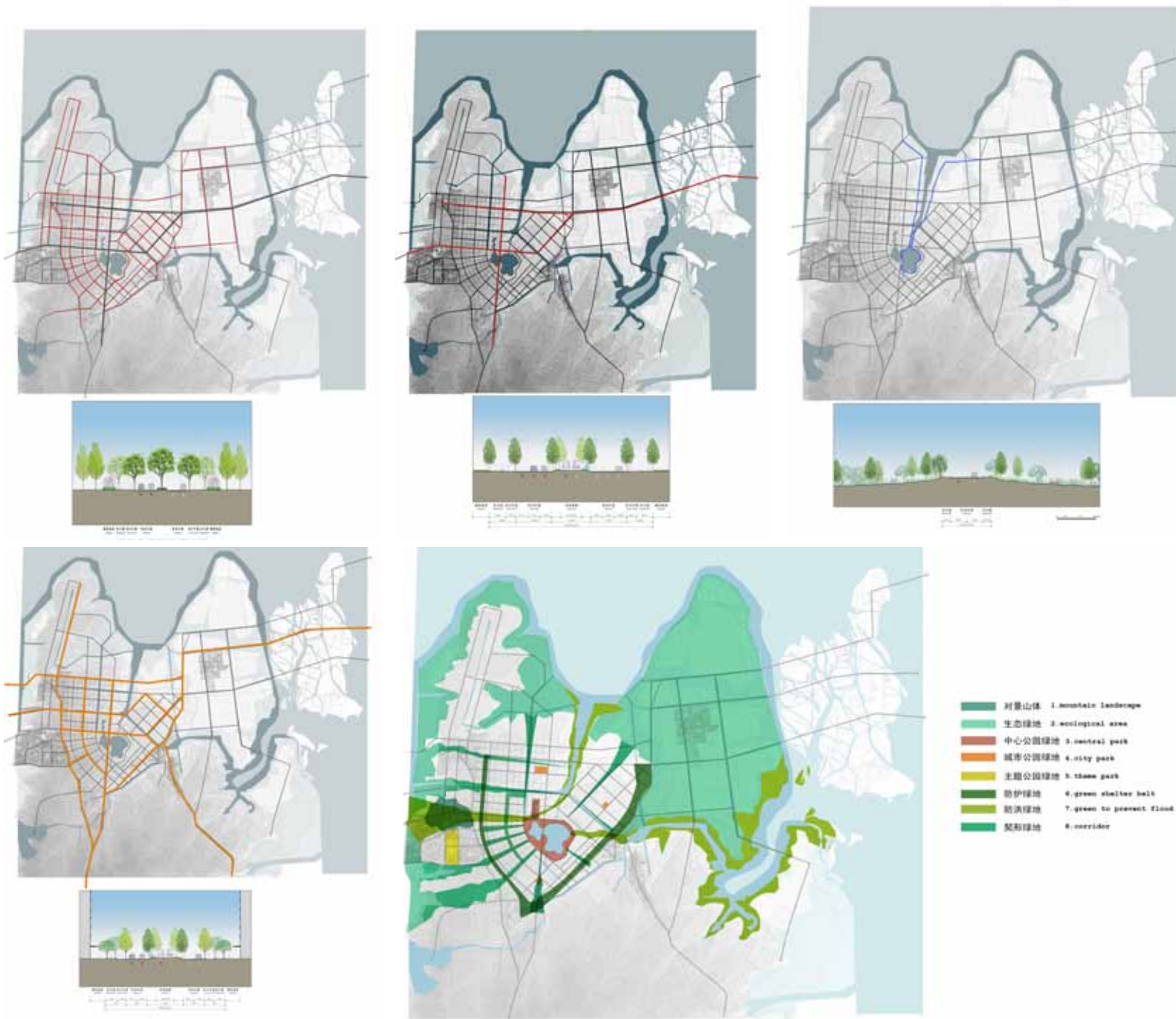
尊重并恢复湖西的自然生态资源，将水系引入城市形成城市景观核，围绕景观核规划城市的CBD核心区，整个城市围绕核心区依次展开：CBD核心区、居住区、工业区，形成多圈层的城市网格系统。

In Huxi project, starting from pattern of landscape to an overall landscape, structure mechanism follows the base of existing site.

Put the city surrounding natural landscape and cultural landscape into the city, interacting with each other to achieve space and penetration.

respect and restore the natural ecological resources of Huxi, put the water element into city to be the formation of the urban landscape core, to planning the core area of the city's CBD with urban landscape core, the whole city surrounds the core area, then expands one by one : CBD core area, residential areas, industrial areas, finally to be a multi-circle the city grid system.

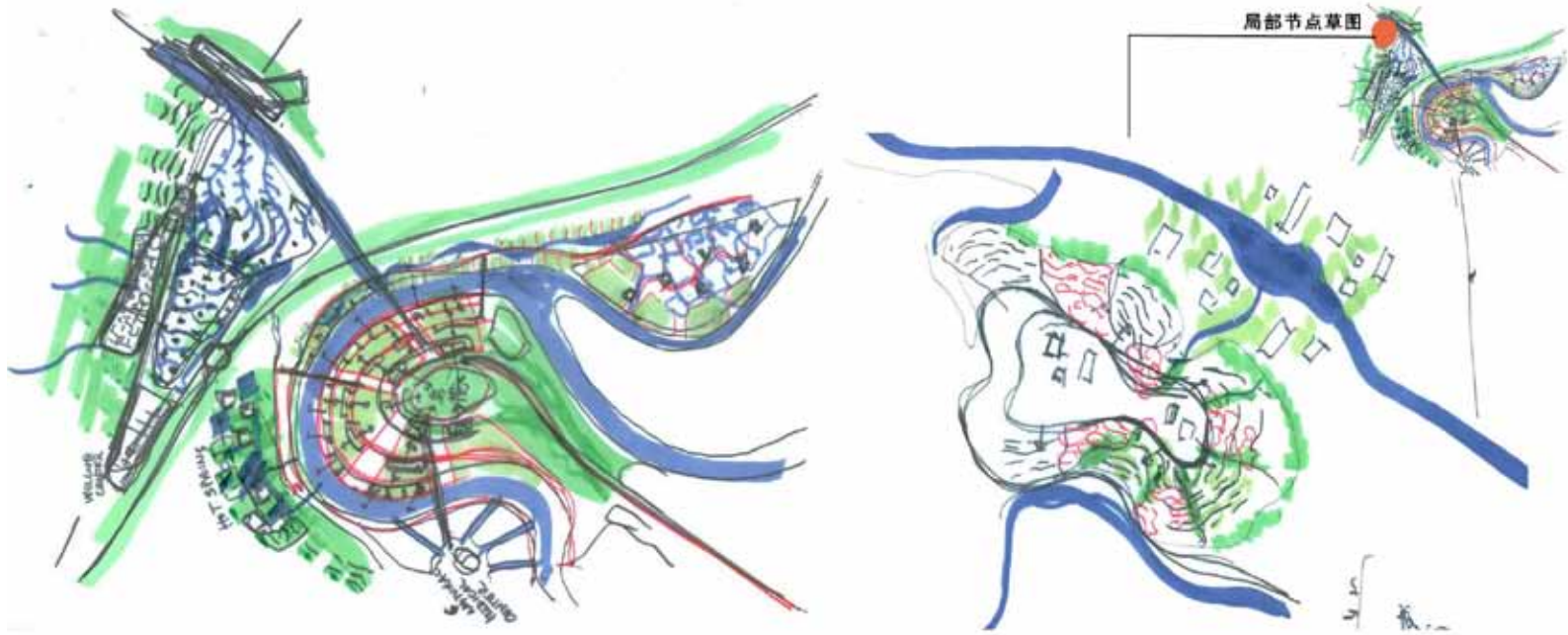






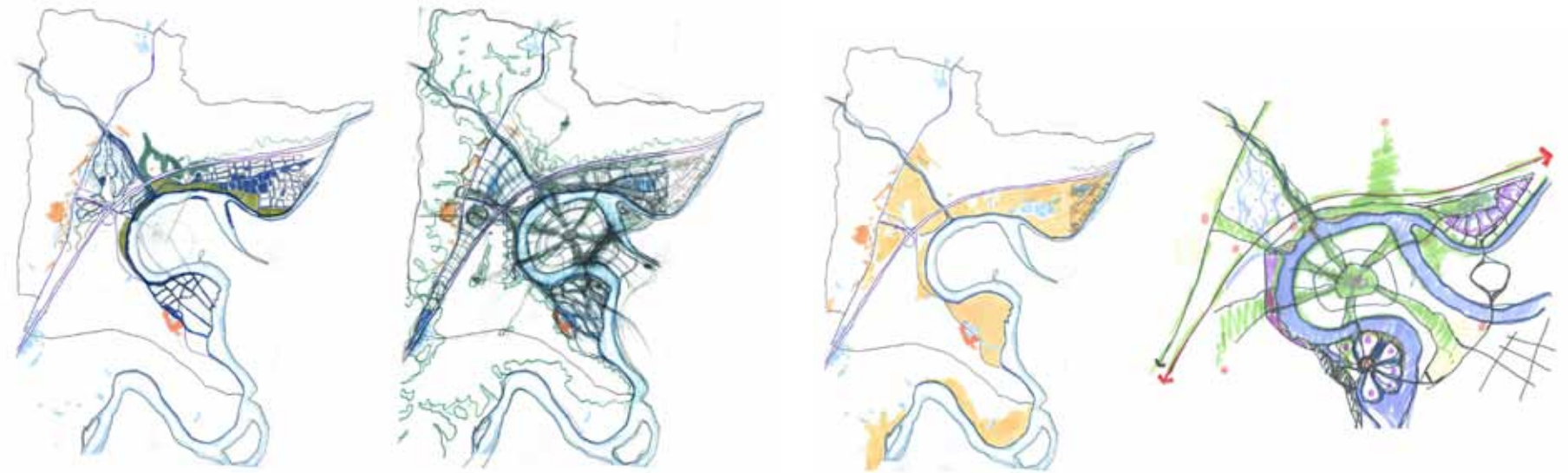
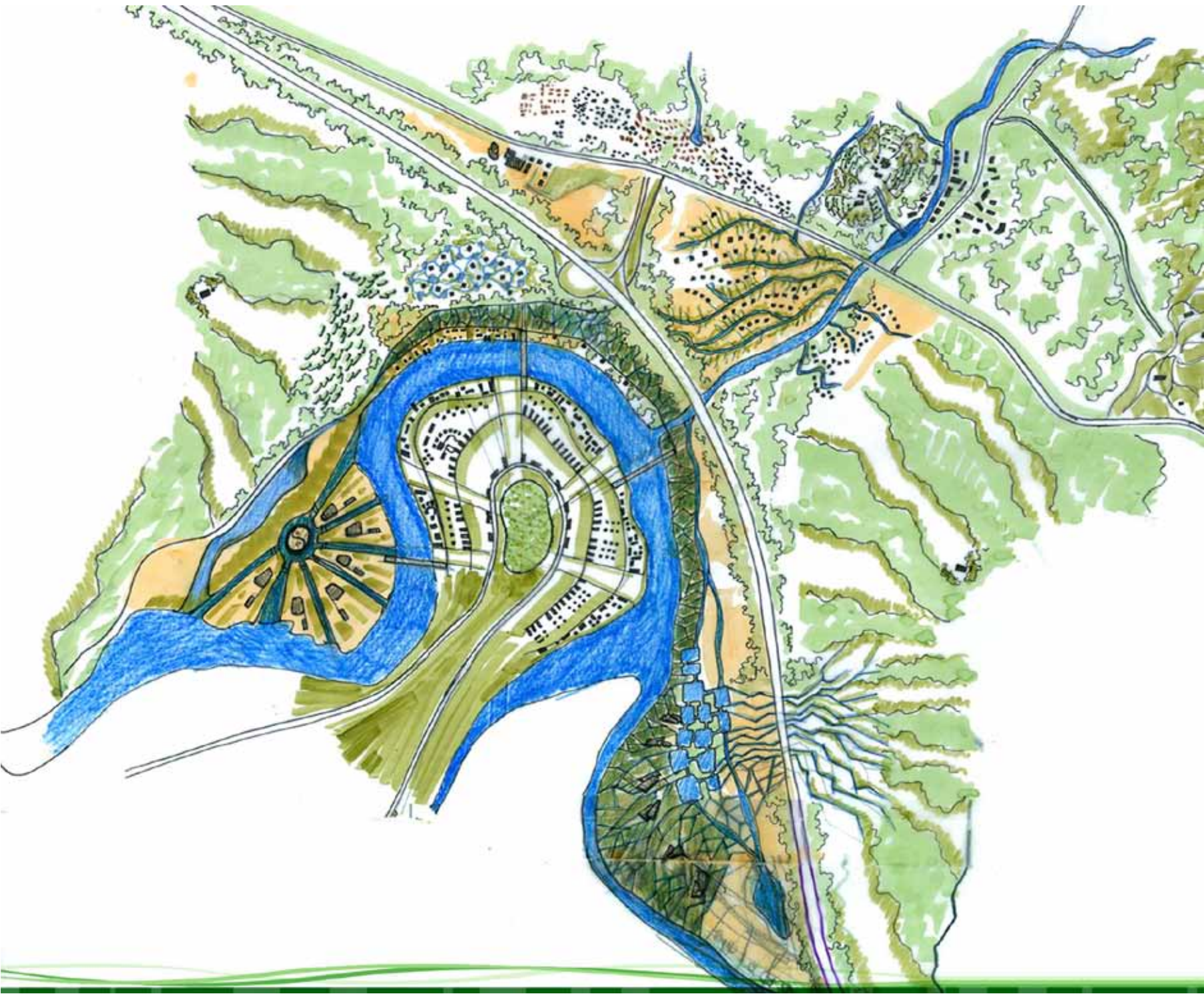
正果规划  
面积：12平方公里  
地点：广州增城正果镇

Zhengguo Planning  
area: 12 square km  
location: Zhengguo Town, Zengcheng Dist., Guangzhou



道法自然，健度人生  
设计理念：阳光+山水+氧气+植物+道=养生  
以中草药为载体，以养生旅游，乡村旅游，军事旅游为平台，以原生态最佳生活方式为创意灵魂，打造一个世界领先的生态旅游胜地。

□□ of Nature, life and health degrees  
Design Concept: Light + Landscape + oxygen + plant + □ = health  
Chinese herbal medicine as a carrier, health tourism, rural tourism, military tourism as a platform, as the original ecological way of the best life for the creative soul , create a world leader in eco-tourist destination.





宝安中心区体育馆外部环境景观  
面积：12.4公顷  
地点：深圳宝安中心区



宝安体育馆位于宝安中心区中轴线上，宝安行政大楼北侧，地铁一号线在此设站，距离机场仅10公里，交通极为便捷，周边配套完善。提升宝安体育馆周边景观，与游泳馆、体育场一起，形成连续的宝安体育公园，与福田体育公园相媲美。

作为深圳宝安区最大的体育活动中心，其景观设计旨在提供一个舒适、时尚、又富现代城市魅力的体育公园，同时打造一个集休闲，运动，旅游于一体的城市公共空间。

整体的景观构架形成“一心、两轴，三片”的景观结构，打造宝安体育公园，并和整个宝安中心区的规划相协调，也为市民提供一个舒适健康的运动环境。

本设计以“一心、两轴，三片”为景观架构，以体育公园的概念重塑体育馆周边景观，大胆的创新唤起人们对运动对自然的参与与体验，同时将现代的体育公园运营模式运用到宝安体育中心中来，进行景观价值提升。最终形成一个可持续发展的城市公共开放空间，打造一个独具特色的宝安中心区体育公园。

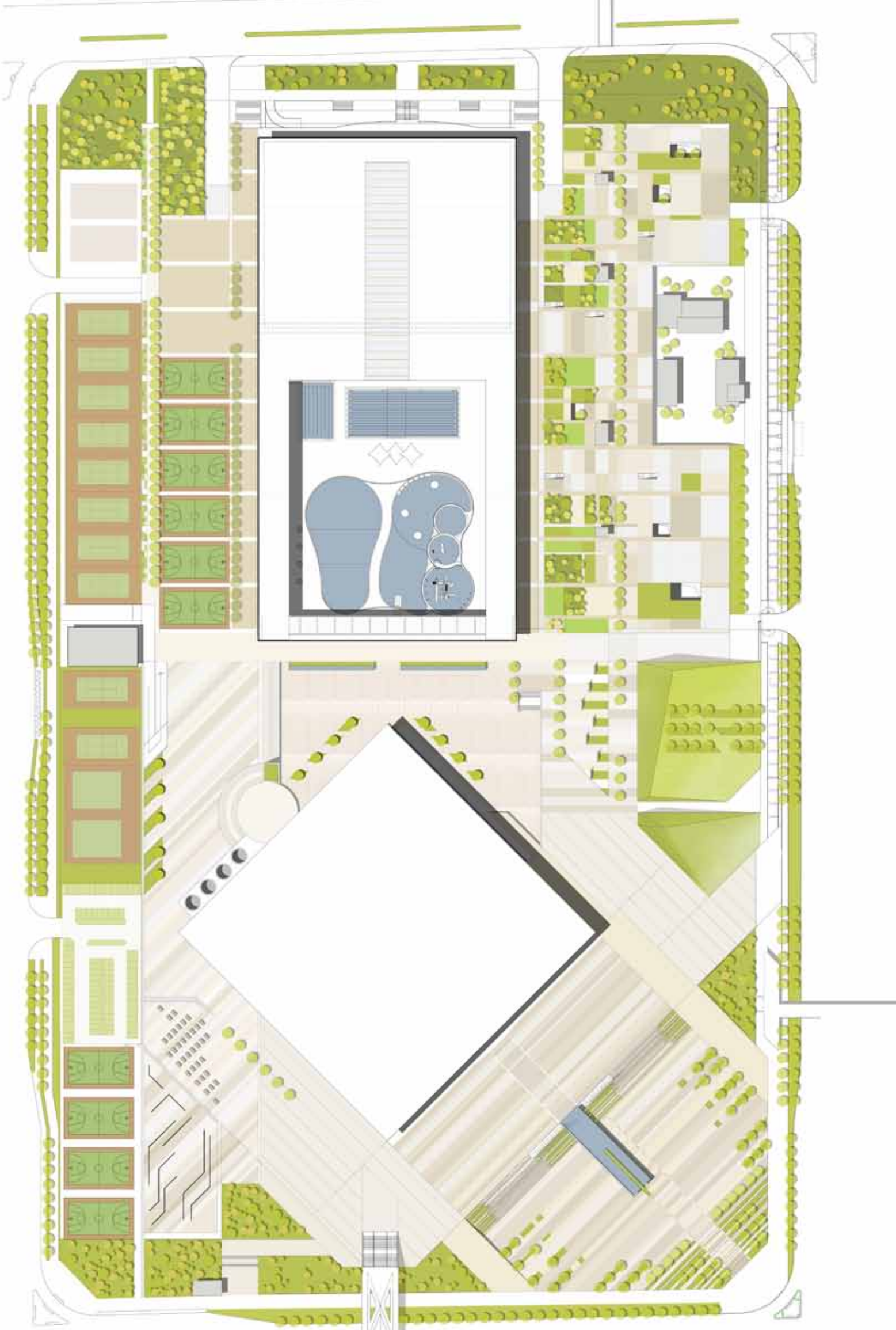
Landscape Design for Bao'an Gymnasium  
area: 12.4 ha  
location: Bao'an Central District, Shenzhen

Baoan gym is located in the central axis of central area of Baoan, the north side of the Administration Building, Baoan, subway station in it, only 10 kilometers from the airport, the traffic is very convenient, surrounding serving is also perfect. promoting the surrounding landscape of Baoan gym, and the swimming pool, the stadium together, form a continuous Baoan Sports Park, can match by Futian Sports Park.

As the largest sports center of Baoan district of Shenzhen, the landscape designed idea is to provide a comfortable, stylish, and full of modern city enchantment of Sports Park, and create a collective casual sport and tourism in one of the urban public space.

The formation of the overall landscape architecture, "one heart, two axes, three pieces" of the landscape structure, to create Baoan Sports Park, and coordinates the planning of central area of Baoan each other, but also to provide a comfortable and healthy sports environment for people.

The design of "one heart, two axes, three pieces" for the landscape architecture, to reshape the surrounding landscape of gym with the concept of gym, bold innovation can wake up people attend and experience sporting and nature, while put the modern operating model of Sports Park into Baoan Sports Center, and enhance the value of the landscape. Ultimately form a sustainable urban public open space, and create a unique central area of Baoan Sports Park.









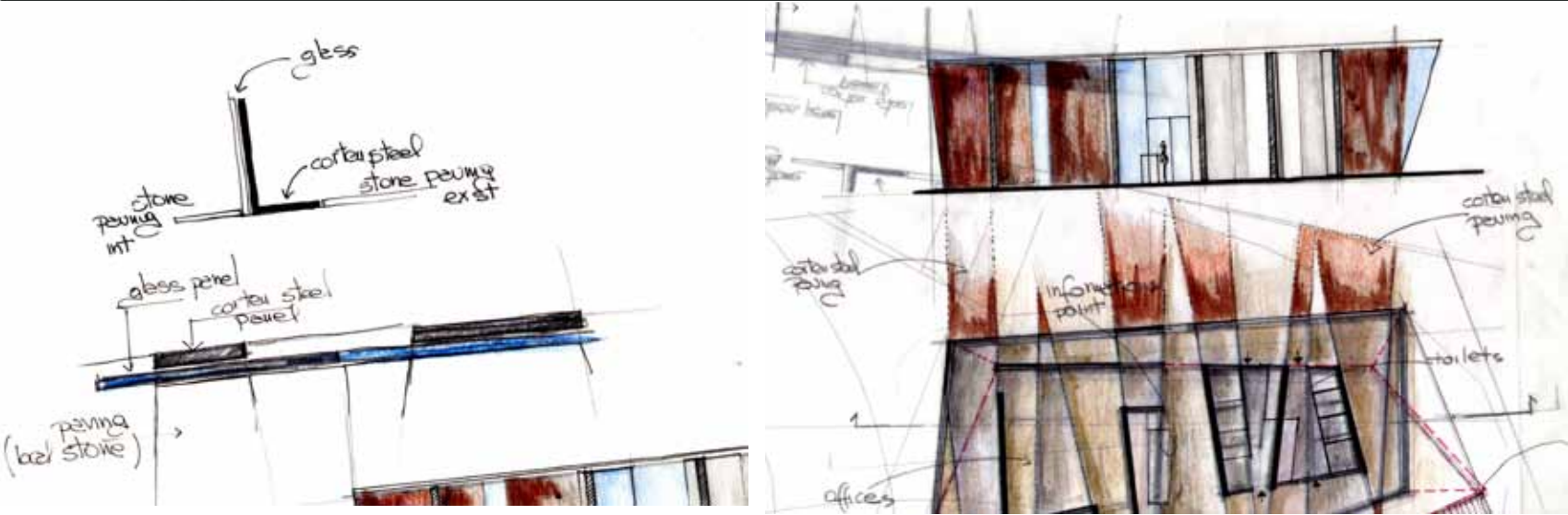
朱家尖大青山旅游规划  
面积： 7平方公里  
地点： 舟山朱家尖岛



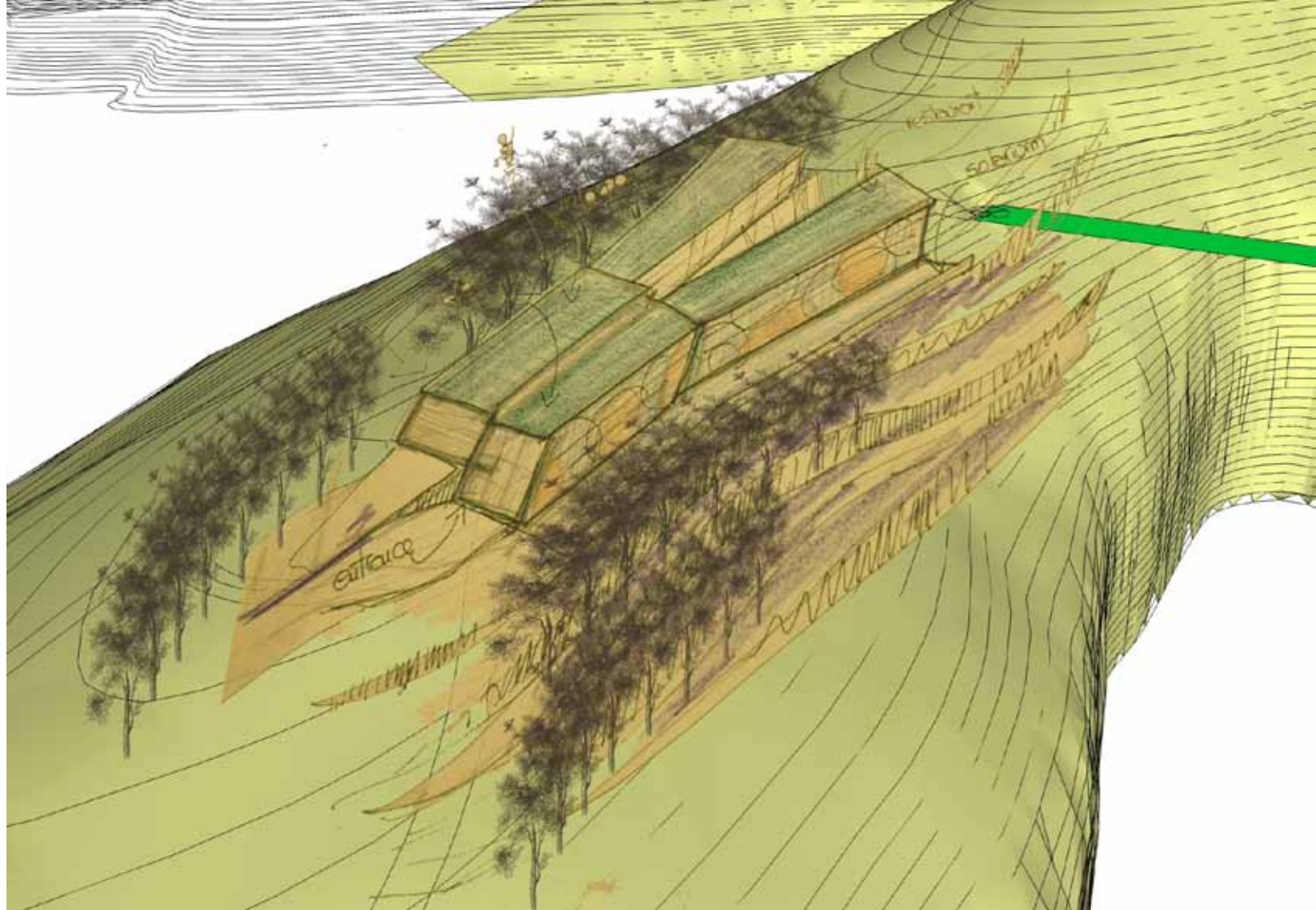
在舟山朱家尖，一个为天然山区制定的新战略总体规划，是我们最重要的中国设计的发展之一。其主要思想是塑造地球上的天堂。我们专注于天文馆的恒星系统，以便把星群呈现在土地上。最高点，与电影院，餐馆和其他设施，作为北斗星的象征，成为夜空观测点。我们面临的挑战是，如何把星座系统转换成非常棒的设计理念，而且最重要的是可以建立的。每个准确的发展已被转换成一个星座，那里有星星建筑物和线条的路径，这样在年底各项发展有其自己的名字。这个岛的边缘，四周，是最有趣的领域，通常不被使用除了一些渔民。它自然形成的边缘是一个很大的悬崖区，从一个生物和机能的角度上看是非常有趣的。这个区域恢复到一个新的旅游功能已经成为我们设计的第一范围。铺上石头形成新的行道，很好的与现有悬崖结合在一起，还有浑然天成的小角落，成为人们勾勒出很棒的线条，让每个人都可以使用这一新的领域，摆脱了以前无人可以访问的状况。

Zhoujiajian Cliff Park China  
area: 7 square km  
location: Zoujiajian Island, Zhoushan

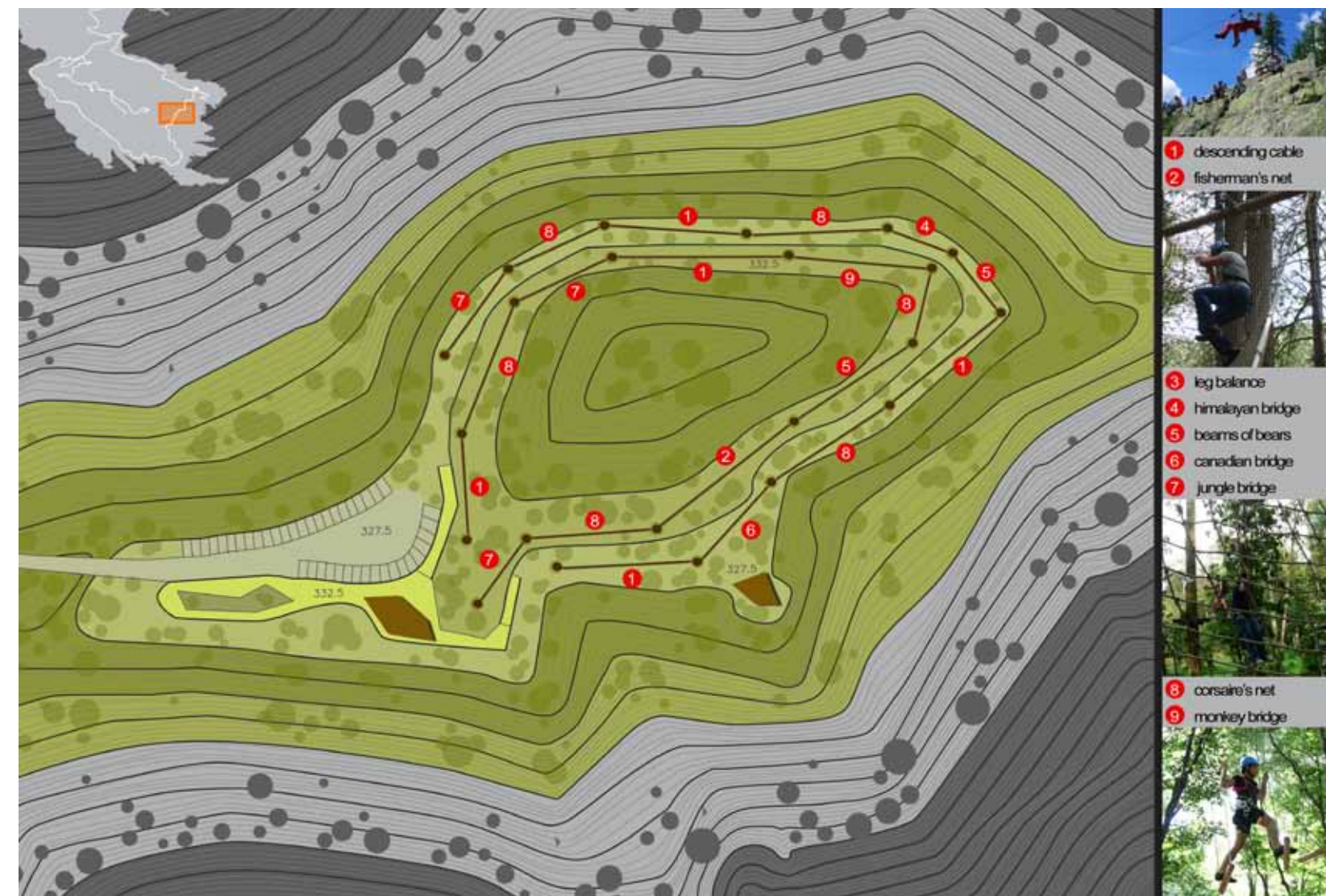
The new strategic masterplan for the natural mountain area in Zhoushan, Zhoujiajian, is one of our most important design development in China. The main idea was to put the HEAVEN ON EARTH. We focus on the star system planetarium, in order to put the constellations on the land. The highest point, as symbol of the polar star, becomes a night sky observation point, with cinemas, restaurants and other facilities. The challenge has been how to translate the constellation system into a design that could be nice but most of all could be built. Every punctual development has been translated into one constellation, where the stars were the buildings and the lines were the paths, so that at the end every development had its own name. The edge of the island, all around, is the most interesting area, commonly not used except by some fishermen. The nature of the edge is a large cliff area, very interesting from a biological and functional point of view. The recover of this area to a new touristic function has become our first scope of design. New stone pedestrian paths, well integrated with the existing cliff, and small totally natural corners, become the lines for people, so that everybody could use this new area, previously denied to the people.



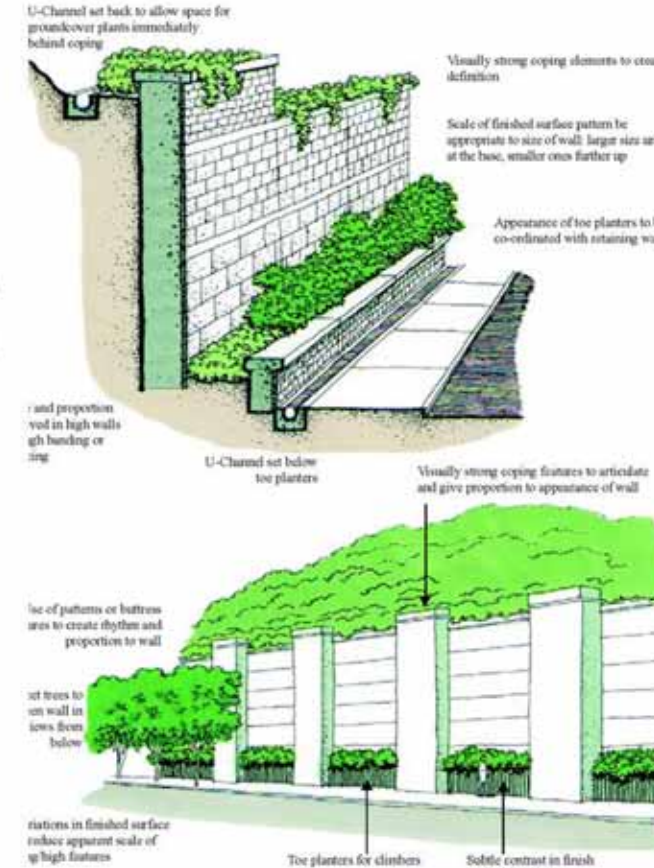
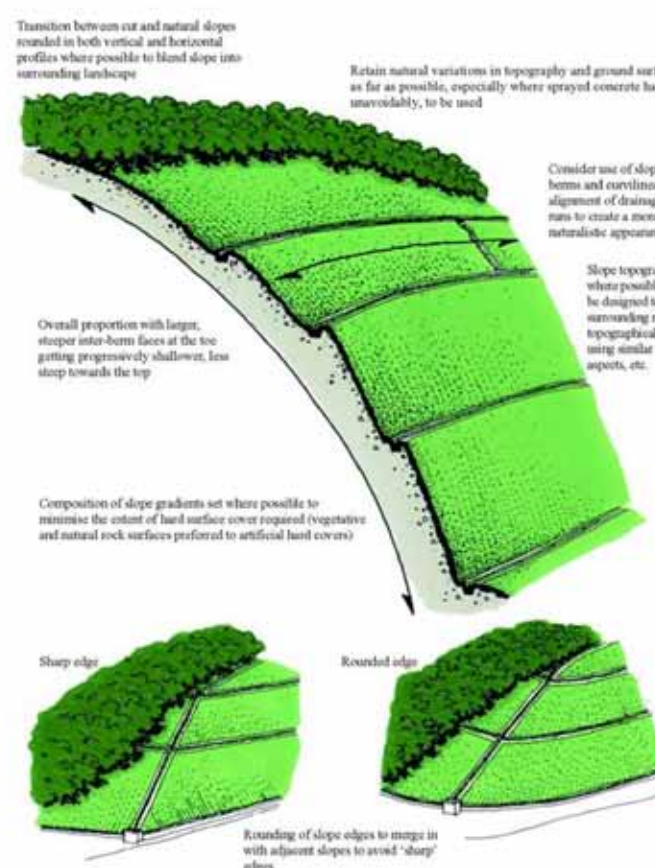




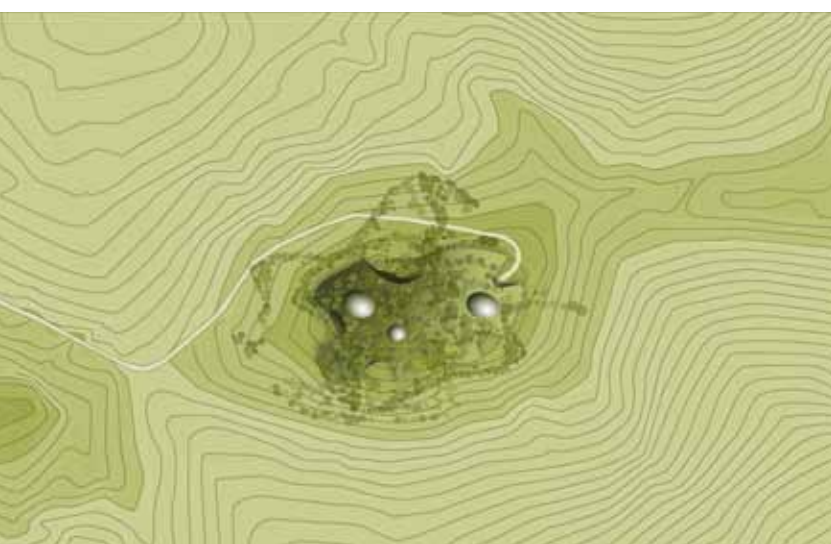
- 01 服务设施
- 02 停车场
- 03 观景台
- 04 服务建筑 (配餐)
- 05 景观树阵
- 06 露营区 (容纳300人左右)
- 07 舞台表演区 (带顶棚)
- 08 露天剧场
- 09 远观台
- 10 风情luou景观通廊
- 11 入口标识雕塑
- 12 服务设施, 入口售票厅 (屋顶观景平台)



- 1 descending cable
- 2 fisherman's net
- 3 leg balance
- 4 himalayan bridge
- 5 beams of bears
- 6 canadian bridge
- 7 jungle bridge
- 8 corsaire's net
- 9 monkey bridge









青浦竞标

日期：2009年  
面积：4公顷  
地点：中国青浦

记忆的地毯

今天中国正式成为世界上最大的无可争议的建筑实验室。大部分已经做了的或者将要发生的涉及的规划已经在整个世界不用比较，不需要规模。现在这个关于使得中国变成第一经济强国的大决策，需要考虑的是现行的计划，建筑和城市与现有环境，景观，自然山水，农村和语言文化遗址之间的关系。中国的三千年的挑战是为了交接新的发展计划有关于现有的文化和自然网络之间从而创造出最大的新世纪交易，因为这里就是未来。

青浦是在适当的时候适当的地方发现这种中国式的新方法的可能性去规划道路。现场分析已经设计好了，因为包含谈论文化和自然元素用来阅读和转换的景观融合新事物并且连接传统。

该项目的设计方针是寻找过去和现在的景观的连续性。设计已经开始走出由总体规划和现有的农场网络的重叠。

总体规划是由街道和建筑领域的网格正交线组成的。现有的景观是混合的农村电网和供水管道自然形状的结果，例如河流和渠道，这种重叠是整个项目设计的依据。

原生态及生命元素，夹在自然与文化的其中一个，水是这一地区的中心。生命是就像是在浪费水一样，水是生活的镜子。这里的一切是与水有关的：建设，钓鱼，吃饭，运输，洗涤；一切都在水中，桥梁、天空、船和人像。水是景观设计的元素，所有人住在这里的生活，他们的过去和现在的文化传统和习惯都离不开水。

水的基层反映一切都是颠倒的。

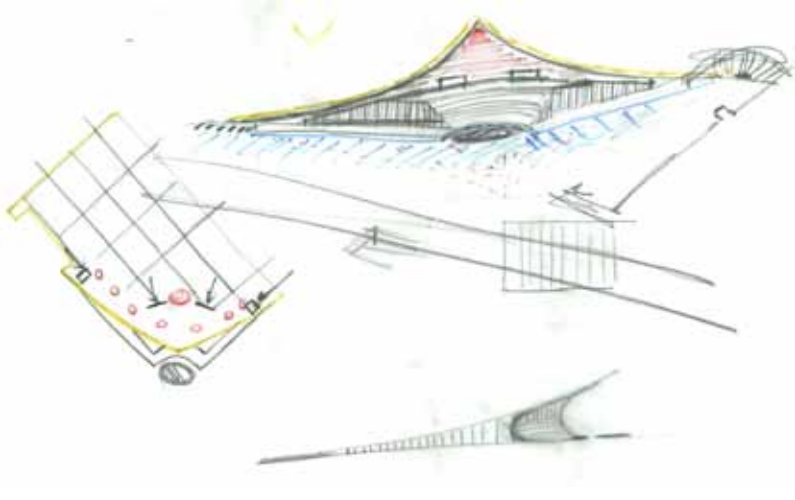
这个项目不仅仅是一个平面发展，它还有上下之分。中央公园是这个提案的核心，就好像地毯有翅膀高高飞起。绿茵覆盖整个公园上，在它升起来的翅膀下面，像一个龙嘴,我们发现一个带有室外剧院和其他设施的新空间。

这个翘脚将作为它周边和未来城市天际线的地标：它使得这个公园无论是从什么角度都非常容易辨识。

上述的包含的景观记忆是遵循它的物理轨迹而来的。形如农业地块的网格，矩形网格。

矩形网格的形状，包括作为一个教育本地物种的植物园。

轮廓是可以充满不同的草坪、水、植物园，森林，广场，儿童区，网球，足球和其他体育领域，光伏板，休息区等，成为每一个项目中的一个项目。



Qingpu Competition China  
year: 2009  
area: 4ha  
location: Qingpu (China)

The carpet of memory  
Today China is becoming as the indisputed largest architecture laboratory in the world. Most of what has been done here and which is going to happening concerning planning has no comparison in the whole world, and not necessarily in dimensions. Now this big deal, which allowed China becoming first world economic powerful country, needs considerations about realized plans, buildings and cities in relationship with the existing contexts, landscapes, the natural, rural and cultural sites languages. Challenges of thirth millennium China is to overlap new development plans to existing cultural and natural grids to create the new very big deal of this century, because here is the future.

Qingpu is the right place in the right moment to discovered the possibility of this new awareness of chinese way to planning approach.

Site analysis are already project, because contains seeds that talking about cultural and natural elements using to read and trasform landscape into something new but linked to the traditions.

The guideline of this project is looking for continuity with the past and the present of this landscape.

Design has come out from overlapping of masterplan and the existing rural grid.

Masterplan is made of orthogonal lines that defines a grid of streets and building areas. Existing landscape is a mixed result of rural orthogonal grids and natural shape water lines, such as rivers and channels. This overlapping gives the bases for the whole project design.

Primary and life element, between natural and cultural ones, water is the heart of this region of China. Life is spending on the water, and water is the mirror of the upside life. Everything here is related to water: building, fishing, eating, transporting, washing; and everything is mirrored in the water, bridges, sky, boats, and people. Water is the unifying element of landscape, of the lifes of everyone who lives here and their past and present cultural traditions and habits.

Water is the base level that reflects everything is upside, and everything is upside exists thanks to its negative, the water.

The project has not only a planar development. There is an above and a below.

The central park, the heart of the proposal, is like a carpet that has a flap raised up. Above a green carpet covers the whole park, below the raised flap, like a dragon mouth, we discover a new space, with the outdoor theatre and other facilities.

The flap is also a landmark for the surrounding and the future city skyline: it makes the park easily recognized from all over around.

The ABOVE contains memories of the landscape in its physical tracks such as: the AGRICULTURAL LAND PLOT GRID, the rectangles grid  
the BOTANICAL GARDENS within the rectangles grid shapes including LOCAL SPECIES as an EDUCATIONAL;

the BELOW contains memories like symbols: the big DRAGON MOUTH, the theatre the SNAKE or the DRAGON BODY, the bridge and the educational walkways that arise on the top of the flap to create connection between the two sides of the park  
the FLAKES of the dragon body are circles, typical architectural decoration  
the FLAP reflects itself on the river water like a PAGODA  
and everything reflects in the water, memory and future of this landscape.

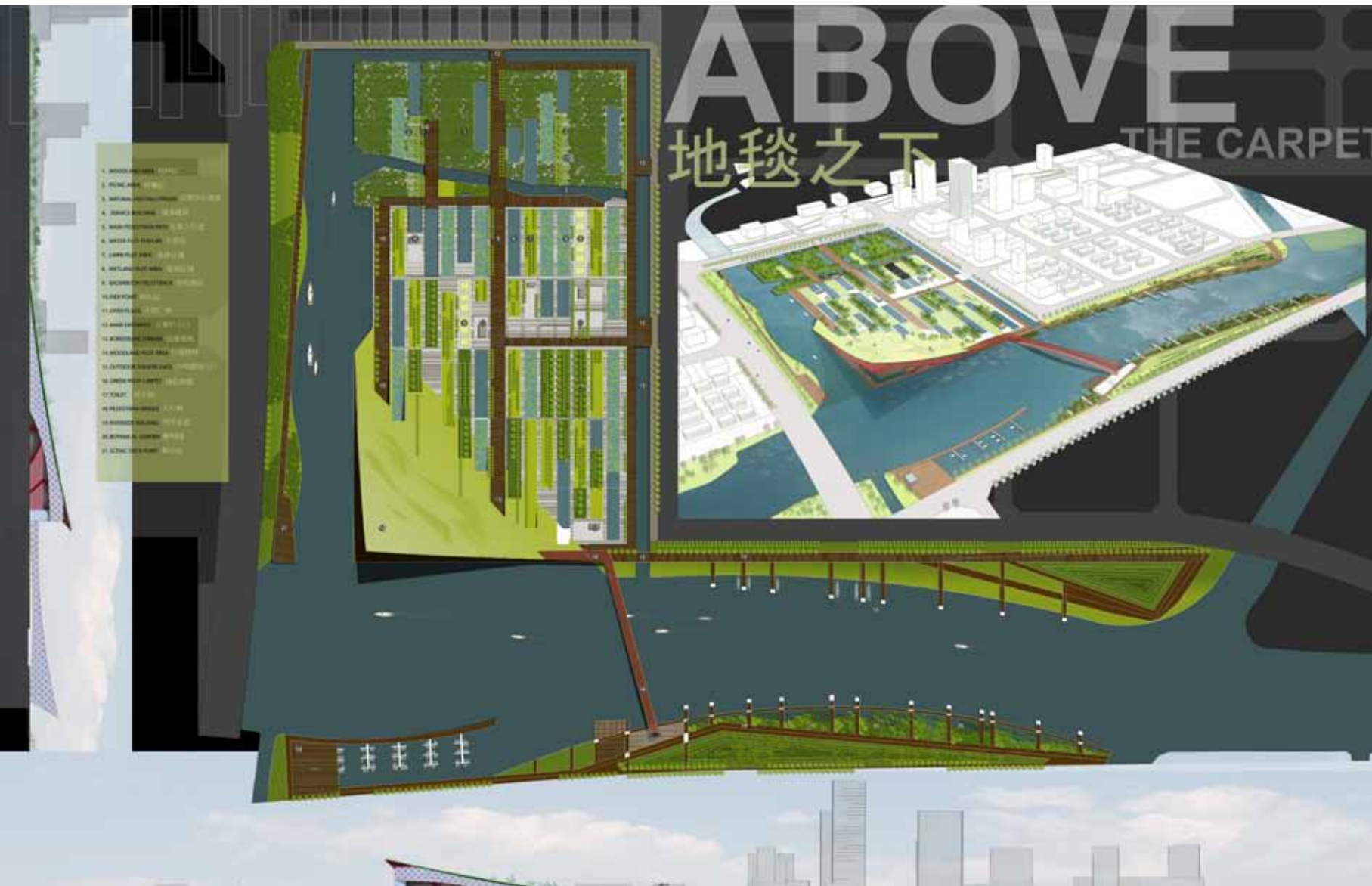
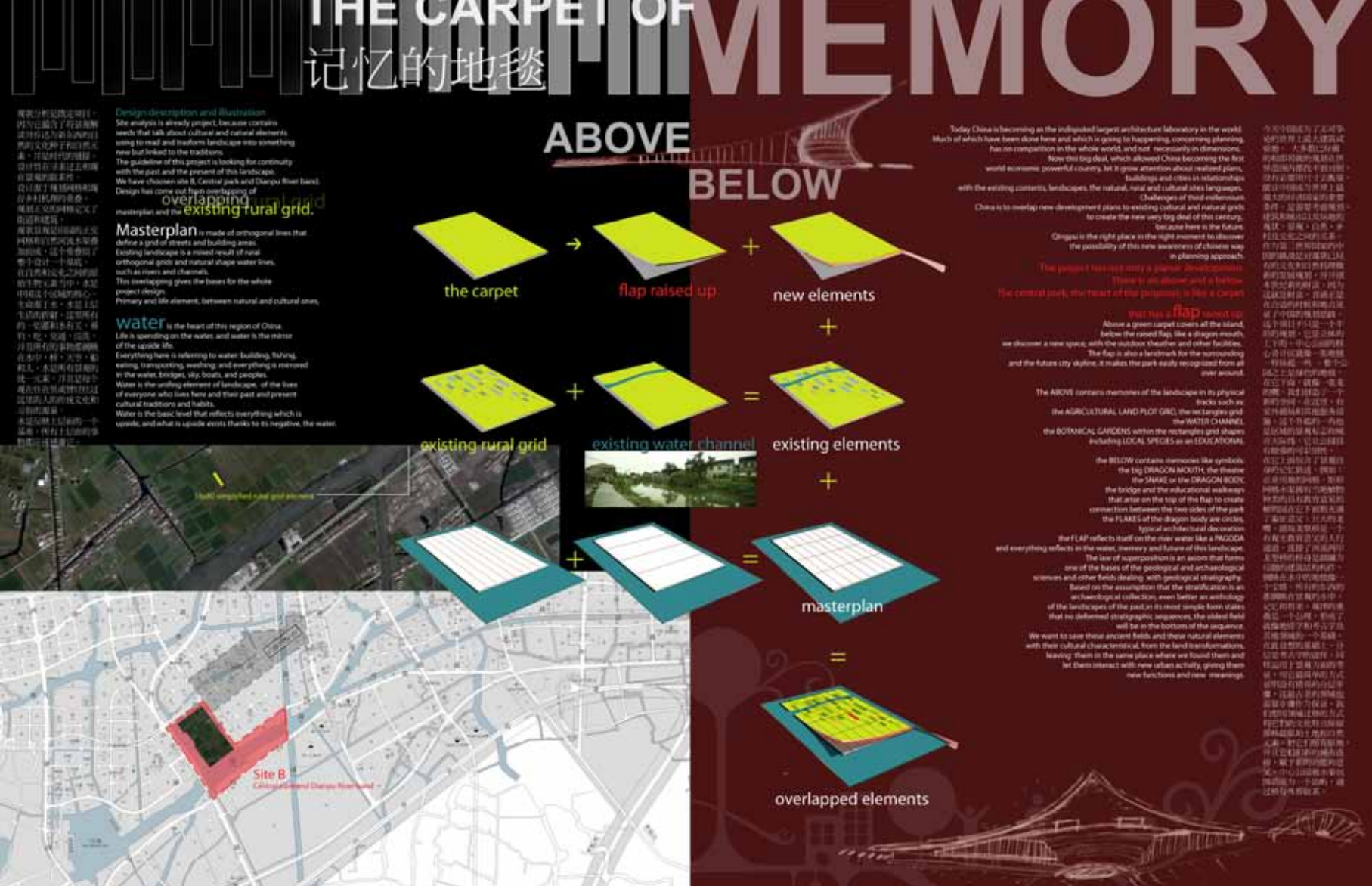
The law of superposition is an axiom that forms one of the bases of the geological and archaeological sciences and other fields dealing with geological stratigraphy. Based on the assumption that the stratification is an archaeological collection, even better an anthology of the landscapes of the past, in its simplest form states that no deformed stratigraphic sequences, the oldest field will be in the bottom of the sequence.

We want to save these ancient fields and these natural elements with their cultural characteristical, from the territory transformations, leaving them in the same place where we found them and let them interact with new urban activity, giving them new functions and new meanings.

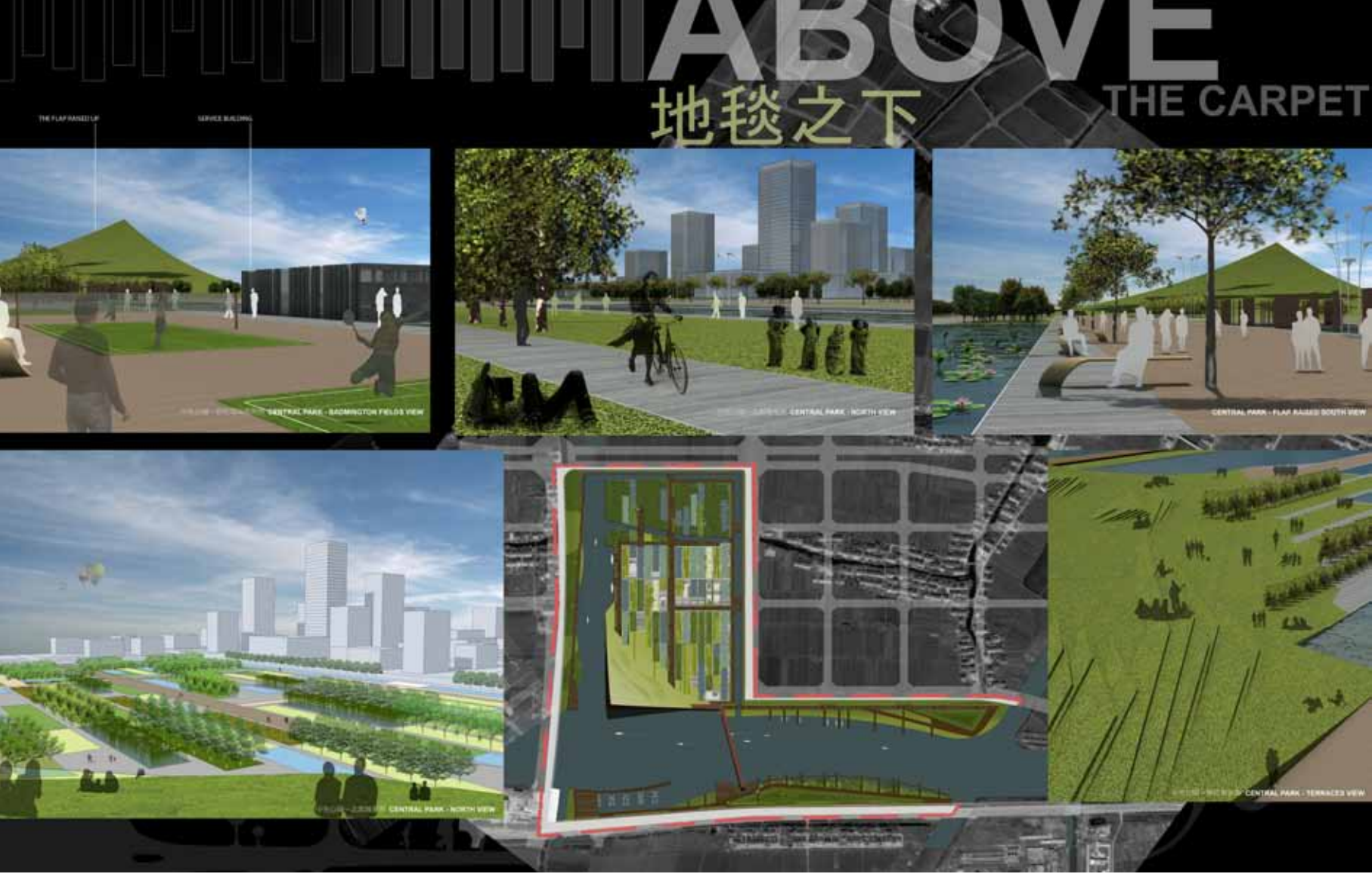
The park is surrounding from a water channel that makes it an island connected with the land by some bridges.

To the nord an existing channel divide a woods area from the rest of the island park, designed superimposing the rural grid, simplified in 16x 80 m rectangle shapes.

The rectangles could be filled with different lawns, water, botanic gardens, woods, plazas, children areas, tennis, soccer and other sports fields, photovoltaic panels, rest areas and so on, becoming each one a project in the project.







沙雷诺东大门  
时间：2008年  
面积：23公顷  
地点：意大利萨勒诺

Salerno East Gate  
year: 2008  
area: 23ha  
location: Salerno (Italy)

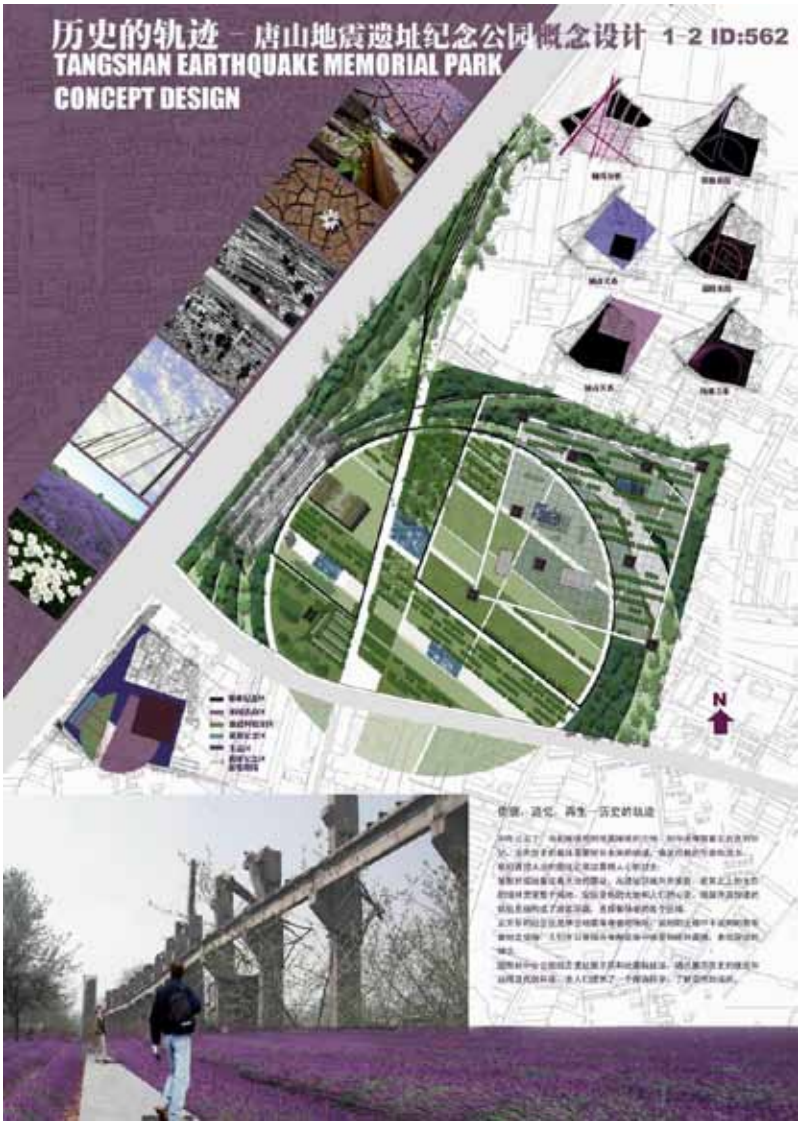
沙雷诺小镇的最新开发地在它的东海岸，这块地将定义为一个全面化复合系统的住宅和公共空间的区域而被开发，在这个方针的指导下，运用公共空间作为一个城市的重要基础的新城市模式，引入概念—将外围城市上升成为一个具有不同城市功能完美结合的多中心城市。我们的设计提倡的是将城市绿化面积、街道和水体组成一个持续的系统。中心主题为码头附近的城市公园的城市设计，其内部不同领域产生了渗透改变。本方案设计了一条中心轴沿着大海发展，结束于城市的东部像门一样的林荫大道组成的广场处，它的主要概念在于对光的理解。

The new development of Salerno town along the east coast, are oriented to define an area where there is a fully integrated system of residential and public spaces. In this way is to drop the concept of periphery rising to a polycentric city where different functions are perfectly integrated according to a new urban model in which public space is a fundamental key. Our design describes a continue consisting of urban green areas, streets and water bodies. Urban design of all taking the central theme of urban park planned next to the marina, penetrating inside the different areas of transformation. This identifies a central axis that develops along the sea to end up in the square which is the main element of the boulevard like a sort of "door" into the city to the east. The main idea focus on the light.





唐山地震遗址公园  
面积：40公顷  
地点：河北唐山市



30年过去了，当初被强烈的地震摧毁的大地，如今还保留着它历史的印记，这片历史的载体需要驶向未来的轨道，焕发出新的生命和活力，我们通过大地的图纹记录这震撼人心的过去；

发散的弧形象征着大地的振动，从遗址区域向外发散，在其之上的生态绿林贯穿整个场地，安抚受伤的大地和人们的心灵，保留并且加建的铁轨系统构成了游览环路，连接着场地的各个区域。

方形的纪念区是悼念地震罹难者的场所，规则的区域中不规则的散布着纪念设施，人们可以穿插在各种设施中感受别样的震撼，表达深切的悼念。

Tangshan Earthquake Memorial Park  
area: 40ha  
location: Tangshan, Hebei Province



30 years passed, the earth had been a strong earthquake destroyed, and now still retains the imprint of its history, this piece of history carrier needs steering to the future of track, full of new life and vitality, we through the earth's Patterns to record the heart-shaking of past;

emanative arc stands for a quiver of ground, out from the site area, eco-green forest above it throughout the whole area, helping the injured people's hearts and souls who live in the earth, keeping and the addition of the rail reservation system constitutes a tour Circle connecting every region of the site.

Square area where is a memorial to commemorate the earthquake victims, in regular area disseminates the memorial facilities brokenly, people can feel interspersed in the various facilities in different kind of shock, expressing their deep condolences





深圳市观澜版画基地美术馆及交易中心方案设计  
国际竞赛  
总用地面积：约为3.1公顷  
地点：深圳



很久以来，版画就就在这块土地上扎根，并且将继续在未来中长期存在。这个博物馆内部将展现版画作品的历史，外部形象则为由矩形铁板够成的表皮，形如版画的形式。

建筑的金属表皮和轴线上空漂浮的金属板由金属结构固定，每一片可以独自围绕中轴旋转。这种旋转可以是随机的或由电脑控制。这种运动将引领人们通过人行轴线走向新建筑。金属板的旋转仿佛像鸟或薄絮一样在空中飞翔。从过去飞到未来，通过古代建筑到达未来的博物馆。它指明了路径，带领游客从古到今，领略文化的旅程。

古代建筑在场地的保留，显示了与距离北部1km处客家版画村的对话。复兴的村落正处于观澜版画的核心位置。塔，建筑，屋顶，轴线，湖泊和共享空间组成了客家版画村和场地老建筑的共同特征。

不仅仅是建筑，城市规划也成了客家文化存在的印迹。每个盛世的文化古迹都必须恢复，这些恢复的古迹使得古代和未来平衡。他们是从正确角度观察这个区域的必要要素。

三个古建筑改造为：书店，音像制品店和博物馆售票处，主轴成了去博物馆的主通道，开放空间面向湖泊和水景。新建筑和谐地融入了景观，在青山中行成一个有机的椭球形。它像一块巨石，劈成两块，博物馆和交易中心，在平行的轴线上，顺着人行通道，从保留的三个建筑中延伸过来。博物馆和交易中心被一个玻璃顶的通高中庭分开，行成一个椭球形的整体建筑。主入口在这条主要轴线上，打开了一个共享空间来分流博物馆和交易易中心的游客。两个建筑都有六层。地下层和第一层是共享大厅，带有餐馆，酒吧和其他服务设施。

一层和六层有两座桥连接两个建筑。他们穿过了通高中庭。博物馆的第二层是用于临时展览和办公；第三，四，五层用于长期展览；第六层是会议大厅。交易中心从二到六层都是购物和商业活动区。场地中的其他入口则通过地下车库人口进入。建筑就像一块巨石投入水中，产生了水波，而水波创造了景观：人造小山，草坪，广场和湖泊。这些圆环打破了彼此又彼此重叠创造了新的空间。交易中心下面是一个灰空间的广场一直延伸到室外。

International Design Competition of Art Museum and  
Trading Center for Shenzhen Guanlan Print Base  
total area: about 3.1 ha  
location: Shenzhen, China

For a long time, printmaking to take root in this land, and will continue to exist long in the future. Prints' history will be displayed inside museum. The external image was full with rectangular iron to be the skin, like as a form of printmaking.

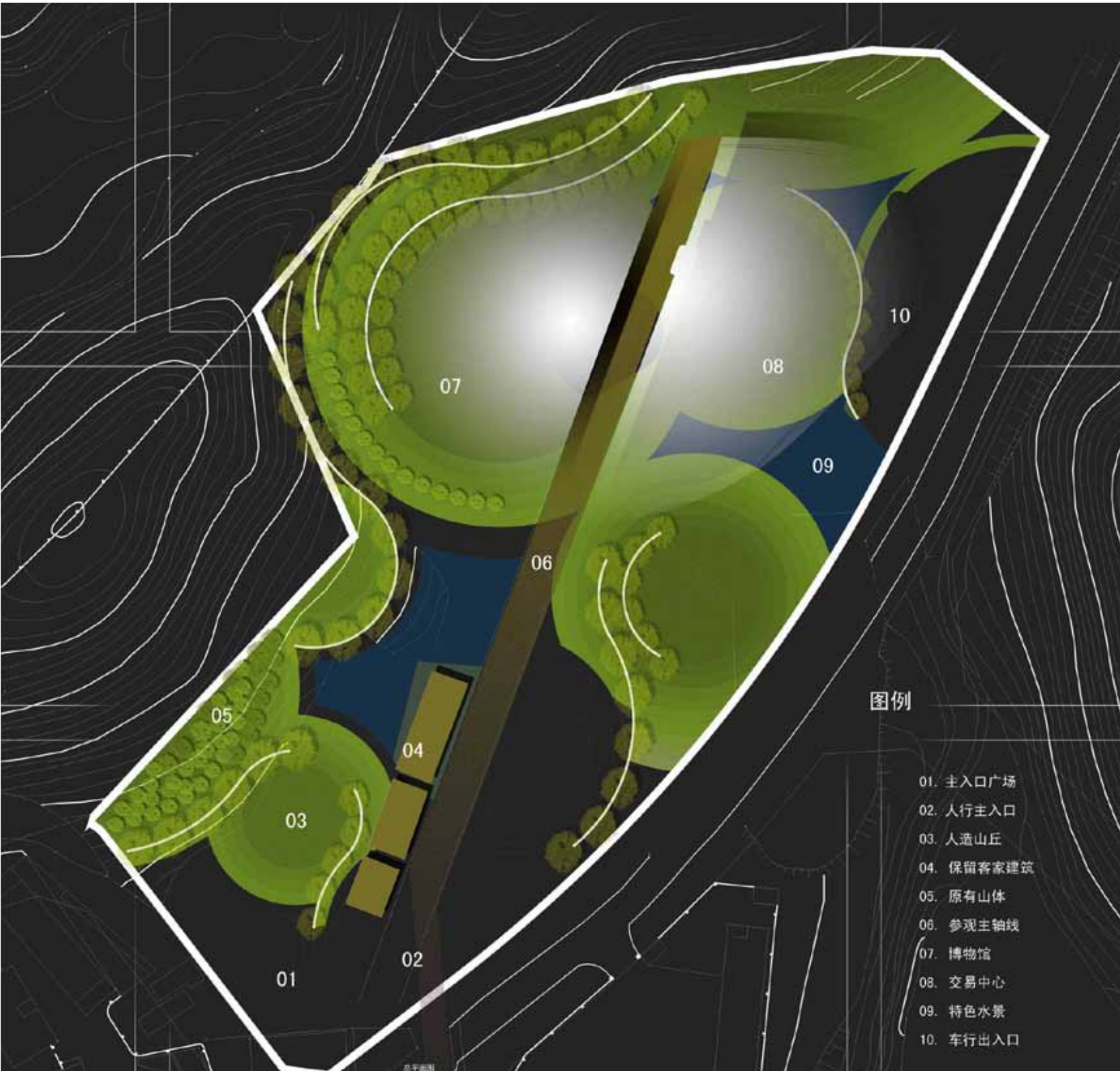
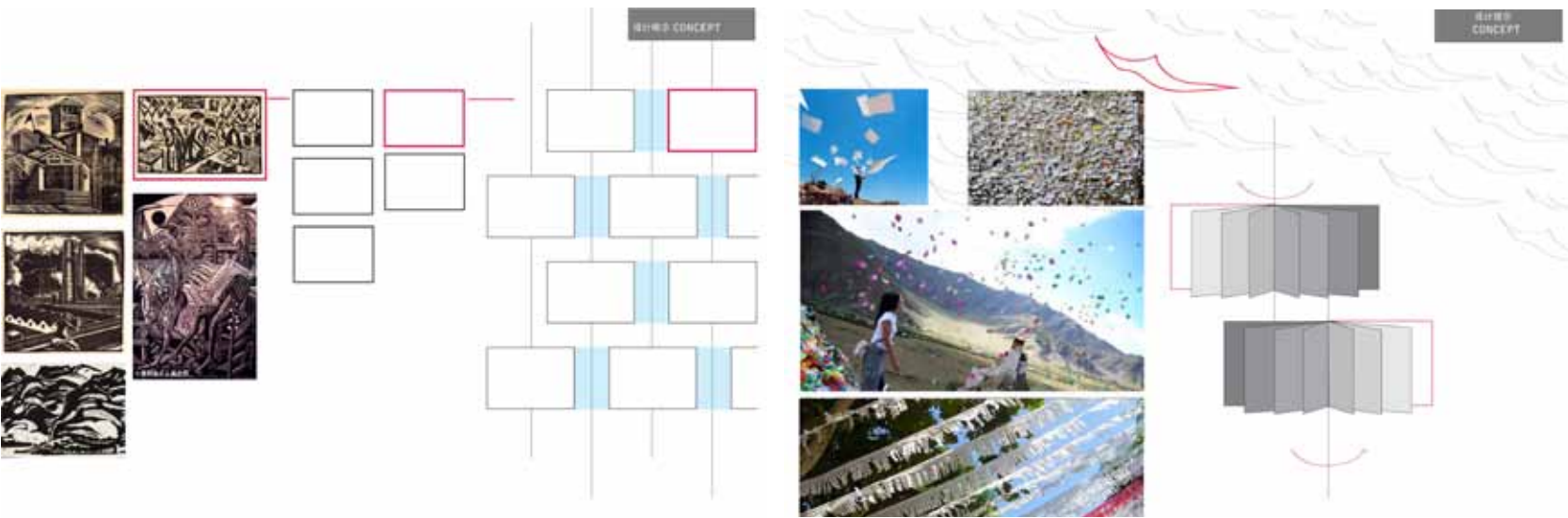
Construction of the metal skin and overhead axis of the floating metal plates fixed by the metal structure, each one can independently rotate around the axis. This rotation can be random or control by computer. This movement will lead people through the pedestrian axis to a new building. The rotation of metal like a bird or catkin flying in the air, flew from the past to the future, to reach the future museum through ancient architecture. It pointed out the path, guiding visitors from ancient times to the present, enjoy the cultural journey.

Retained in the site of ancient architecture, showing the dialogue with the Hakka printmaking village which distance at 1km of north. Revival of the village is in the heart of Guanlan printmaking. Towers, buildings, roofs, axes, lakes and space make up of a common feature in the print of Hakka village and old buildings of site.

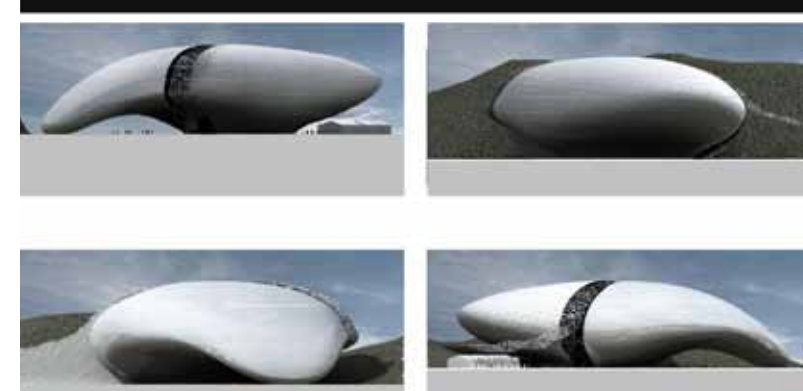
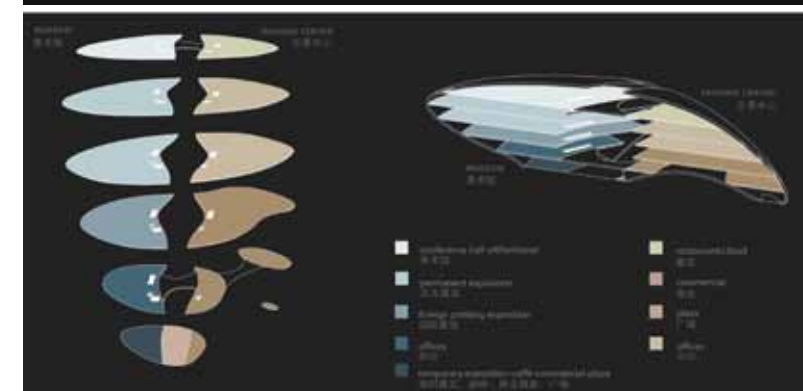
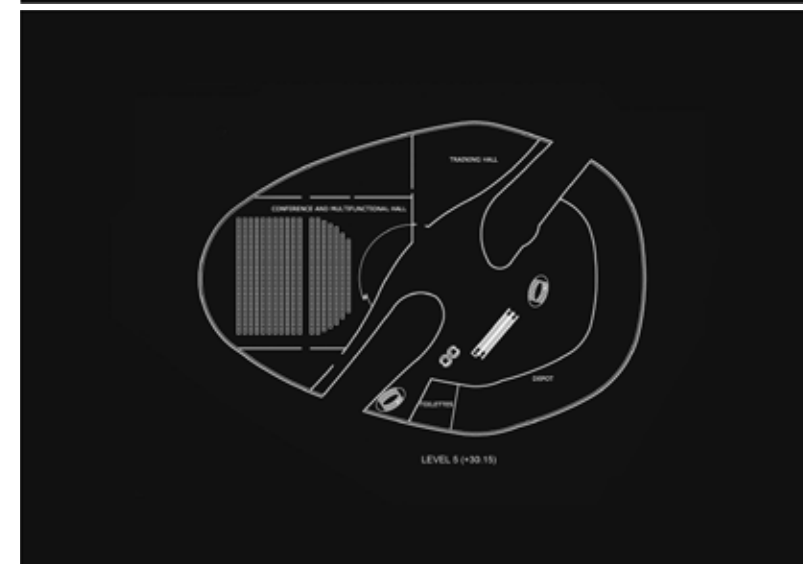
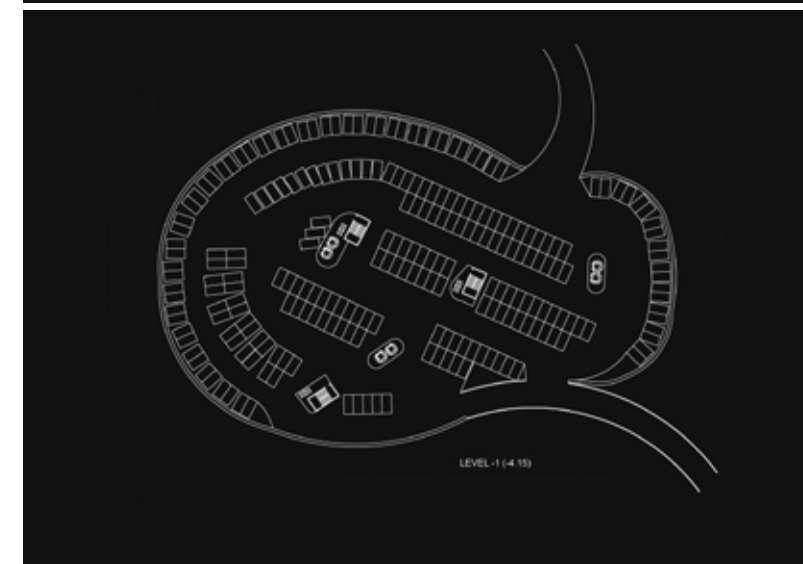
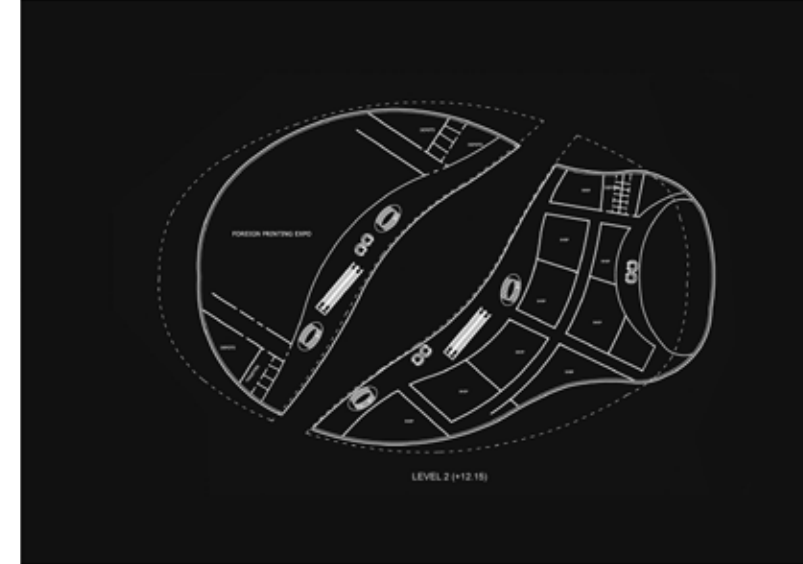
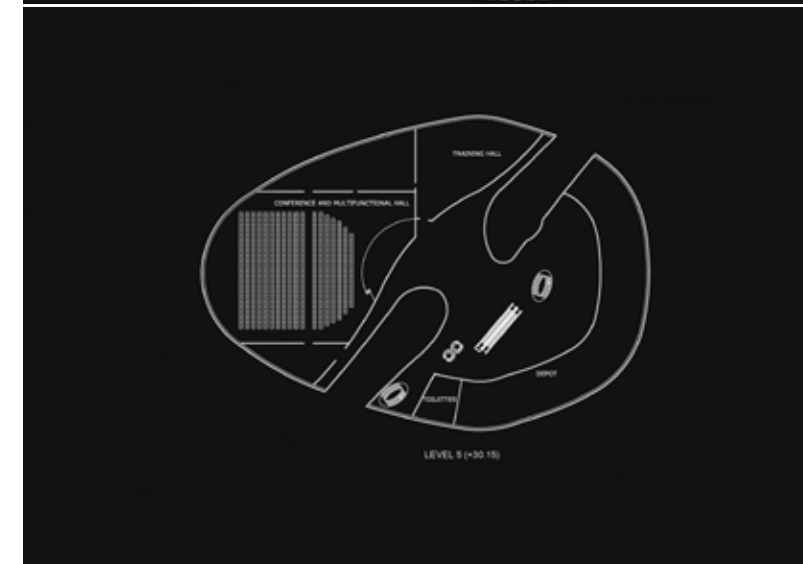
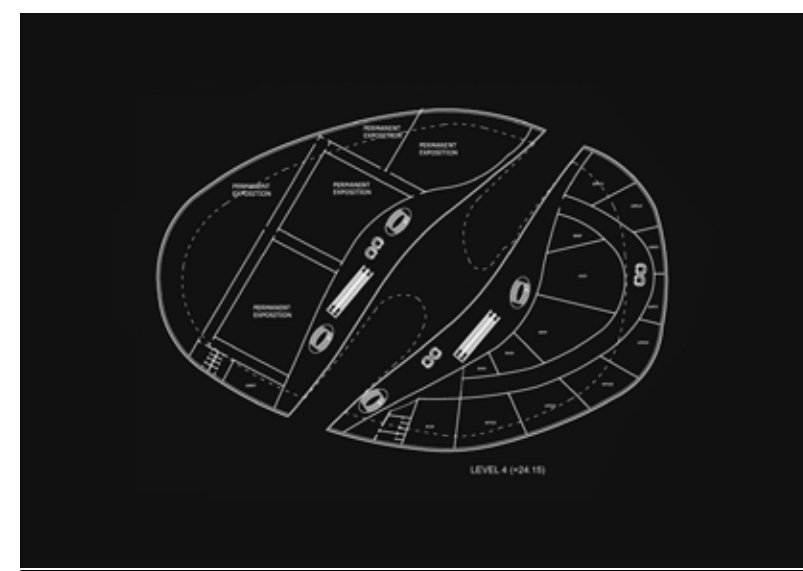
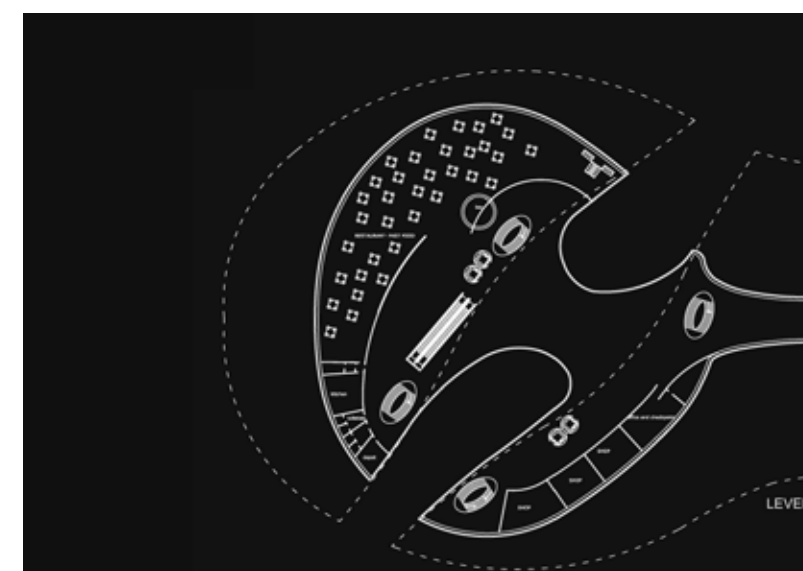
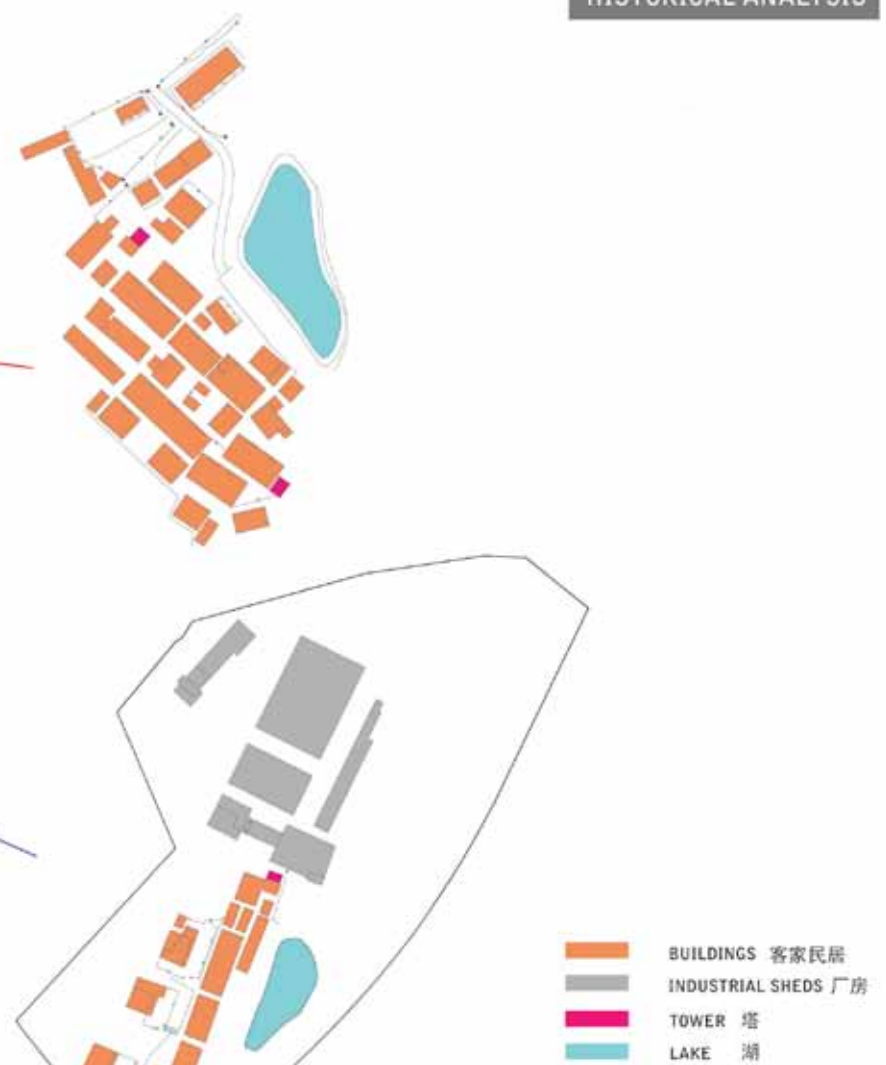
Not just architecture, urban planning has become imprinted of Hakka cultural existence. Each heyday cultural heritage should be comeback. The comeback of ancient site makes the future and ancient balance. They are from the right perspective to observe the essential elements of this region.

Transformation of three ancient buildings: bookstores, music-shops and booking office of museums, main axes have become the main path to the museum, open space for the lakes and water features. New building integrates into the landscape in harmony, become an organic ellipsoid in Qing mountain. It is like a boulder, split into two pieces, the museum and trading center. In the parallel axis, along the walkway, extending from the three reserved buildings. Museum and Trading Center separated by a glass roof of high court, to be an ellipsoid of the whole building. The main entrance at the main axis, is opening a shared space to separate museum and trading centre's visitors.

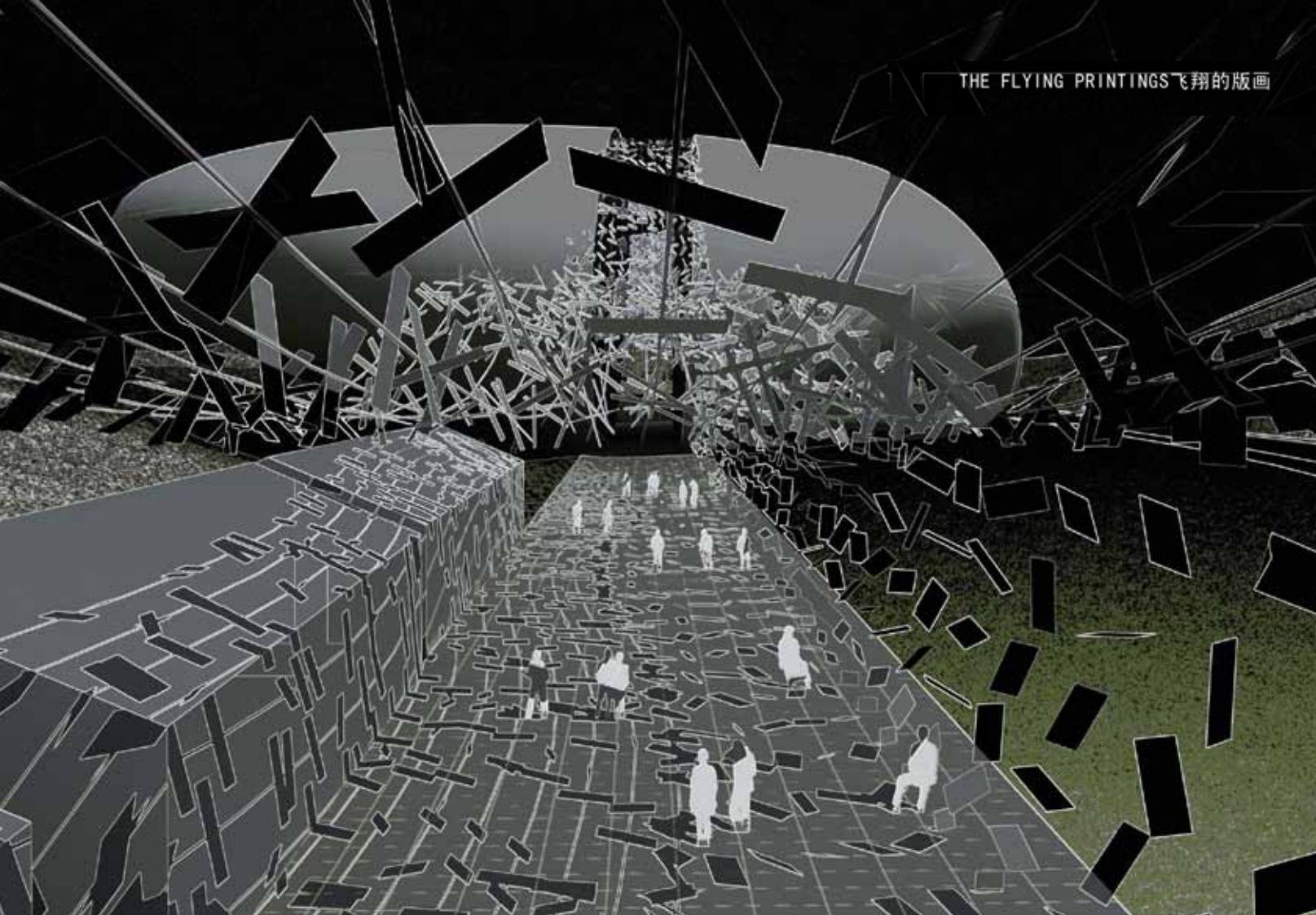
Two buildings are six floors. Underground and first floor is shared hall, with restaurants, bars and other services. First layer and six are two bridges connecting the two buildings. They pass through the high court. The second layer of museum is used for temporary exhibitions and office; the third, fourth, five for the permanent exhibition; the sixth is a conference hall. Trading center from two to six are shopping and business district. Other entrance can through the underground carport to enter. Buildings like a rock falling in the water, resulting in a wave, and waves created a landscape: artificial hills, lawns, plazas and lakes. These circular rings are breaking each other and overlapping each other to creating new space. Below trade Center is a gray space square has been extended to the outdoors.



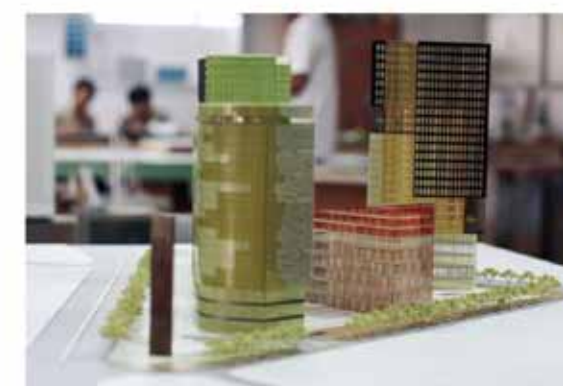
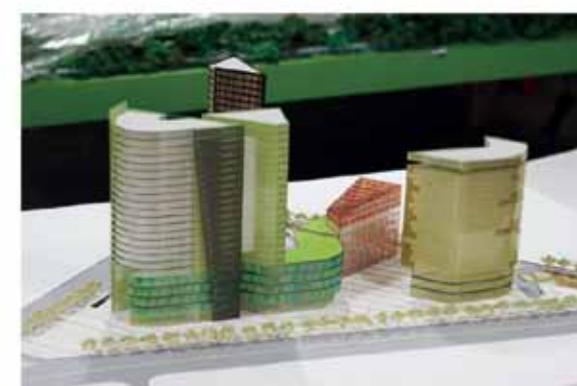
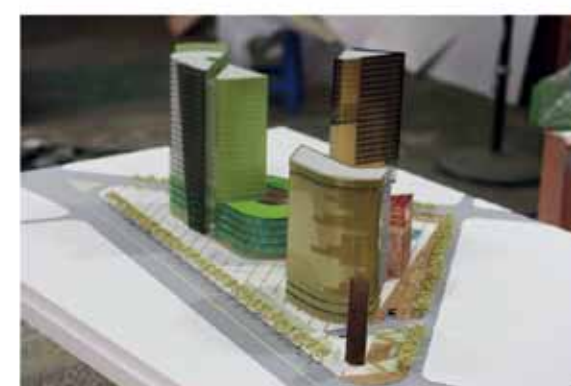
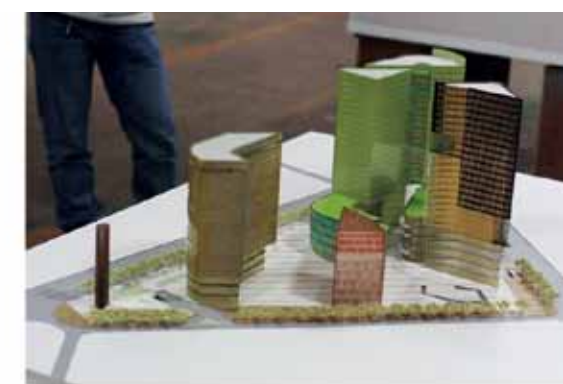
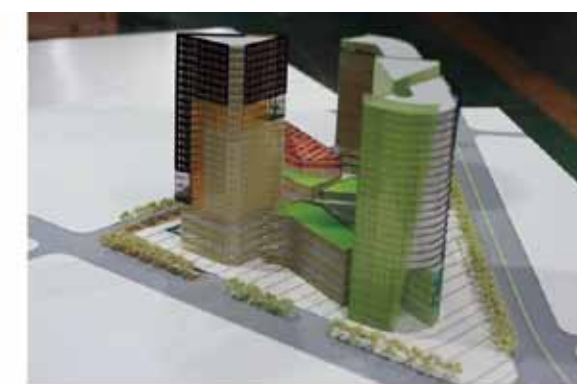
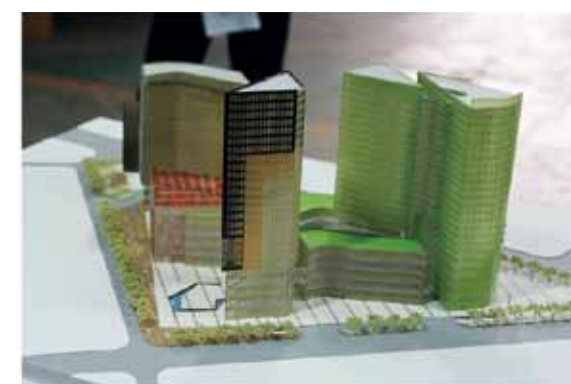
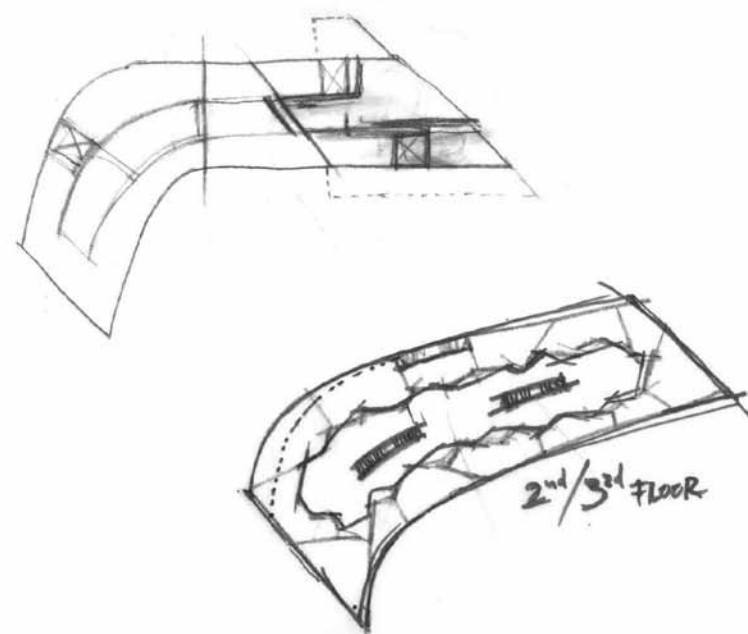
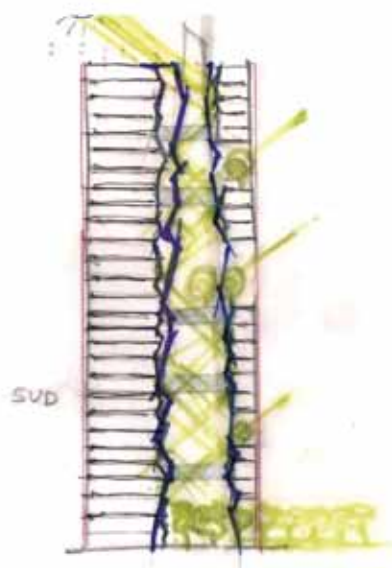
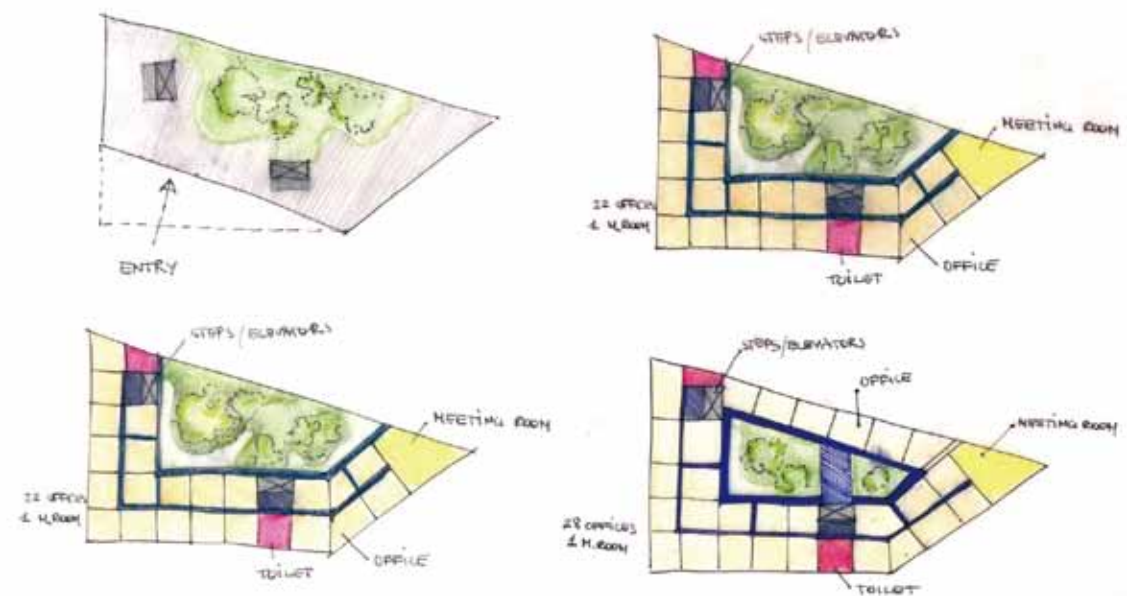




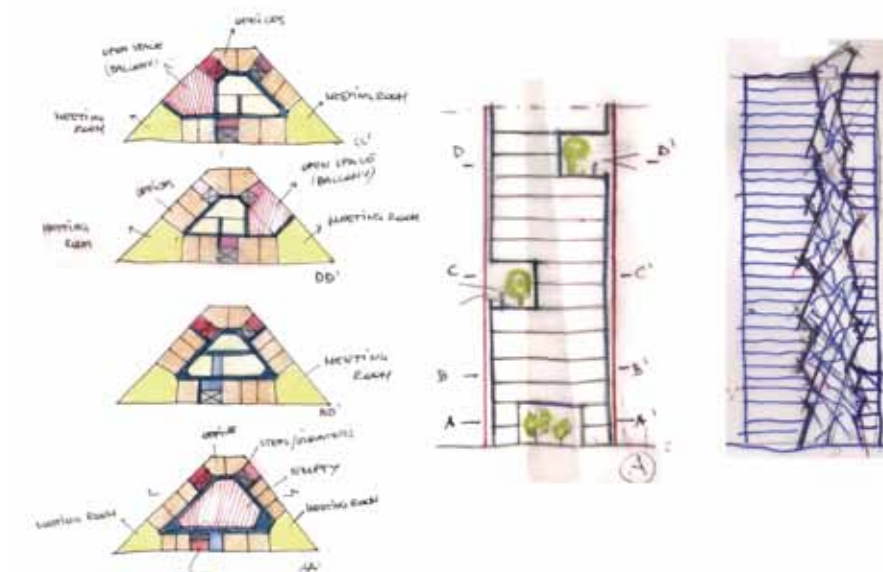
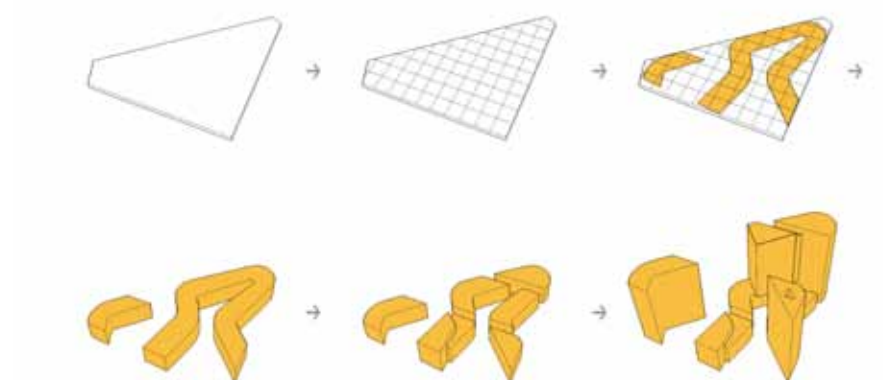
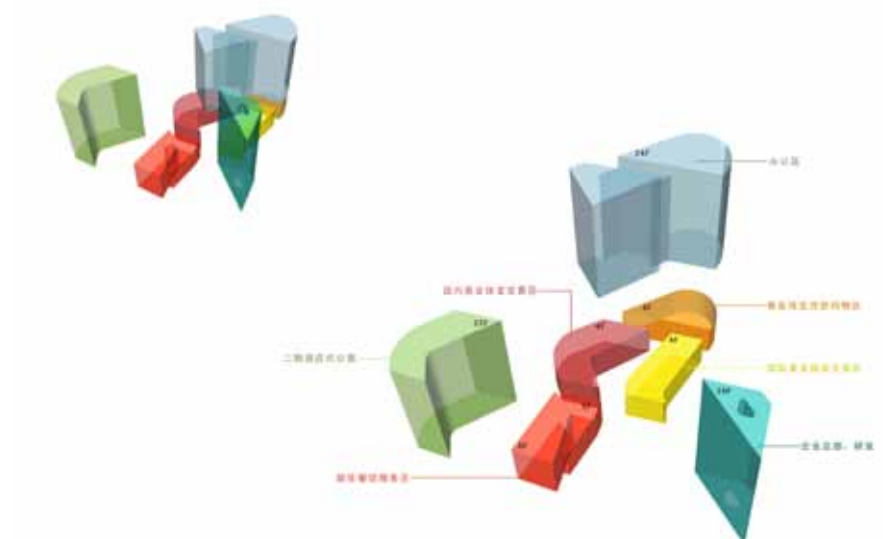
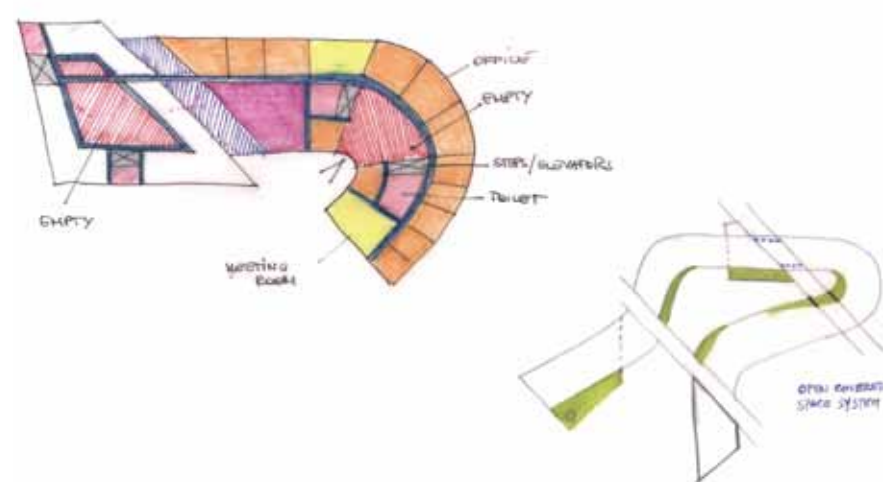
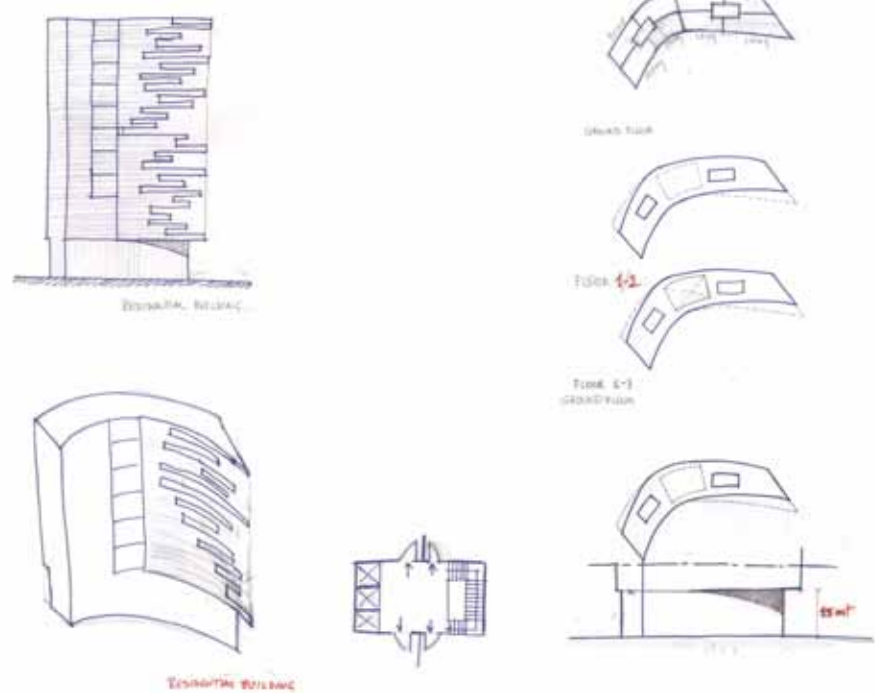
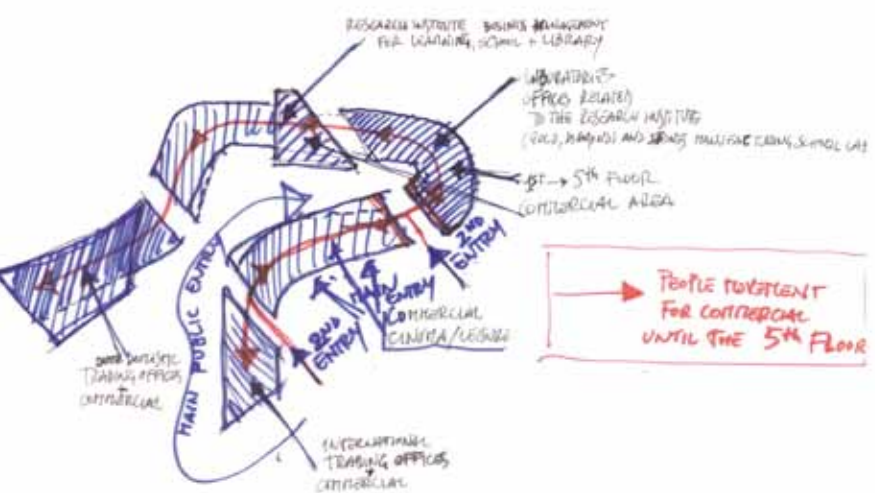
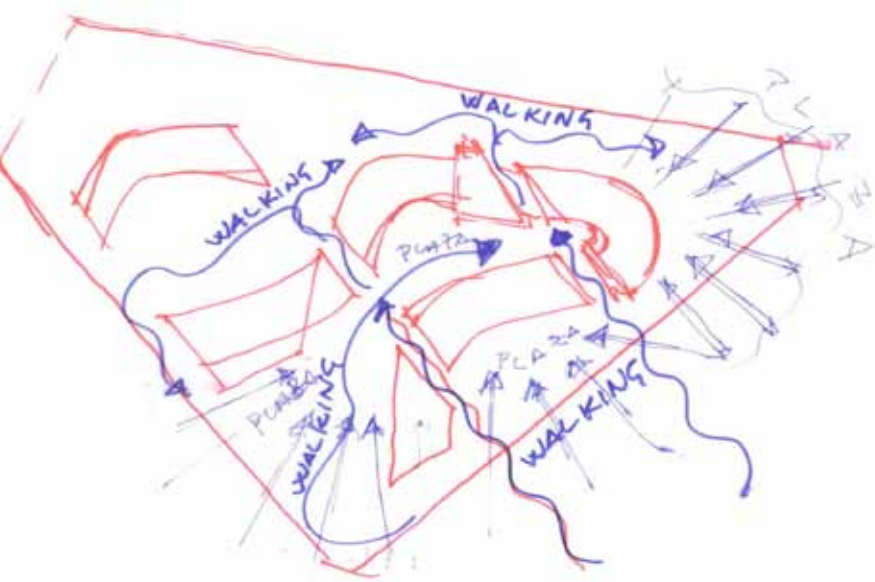




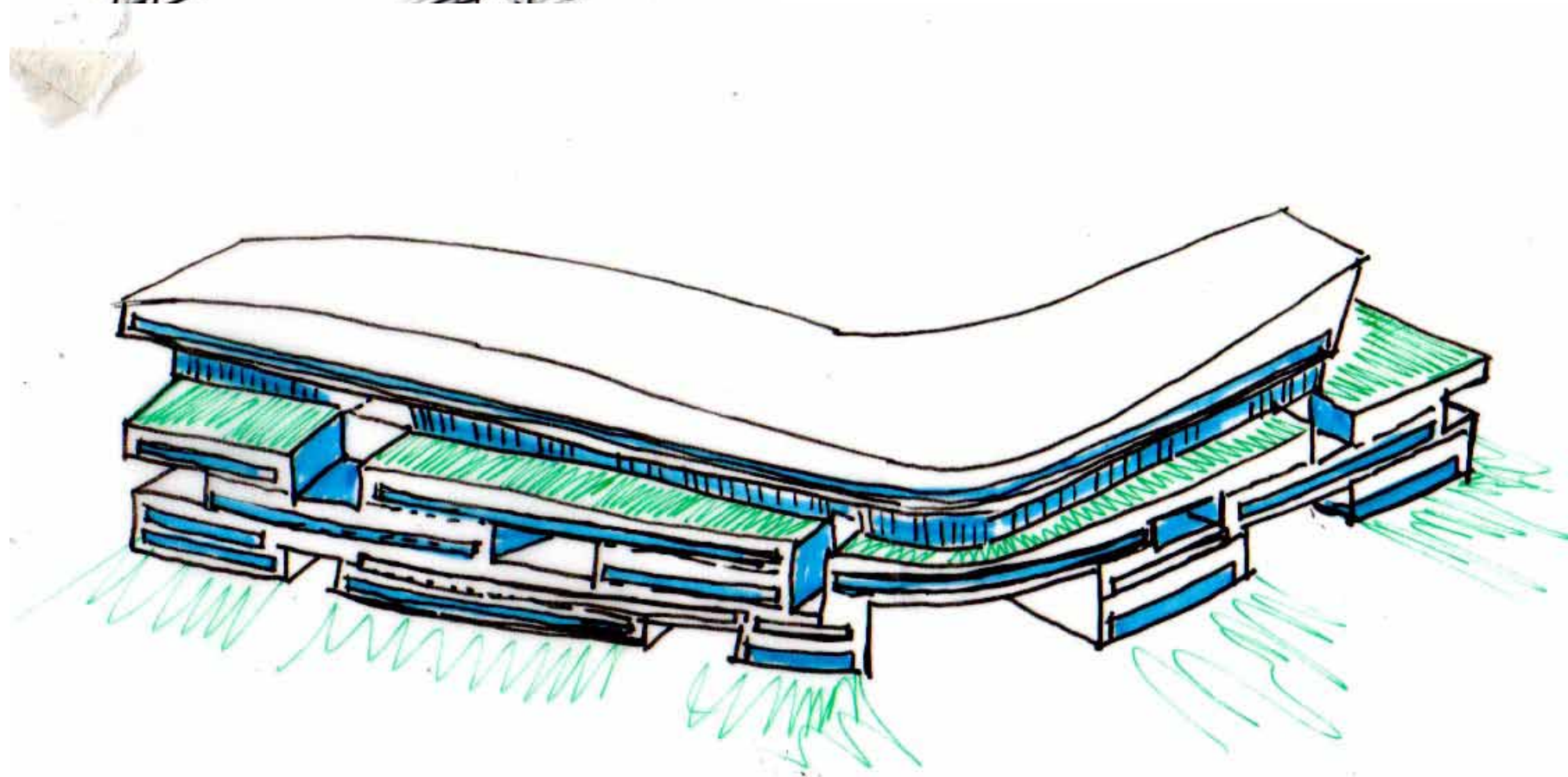
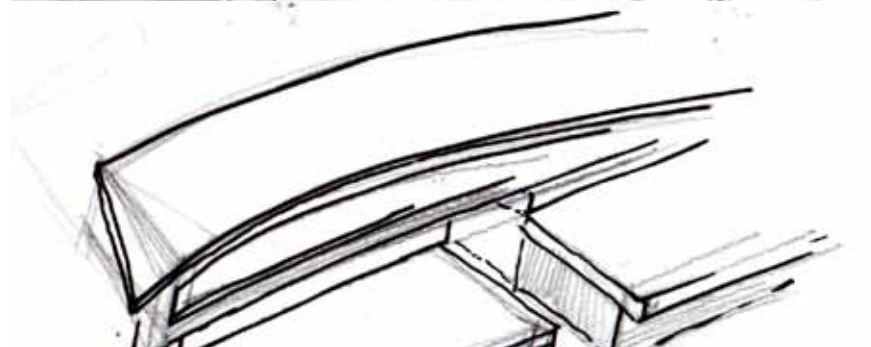
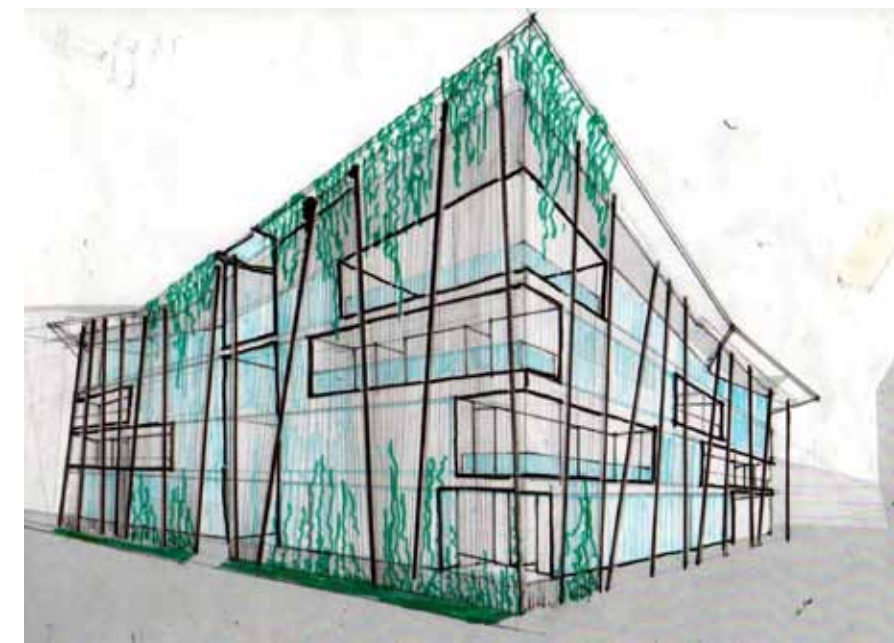
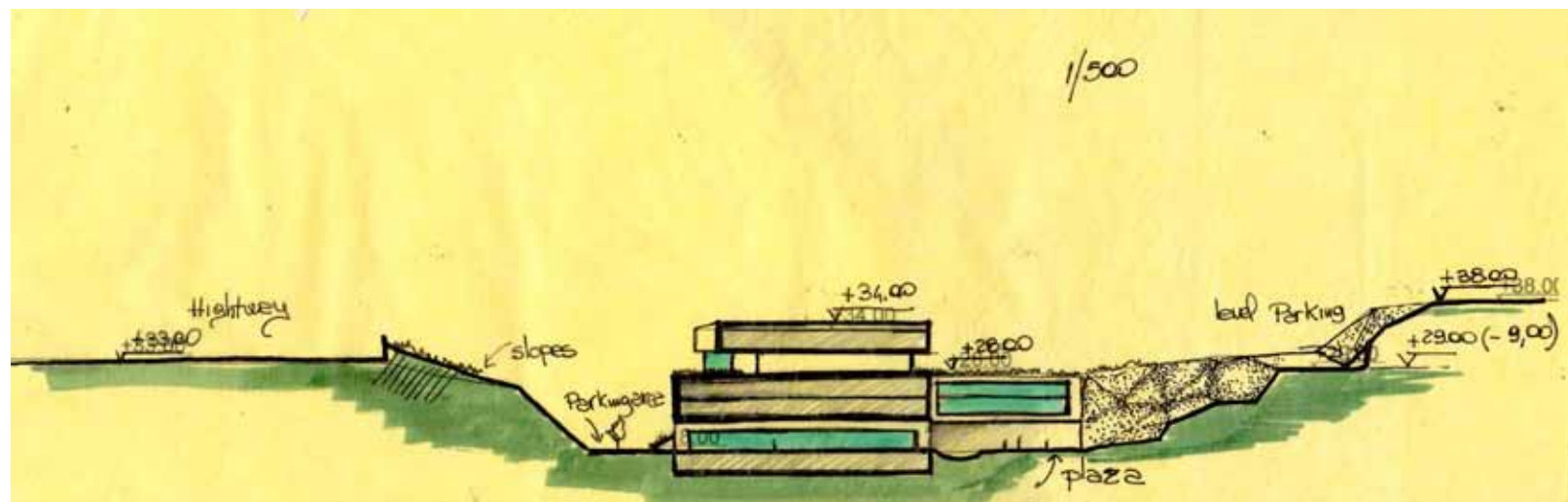
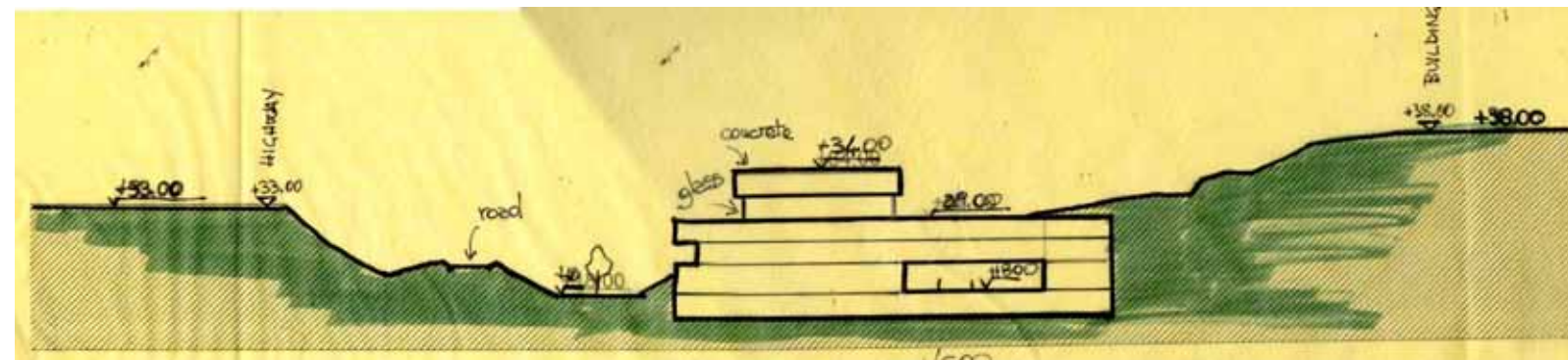






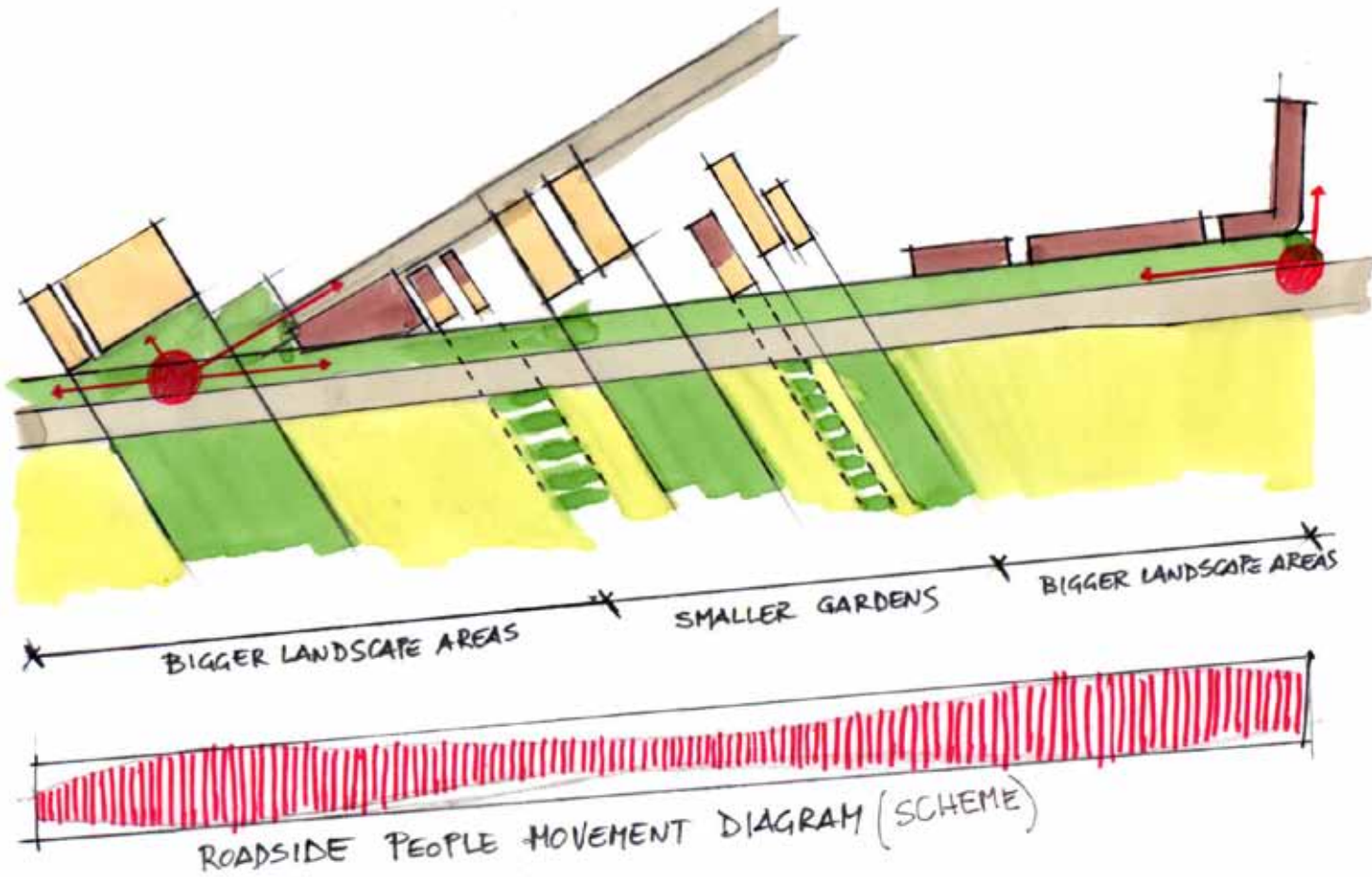




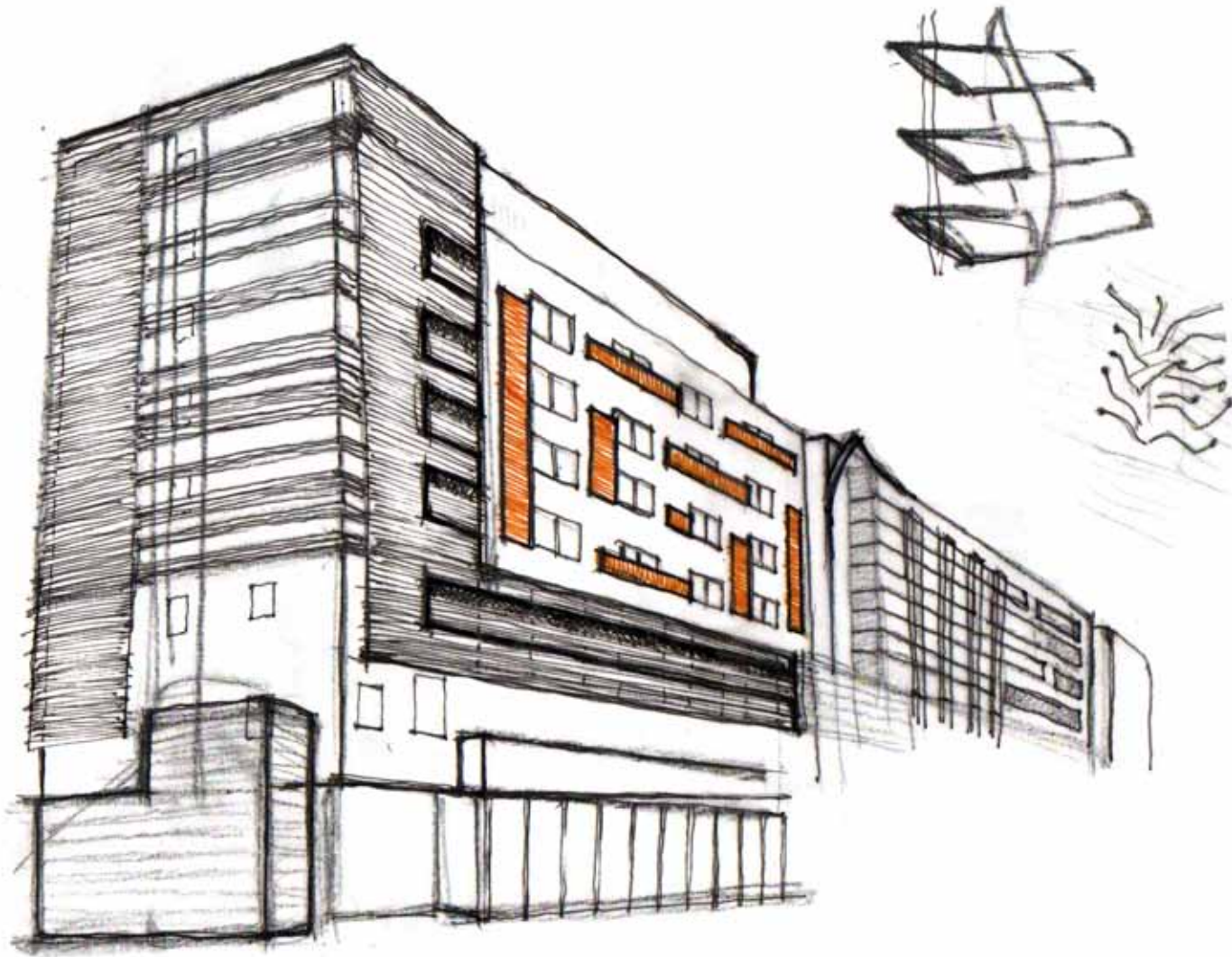
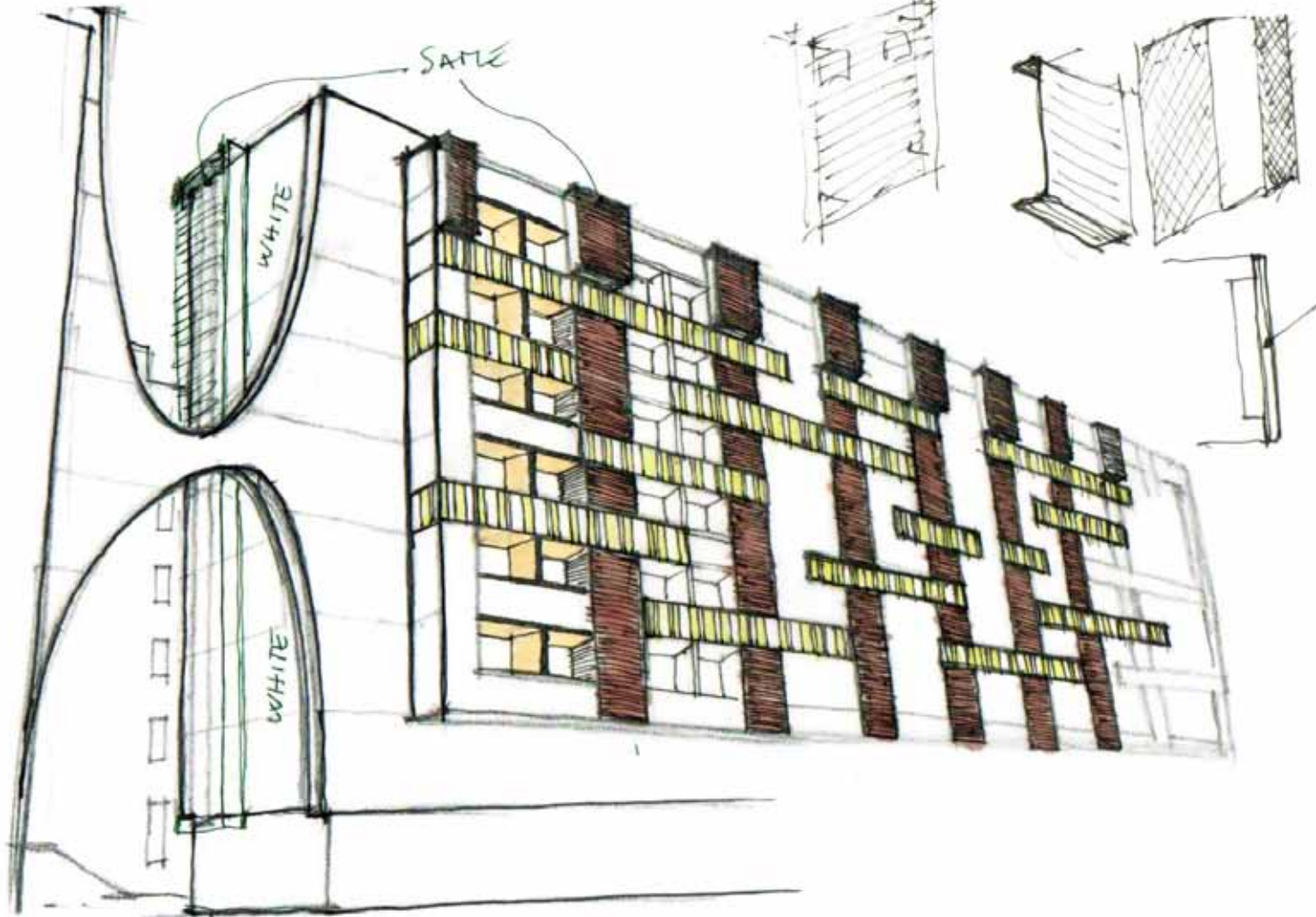
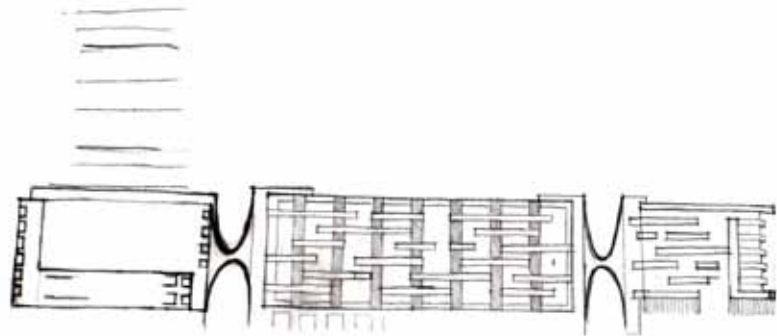




南山区丽水路改造  
面积：10公顷  
地点：深圳南山区丽水路



通过对旧建筑的层层剖析，设计师对项目进行理性的分析，从项目定位、材料、色彩及景观与建筑的关系出发，清新而准确把握项目的定位及其脉络。通过现代、自然、有机的设计手法进行整体街景整治，将一个个旧建筑如新建筑般散落在基地上，运用格栅、涂料、植物、广场等元素有机组合，创造了一个立面丰富的、充满趣味的、独特街景空间，成为南山区的街景整治样板。



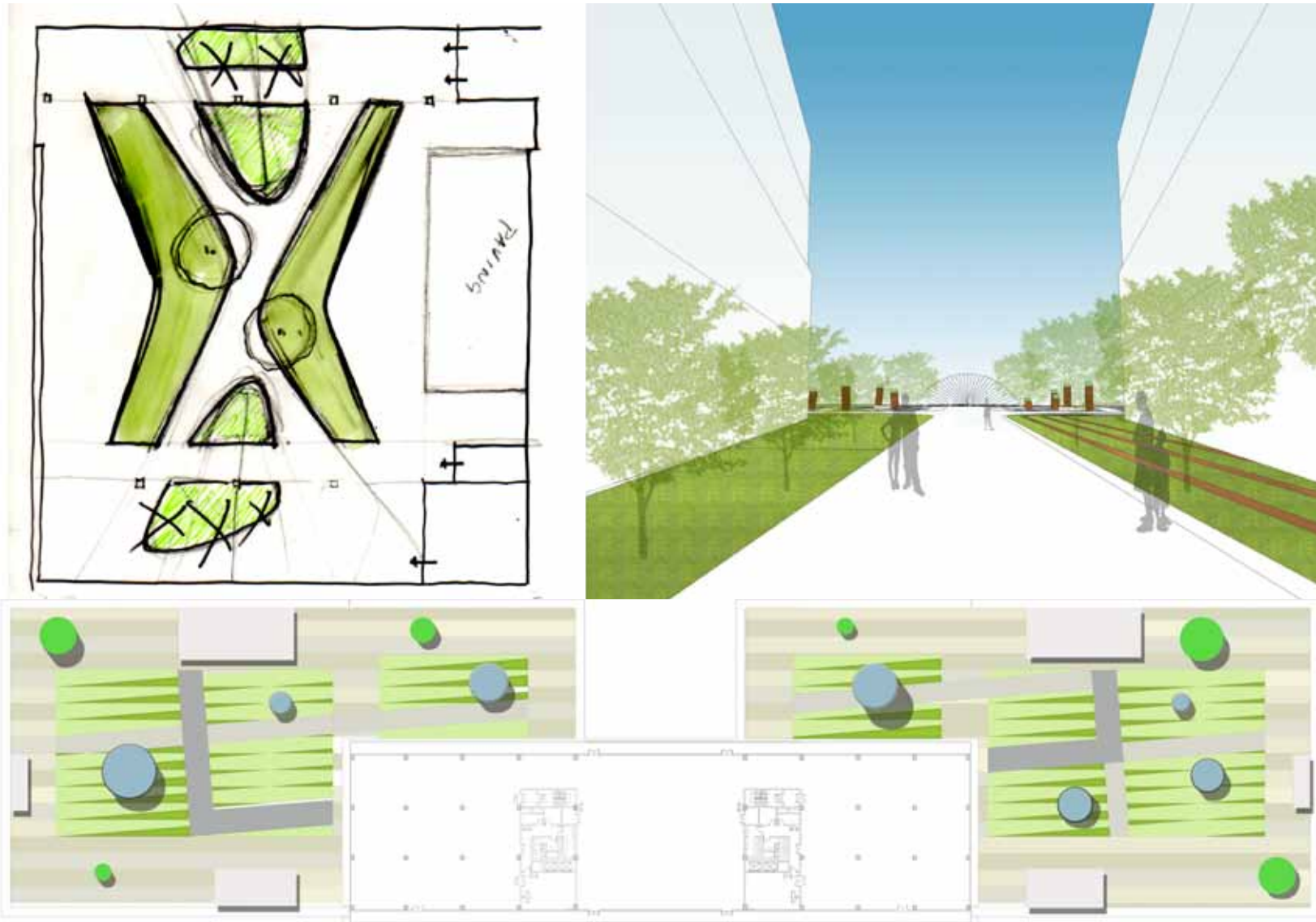






生物医药企业加速器项目景观  
面积：10公顷  
地点：深圳

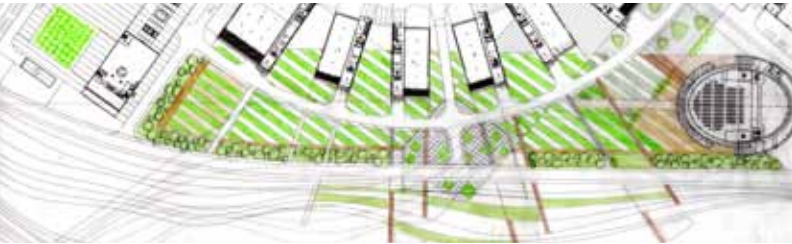
Biomedical Industry Park  
area: 10 ha  
location: Shenzhen



以基因图谱为概念，提取生物医药产业园的元素，使得建筑和景观完美融化演绎。  
1、旨在营造一个以展示原生态作为主基调的医药企业景观系列空间。表达知识型的工作与自然生态一体化的环境。

2、表达极简约的铺装肌理、水景、地形塑造、雕塑、档墙形式等现代、清新的景观设计来源于基因及分子运动。该景观在结构,设计及材料的应用上采用大胆的现代手法反映现代新型工业的形象。景观设计同时创造了新的社会交流空间, 并且将场地和建筑雨水进行收集, 缓解城市热岛效应纳入景观设计研究课题。  
3、将建筑已有的庭院肌理, 采用简约、现代的设计手法, 结合现场场地环境, 地形, 营造出多元的复合庭院空间以及具有特殊气质的空中花园景观, 表达现代立体景观空间。

4、草坡和种植的构成是空间体系及道路系统的一部分, 采用不同植物的搭配及层次错落的方式更加突出了工业园区的现代感。



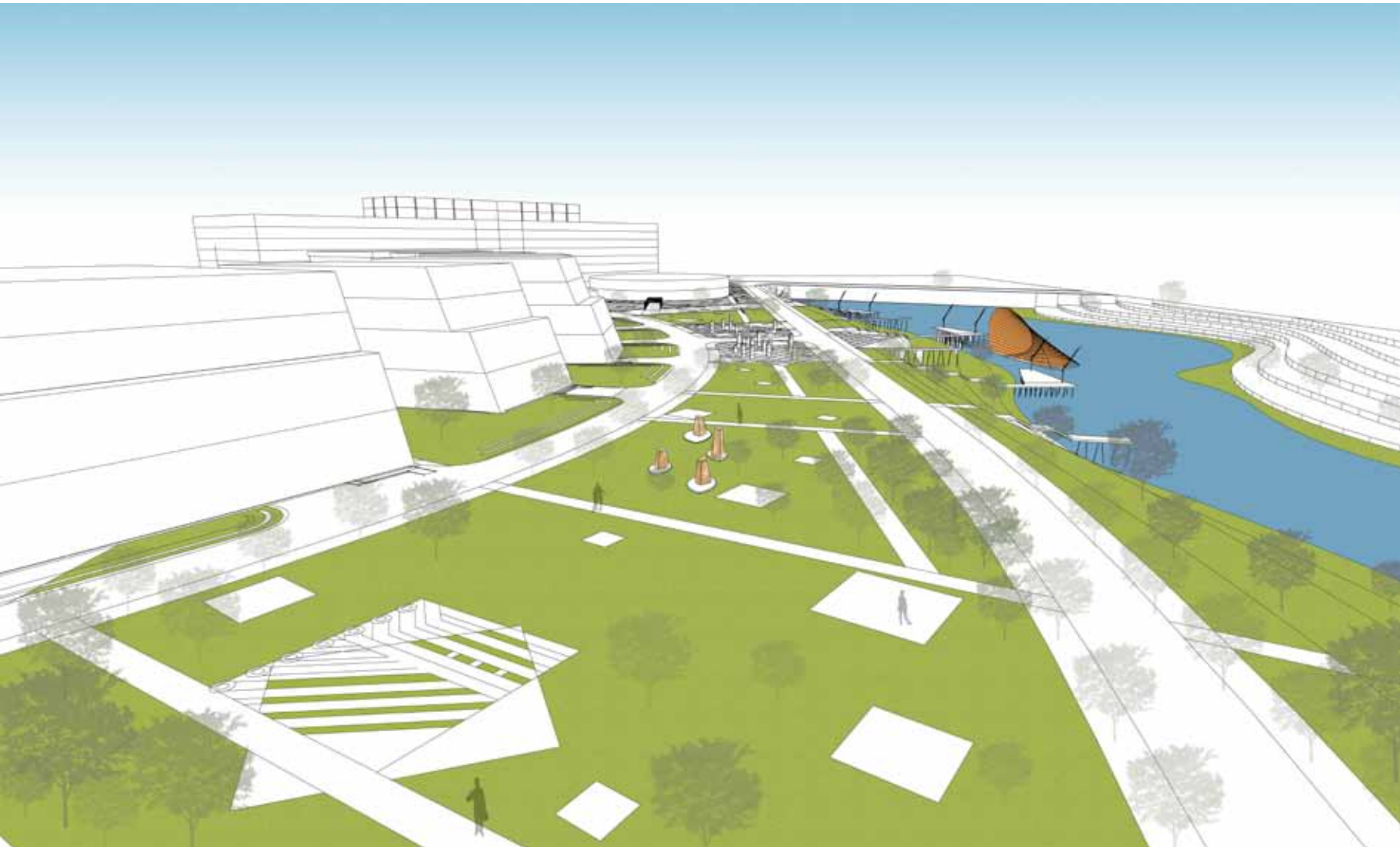
The concept of the genetic map, extract the elements of biomedical industry park, making the perfect melting of architecture and landscape interpretation.

1. To create a series of space to show the main tone of the original ecological landscape of medicine business. And to express the integrative environment of knowledge-based work and natural ecological.

2. Very simple expression of pavement texture, water features, terrain shape, sculpture, retaining wall in the form of modern and fresh landscape design which come from the genes and molecular motion. The landscape in the structure, design and application of materials used bold modern style to expressing the image of the modern new industries. Landscape design while creating a new social communication space, and will collect rainwater of architecture and sites, easing the urban heat island research should be into the landscape design.

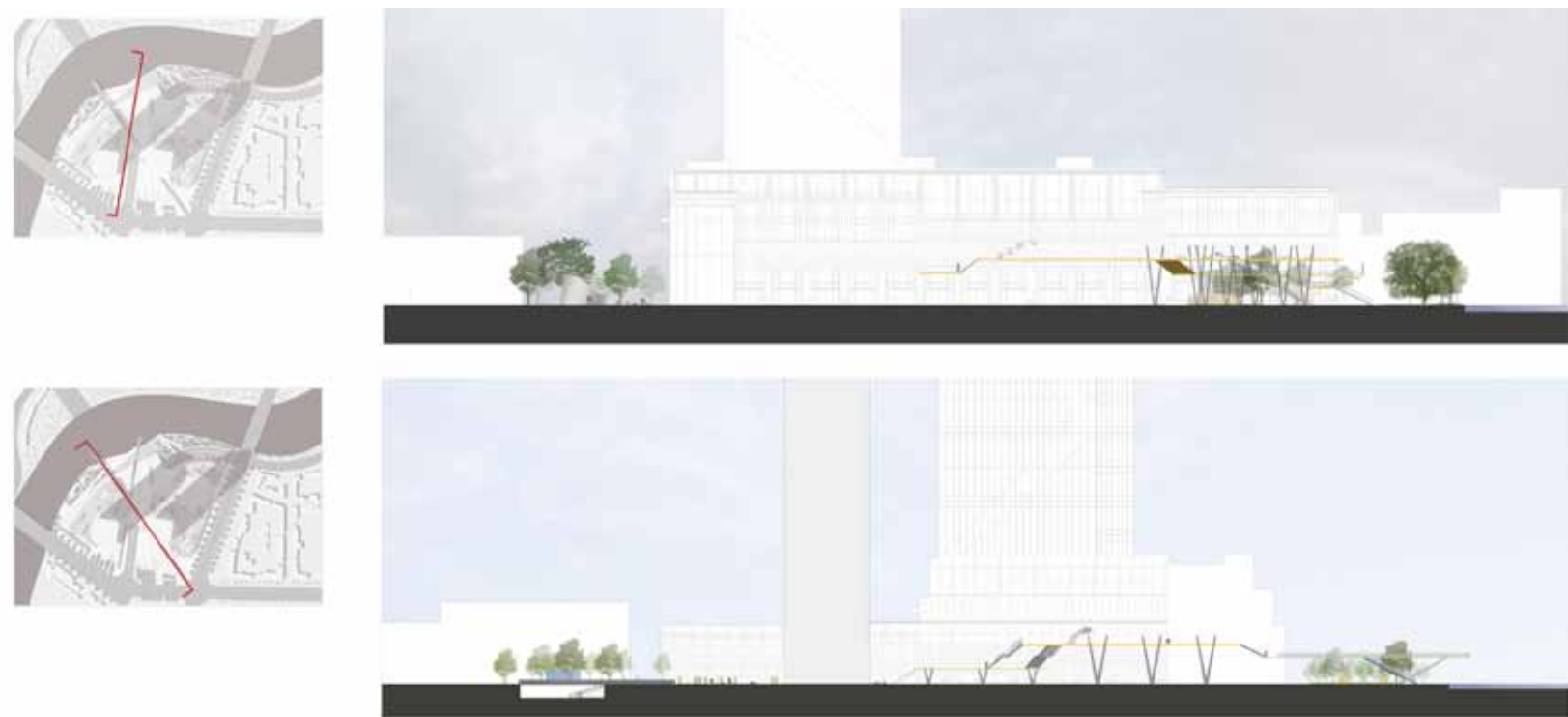
3. The existing architectural texture of the courtyard, simple and modern design techniques to be used, combined with site environment, terrain, creating a diverse and complex courtyard space with aerial gardens of special qualities landscape, to express the modern three-dimensional landscape.

4. The composition of grassland and planting is a part of the space and road system, using different plants and the level of scattered manner to stress the modern industrial park.





浙江东吴国际广场  
面积：6.8公顷  
地点：浙江湖州

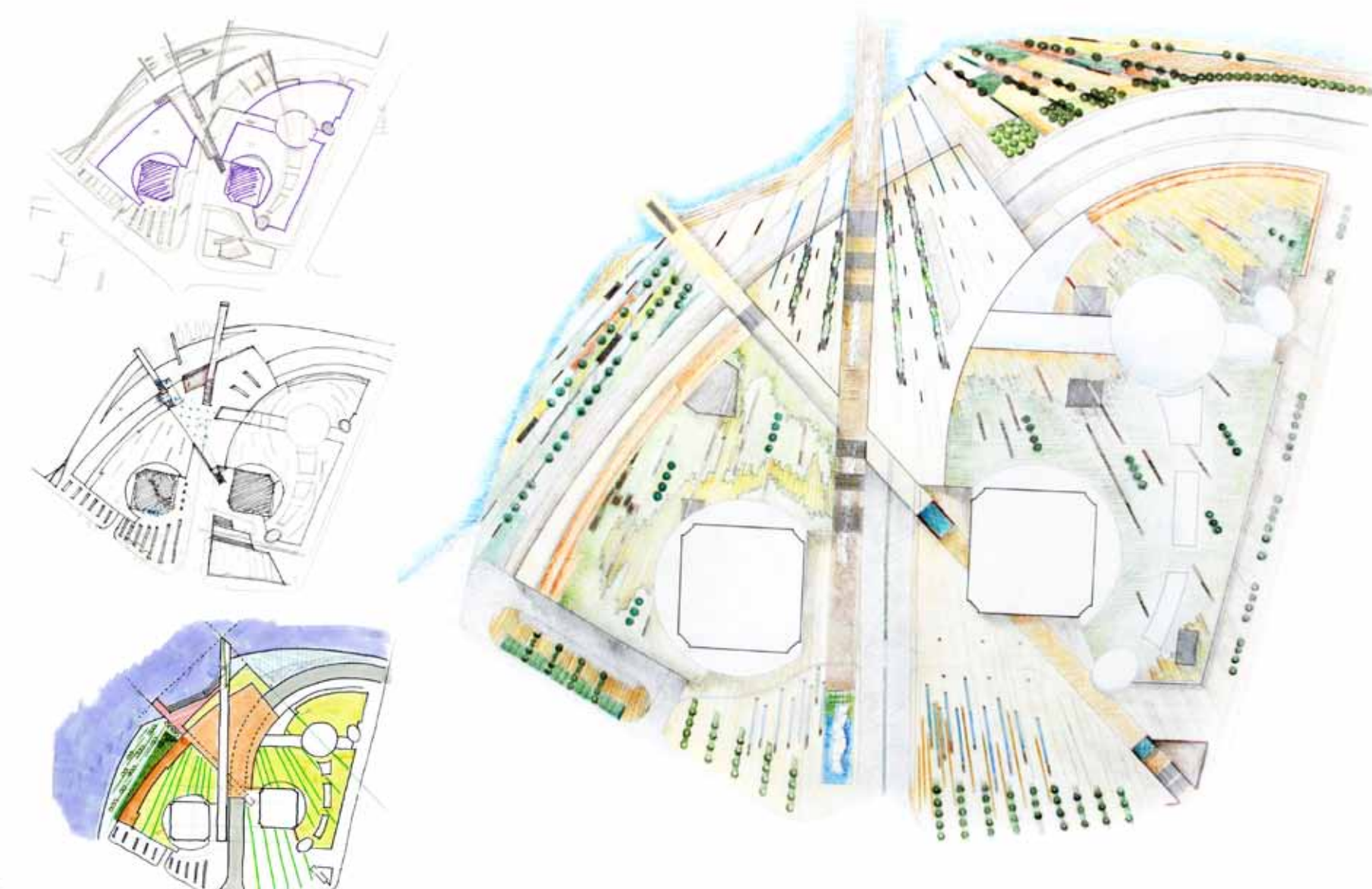


东吴国际广场规划为一个双子塔楼，集办公、商业等多种功能于一体的综合体。设计师由双子塔楼激发创作灵感，采用烟花为理念，独具匠心地酝酿出两个轴线，巧妙地表现了该项目的显著特色。

设计师借助建筑已有的屋顶花园，采用简约、现代的设计手法，以放射状的机理构筑了富有现代质感的空间体系；呈放射状布置的铺装及植物设计将所有景观系统统一起来。



平面图 master plan

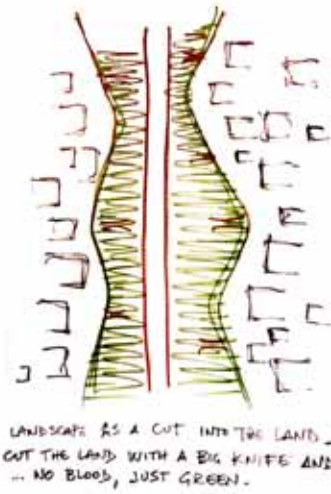




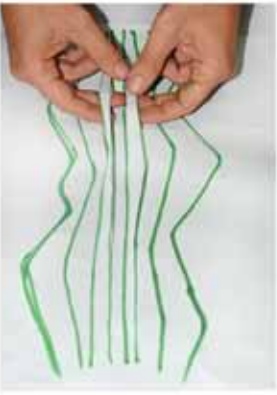




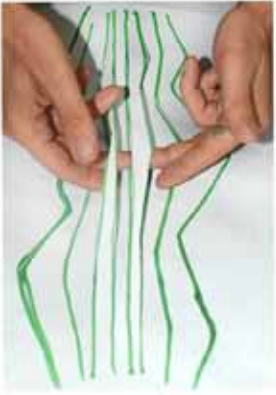
重庆鱼嘴道路景观设计  
面积：32公顷  
地点：重庆两江新区



车行道



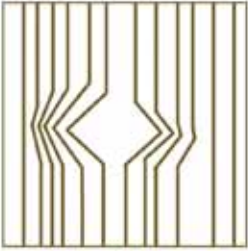
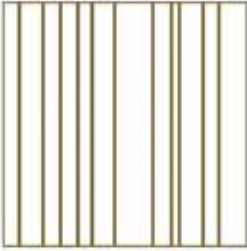
人行道



人行道

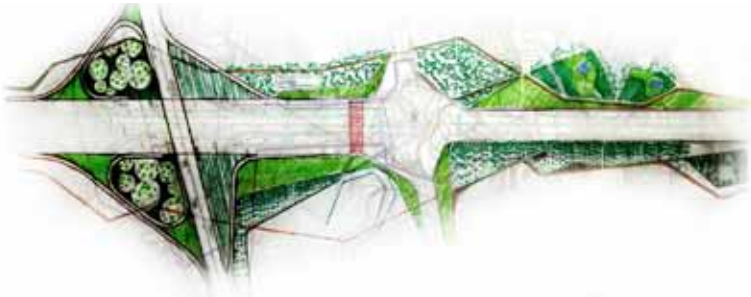


绿带



设计上将该道路定位为重庆两江新区的门户区，规划道路以形象展示和生态为主题，成为展示历史文化，和生态交融的景观大道。

设计道路仿佛为撕裂开一般，空间节点的产生同样采用撕裂的语言获得，巧妙的运用力和自然主义的结合构造的特色的场地效果。同时大胆运用大地艺术，草坡造型创造永久性空间景观，以简明大气的线条烘托场景。



概念生成阶段1-从总体景观规划上应考虑道路两旁增让出宽阔的绿化休闲带，打造出国际化的绿色生态廊道，达到交通-人-自然的相互融合渗透。



概念生成阶段2-在绿色休闲带中考虑需要增加两边建筑群与道路之间的交流平台，线状平行穿插，



概念生成阶段





